

eScience Applications on the SURFnet R&E Network

Cees de Laat

EU

SURFnet

NWO

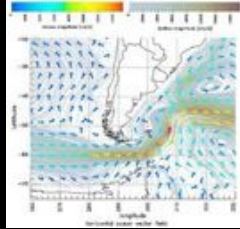
University of Amsterdam

TNO
NCF

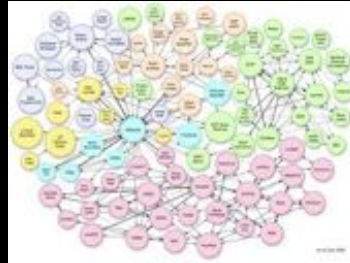
... more data!

Internet developments

Google



DATA



... more realtime!



twitter



SchoolBANK

Linked in



Hyves



... more users!

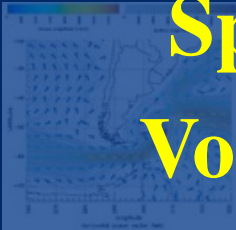
... more data!

Internet developments

Google

Speed
Volume

DATA



Deterministic

Real-time



twitter



Scalable

Secure

Linked in

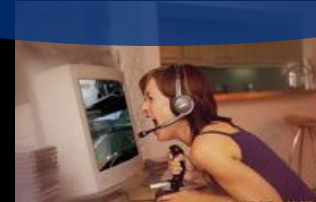


myspace

SchoolBANK

Hyves

flickr



... more users!

SNE @ UvA

Speed
Volume

Deterministic
Real-time

Scalable
Secure

Ijkdijk/Urban Flood

Medical

LifeWatch

CosmoGrid/eVLBI

CineGrid

EU-GN3/NOVI/Geysers

SURFnet/GLIF/Cloud

Green-IT

Privacy/Trust

Authorization/policy

Programmable networks

40-100Gig/TCP/WF/QoS

Topology/Architecture

Optical Photonic

X X

X

X

X X

X X

X

X

X X

X

X

X

X X

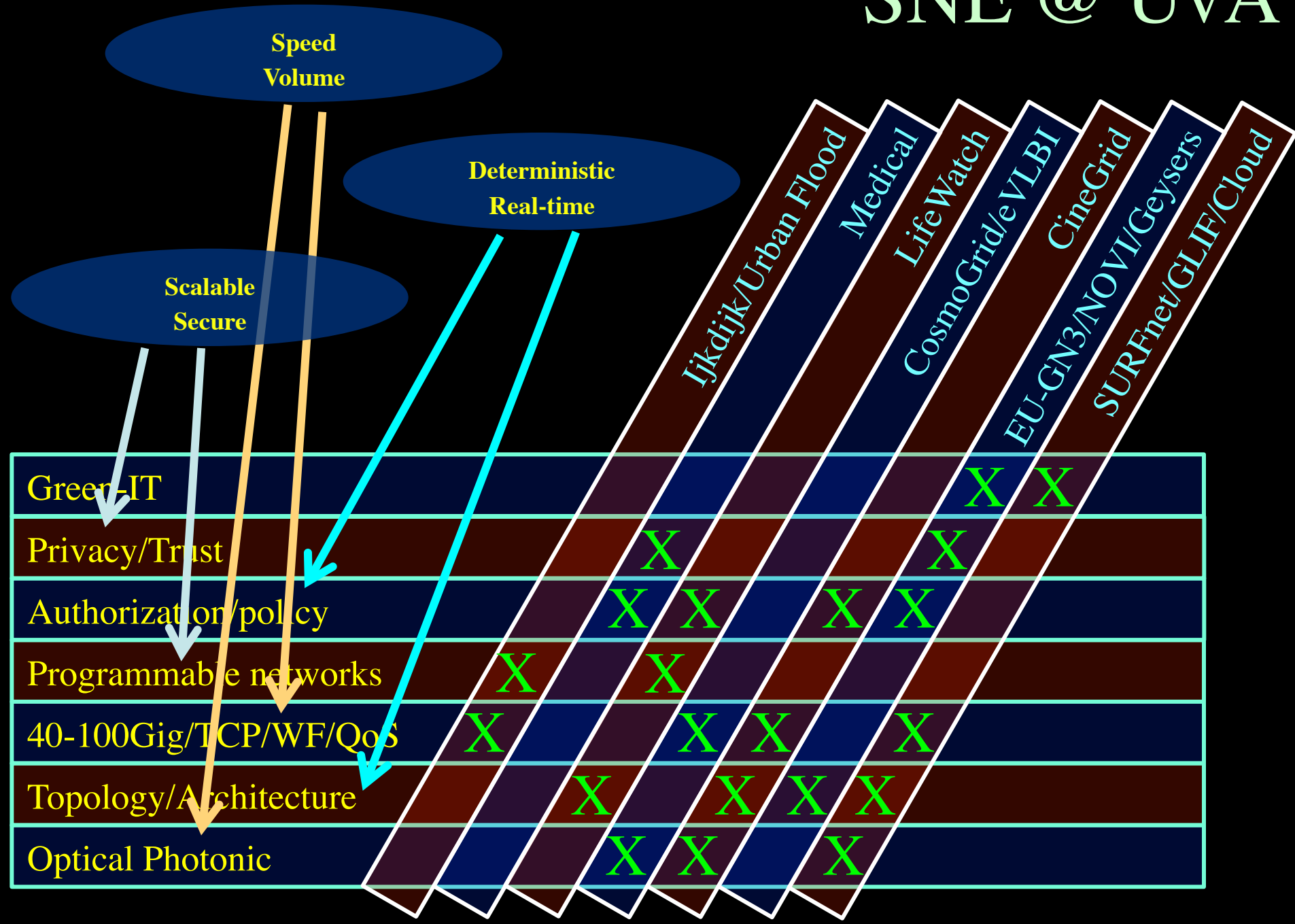
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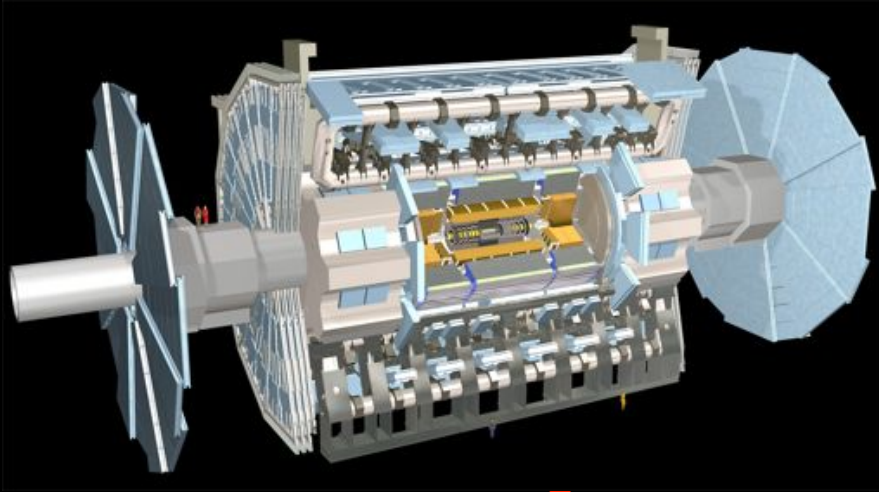
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SNE @ UvA



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X X

X

X

X X

X X

X

X

X X

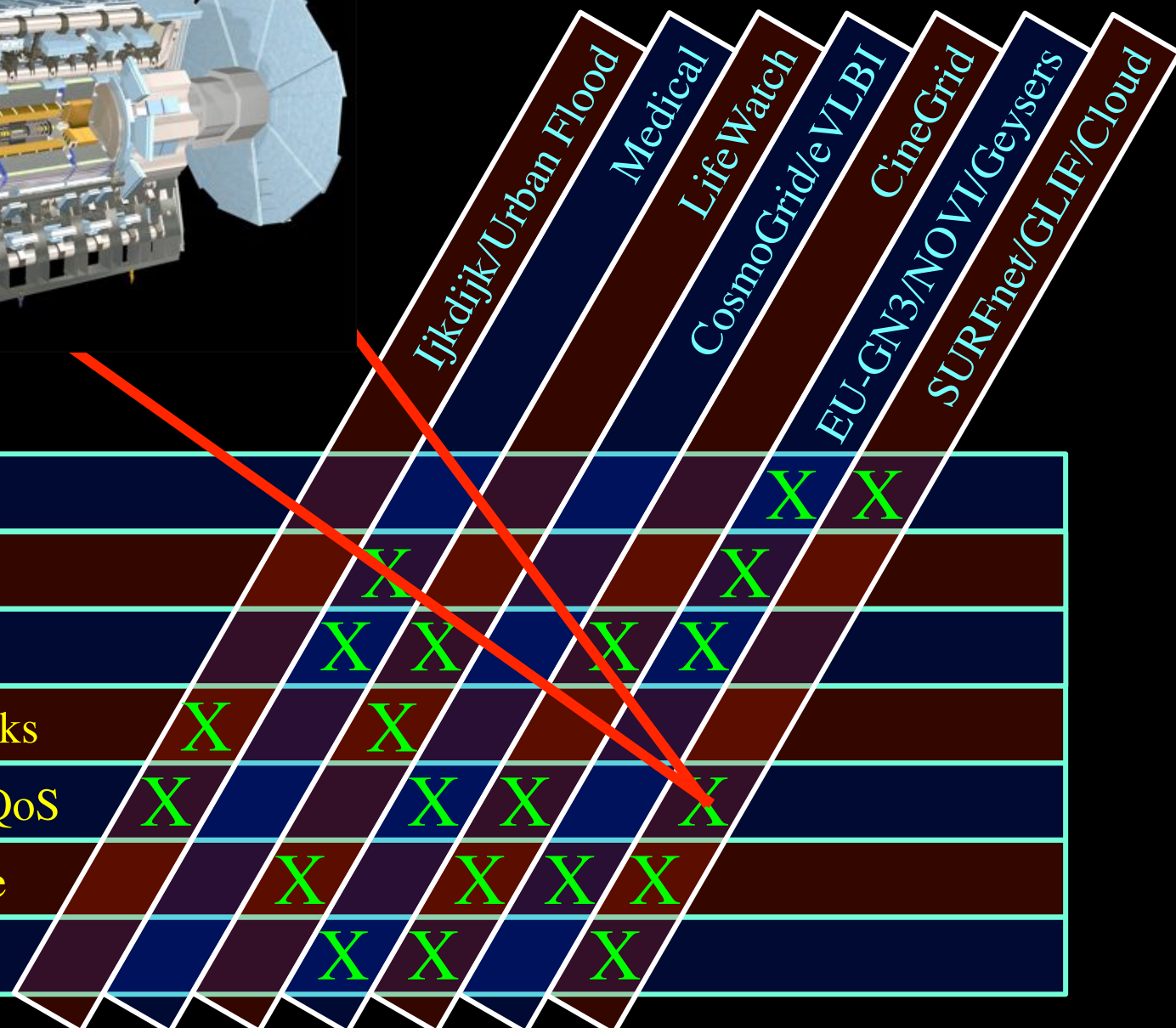
X

X

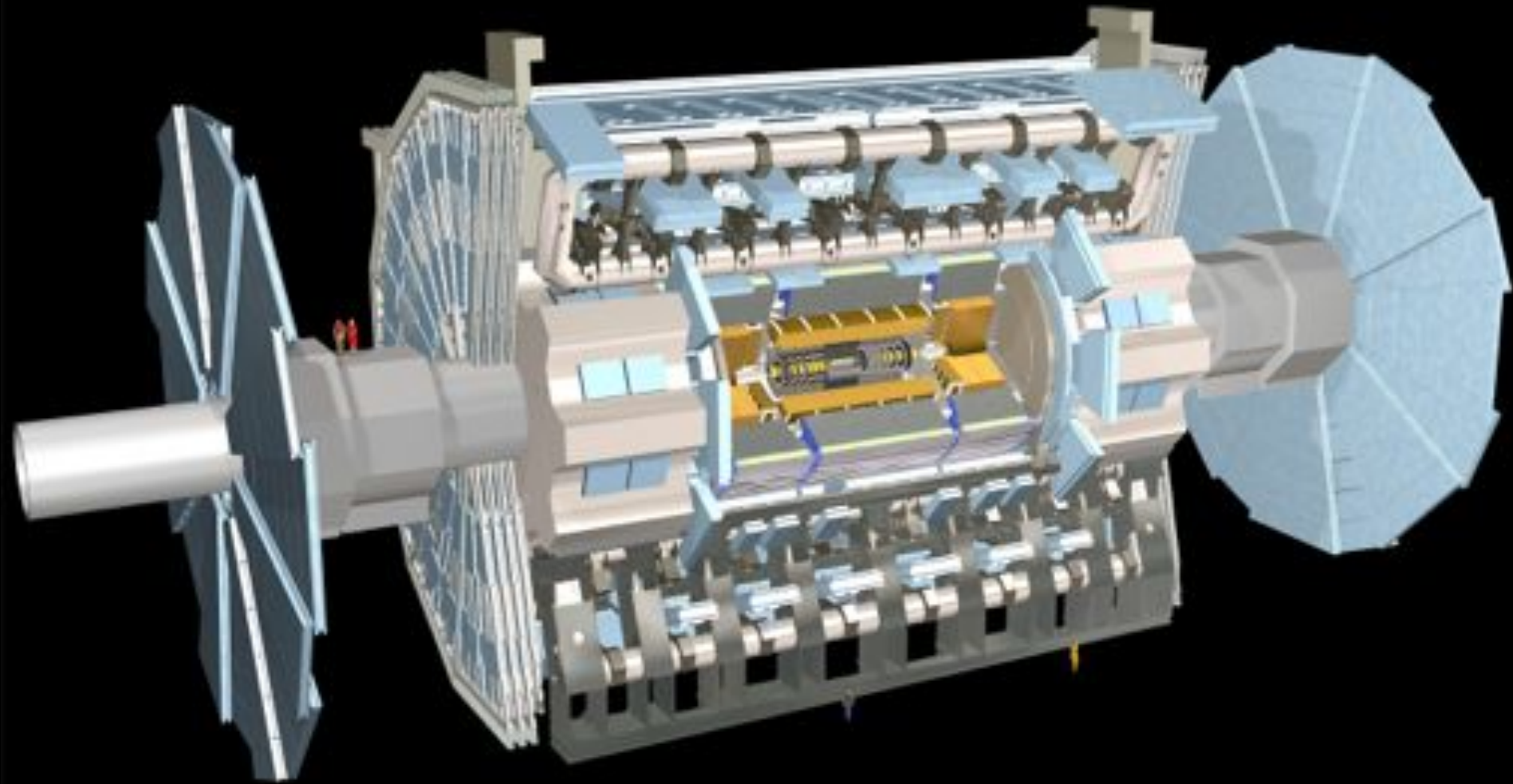
X X X

X X

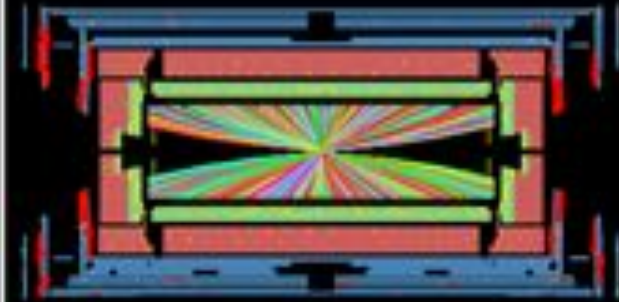
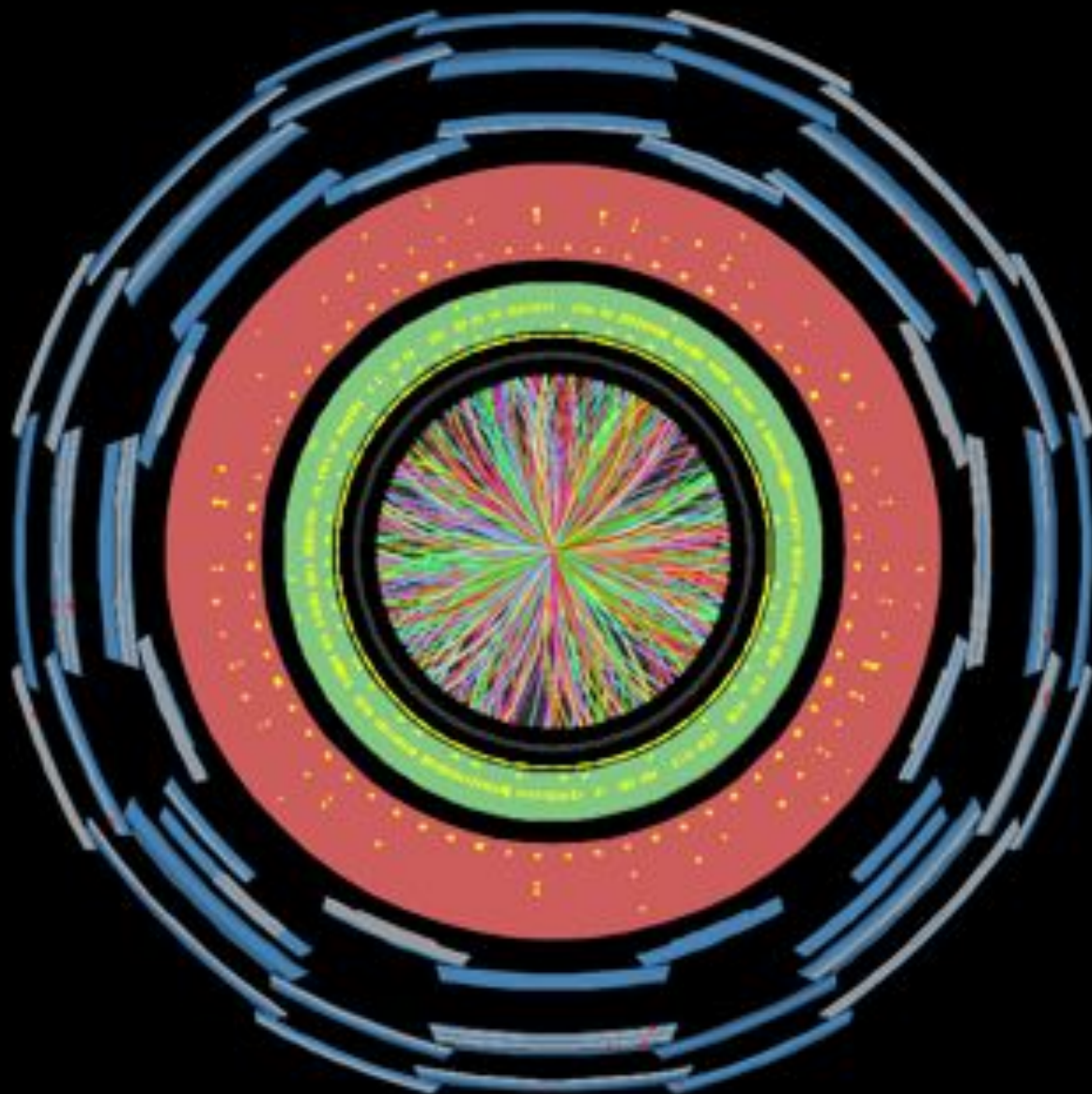
X



ATLAS detector @ CERN Geneve



One Event in ATLAS!



 **ATLAS**
EXPERIMENT

Run Number: 170482, Event Number: 3936308

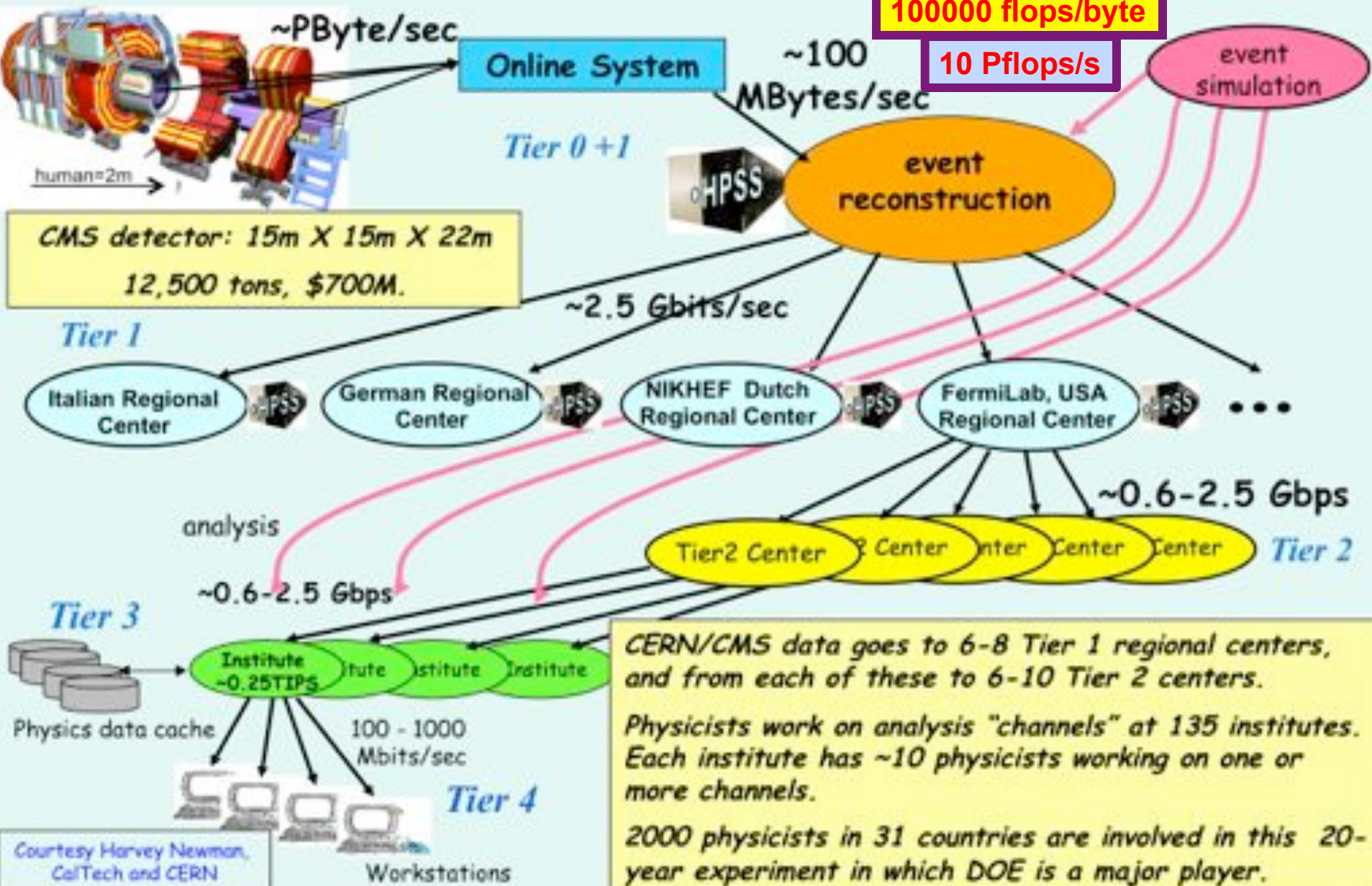
Date: 2010-12-06 17:21:31 CET

Snapshot of a heavy ion collision
directly from the ATLAS experiment

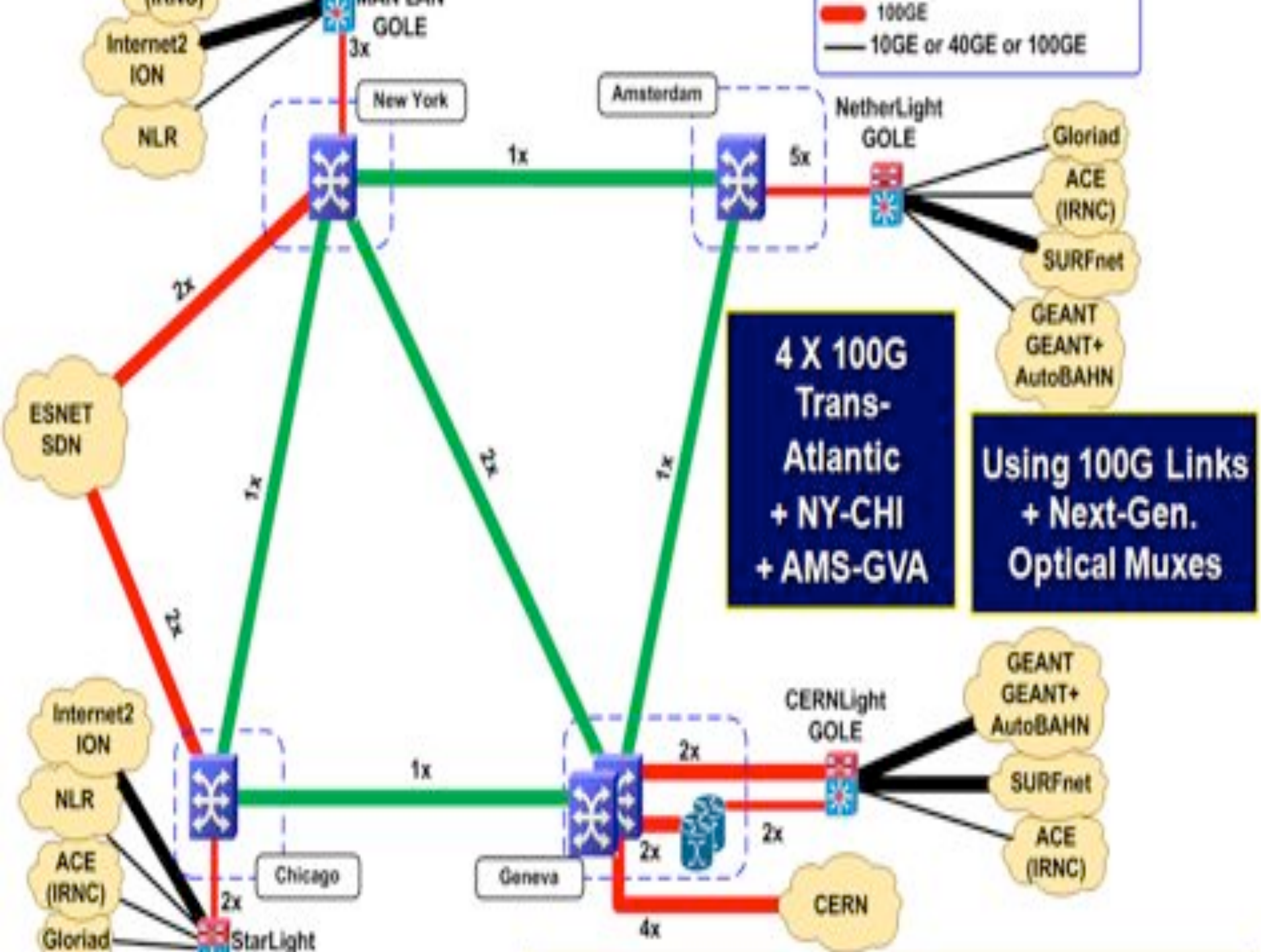


LHC Data Grid Hierarchy

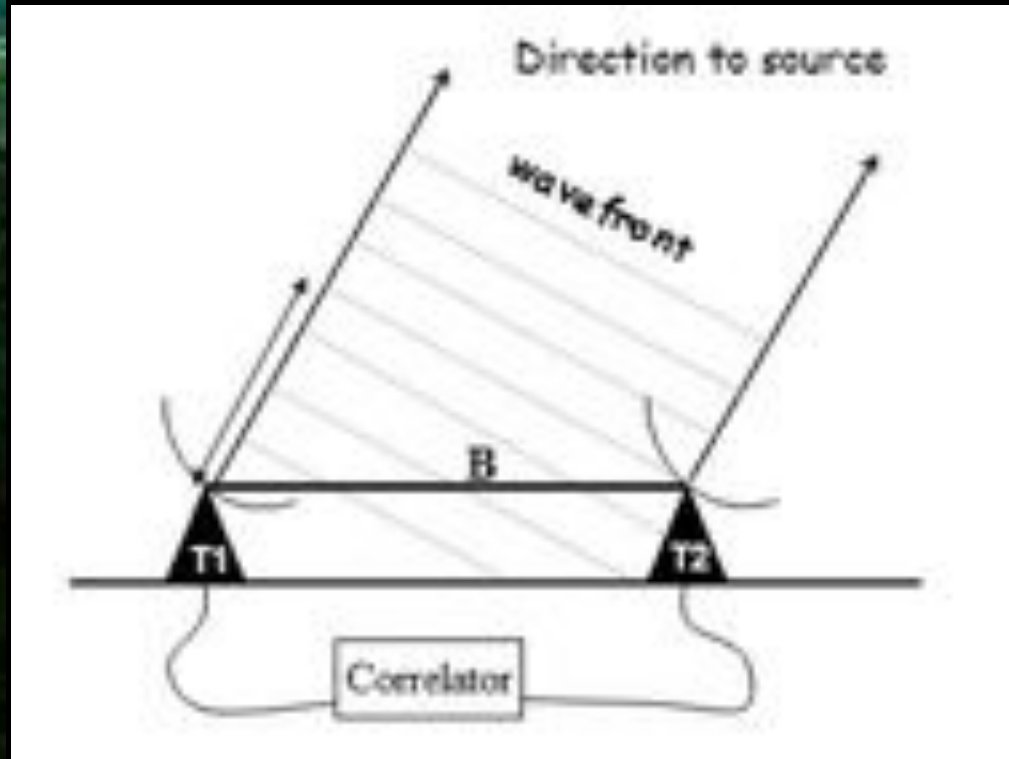
CMS as example, Atlas is similar



Courtesy Harvey Newman, CalTech and CERN



e - Very Large Base Interferometer





2008

2009

Deadline for submitting observing proposals

Program committee:
* rates proposals
* allocates observing time

VLBI Observing Session

Disks shipped to JIVE

Correlation at JIVE

Data shipped

Data arrives at
at scientist's desk!

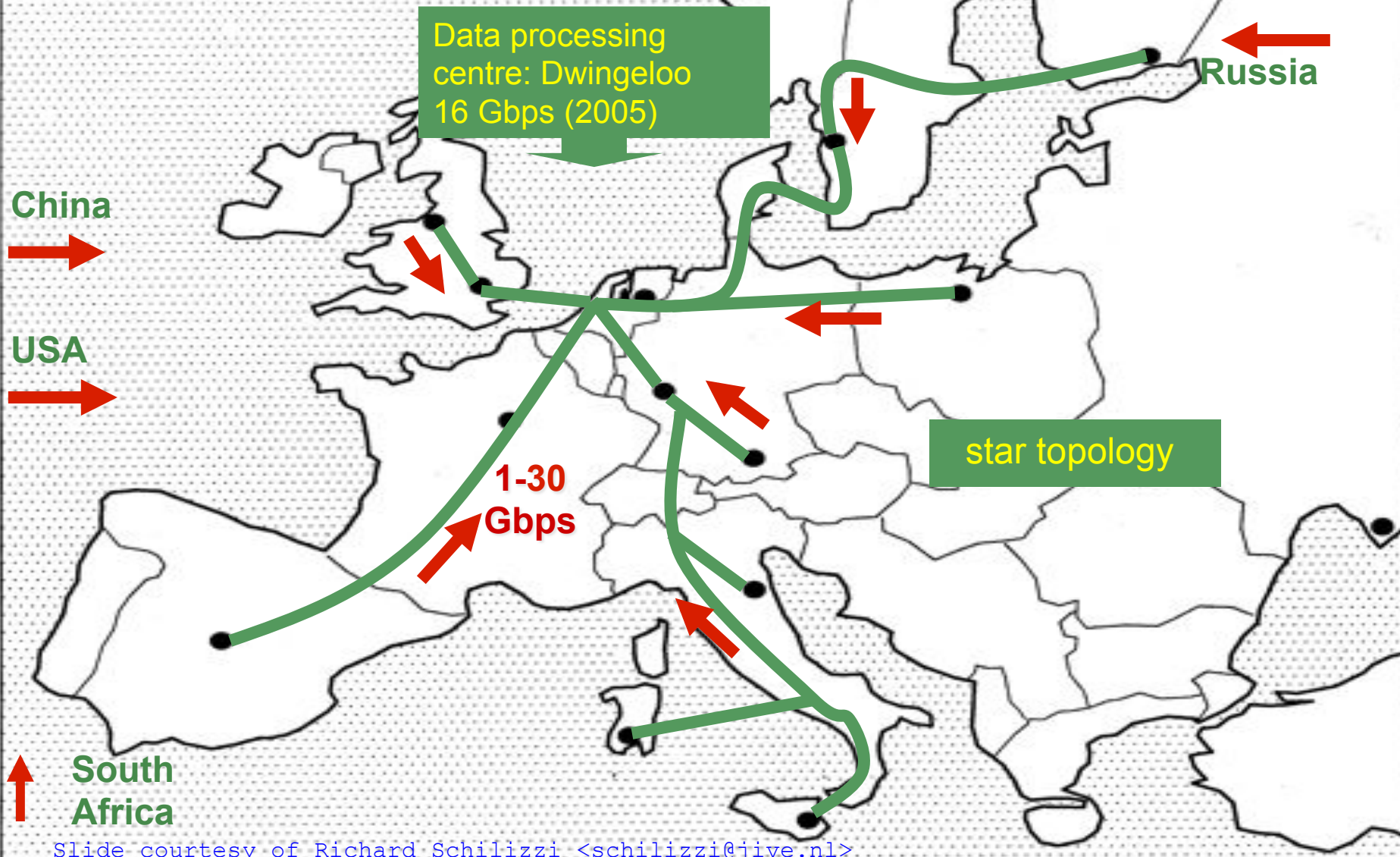
Sep | Oct | Nov | Dec | Jan | Feb | Mar | Apr | May | Jun |

2008

2009



eEVN: European VLBI Network



Slide courtesy of Richard Schilizzi <schilizzi@jive.nl>

eVLBI: European VLBI Network

Dec 4

Dec 5

Dec 6

Deadline for submitting eVLBI observing proposals

Program committee decides if eVLBI science can be justified



eVLBI Observing Run

Correlation at JIVE

Scientist downloads data from www.jive.nl

12:00

18:00

24:00

06:00

12:00

18:00

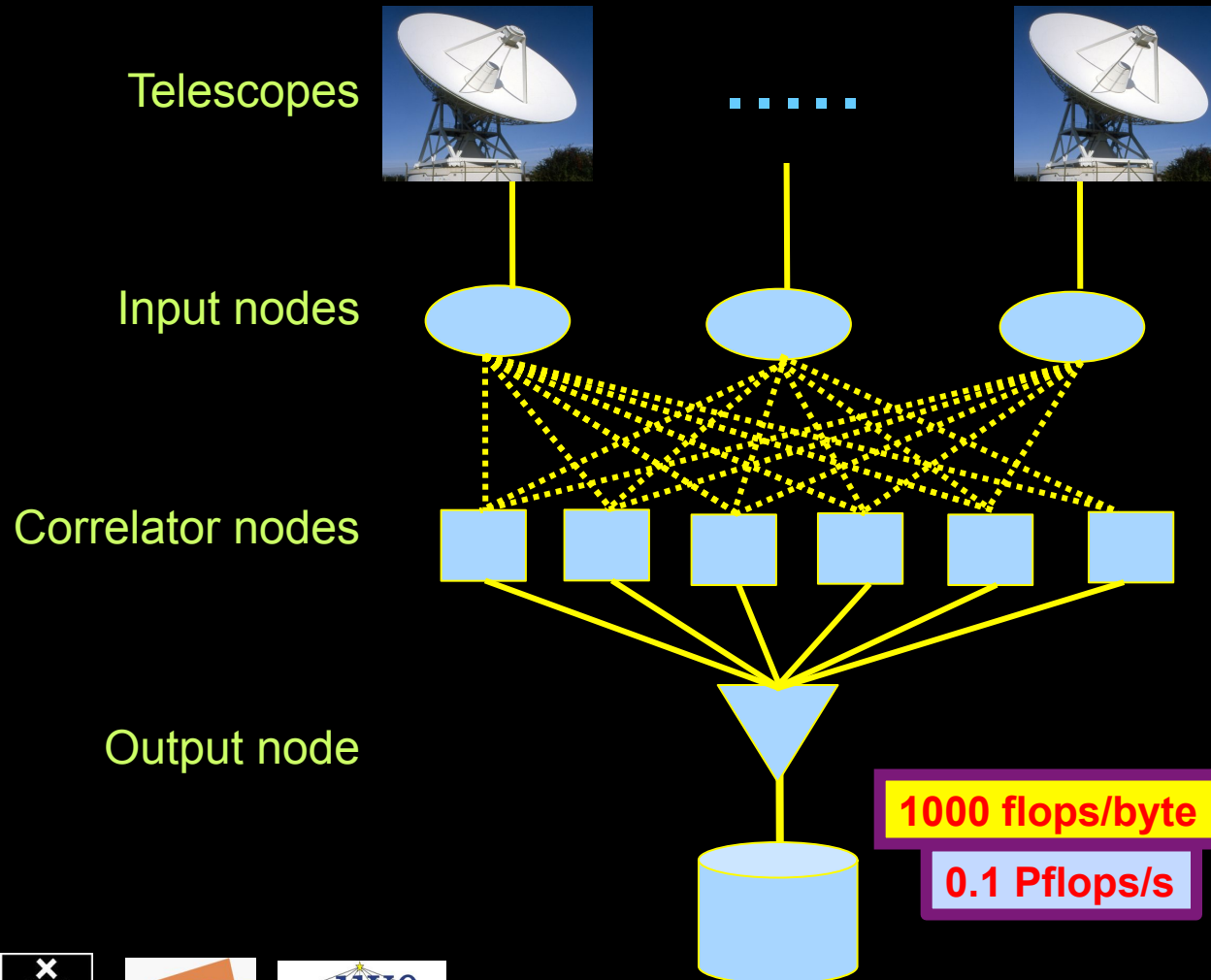
24:00

06:00

12:00

The SCARIE project

SCARIE: a research project to create a Software Correlator for e-VLBI.
VLBI Correlation: signal processing technique to get high precision image from spatially distributed radio-telescope.



16 Gbit/s - 2 Tflop →
THIS IS A DATA FLOW PROBLEM !!!

Research:

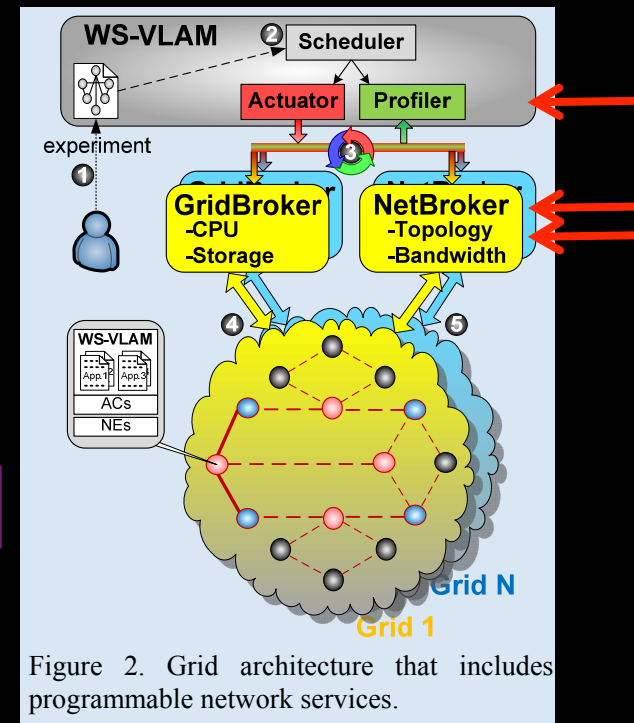


Figure 2. Grid architecture that includes programmable network services.



LOFAR as a Sensor Network

20 flops/byte

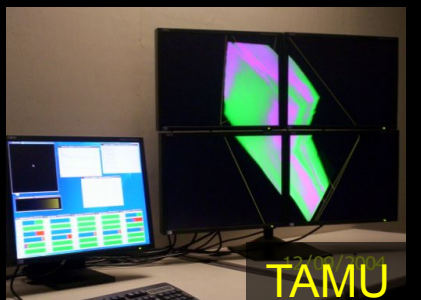
– LOFAR is a large distributed research infrastructure:

2 Tflops/s

- Astronomy:
 - >100 phased array stations
 - Combined in aperture synthesis array
 - 13,000 small “LF” antennas
 - 13,000 small “HF” tiles
- Geophysics:
 - 18 vibration sensors per station
 - Infrasound detector per station
- >20 Tbit/s generated digitally
- >40 Tflop/s supercomputer
- innovative software systems
 - new calibration approaches
 - full distributed control
 - VO and Grid integration
 - datamining and visualisation



US and International OptIPortal Sites



Real time, multiple 10 Gb/s



The “Dead Cat” demo

1 Mflops/byte

Real time issue



SC2004,
Pittsburgh,
Nov. 6 to 12, 2004
iGrid2005,
San Diego,
sept. 2005

Many thanks to:
AMC
SARA
GigaPort
UvA/AIR
Silicon Graphics,
Inc.
Zoölogisch Museum



Where when will it happen?





IJKDIJK

300000 * 60 kb/s * 2 sensors (microphones) to cover all Dutch dikes



Sensor grid: instrument the dikes

First controlled breach occurred on sept 27th '08:



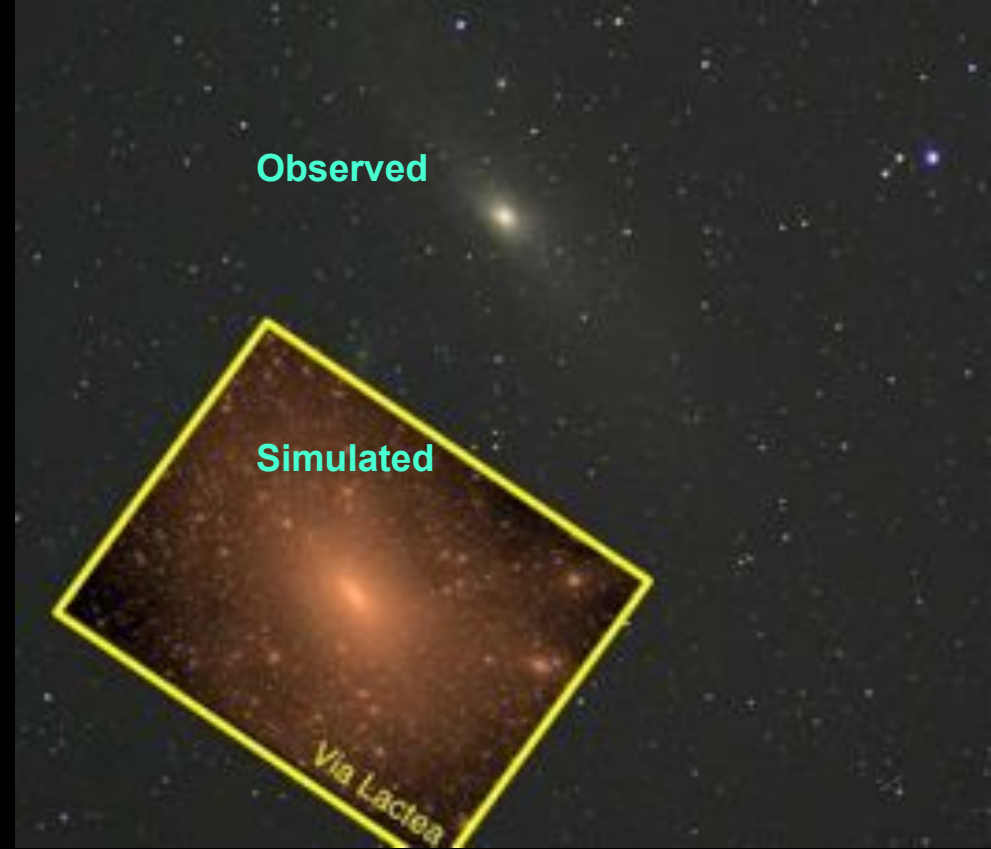
Many Pflops/s

Many small flows -> 36 Gb/s



CosmoGrid

- Motivation:
previous simulations found >100 times more substructure than is observed!
- Simulate large structure formation in the Universe
 - Dark Energy (cosmological constant)
 - Dark Matter (particles)
- Method: Cosmological N -body code
- Computation: Intercontinental SuperComputer Grid



The hardware setup

10 Mflops/byte

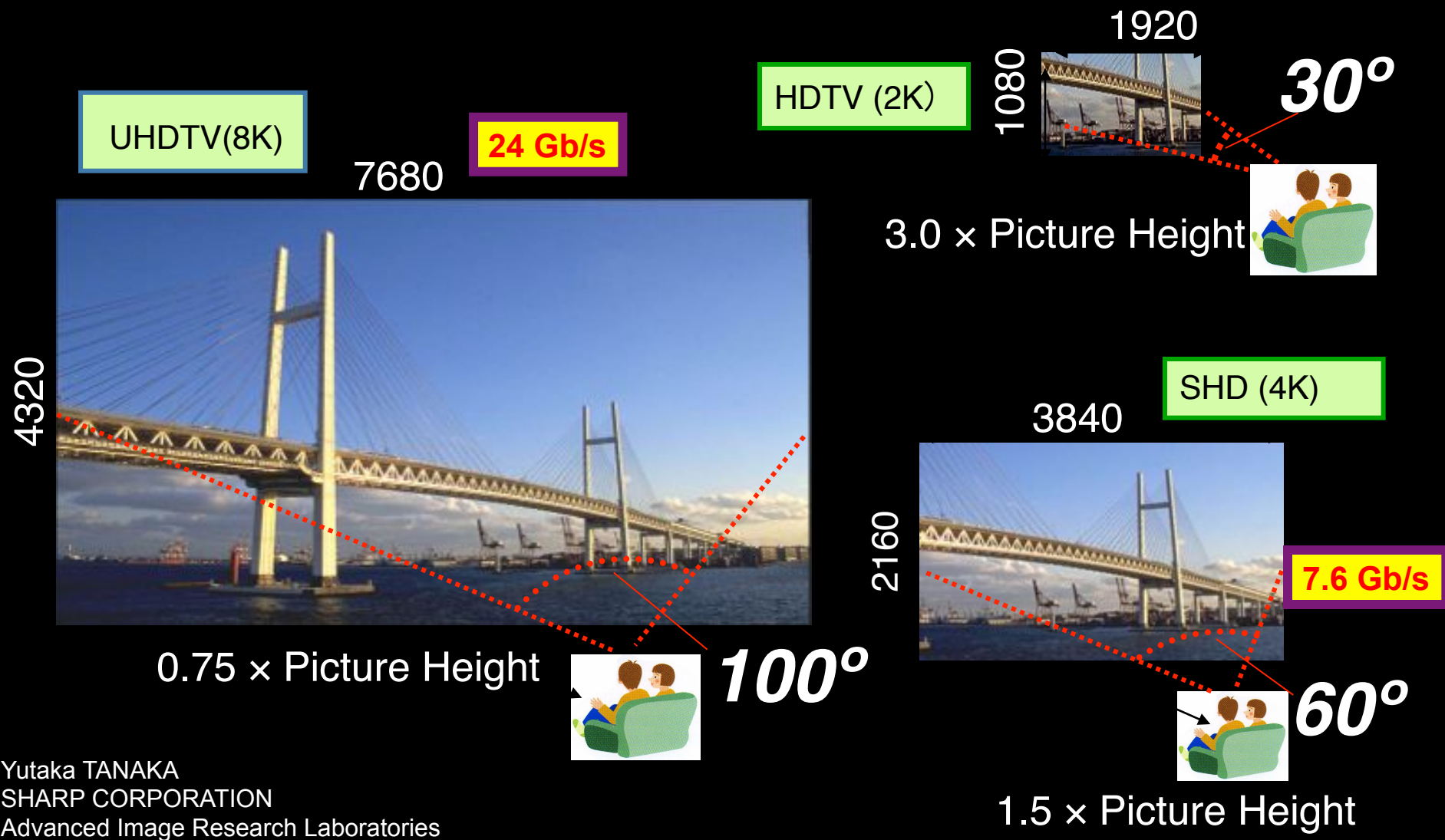
1 Eflops/s

- 2 supercomputers :
 - 1 in Amsterdam (60Tflops Power6 @ SARA)
 - 1 in Tokyo (30Tflops Cray XD0-4 @ CFCA)
- Both computers are connected via an intercontinental optical 10 Gbit/s network



Why is more resolution is better?

1. More Resolution Allows Closer Viewing of Larger Image
2. Closer Viewing of Larger Image Increases Viewing Angle
3. Increased Viewing Angle Produces Stronger Emotional Response





Red End

Robin Noorda & Bethany de Forest



Hey, not still.



We're almost done. Sshh...



U
S
E
R
S

A. Lightweight users, browsing, mailing, home use

Need full Internet routing, one to all

B. Business/grid applications, multicast, streaming, VO's, mostly LAN

Need VPN services and full Internet routing, several to several + uplink to all

C. E-Science applications, distributed data processing, all sorts of grids

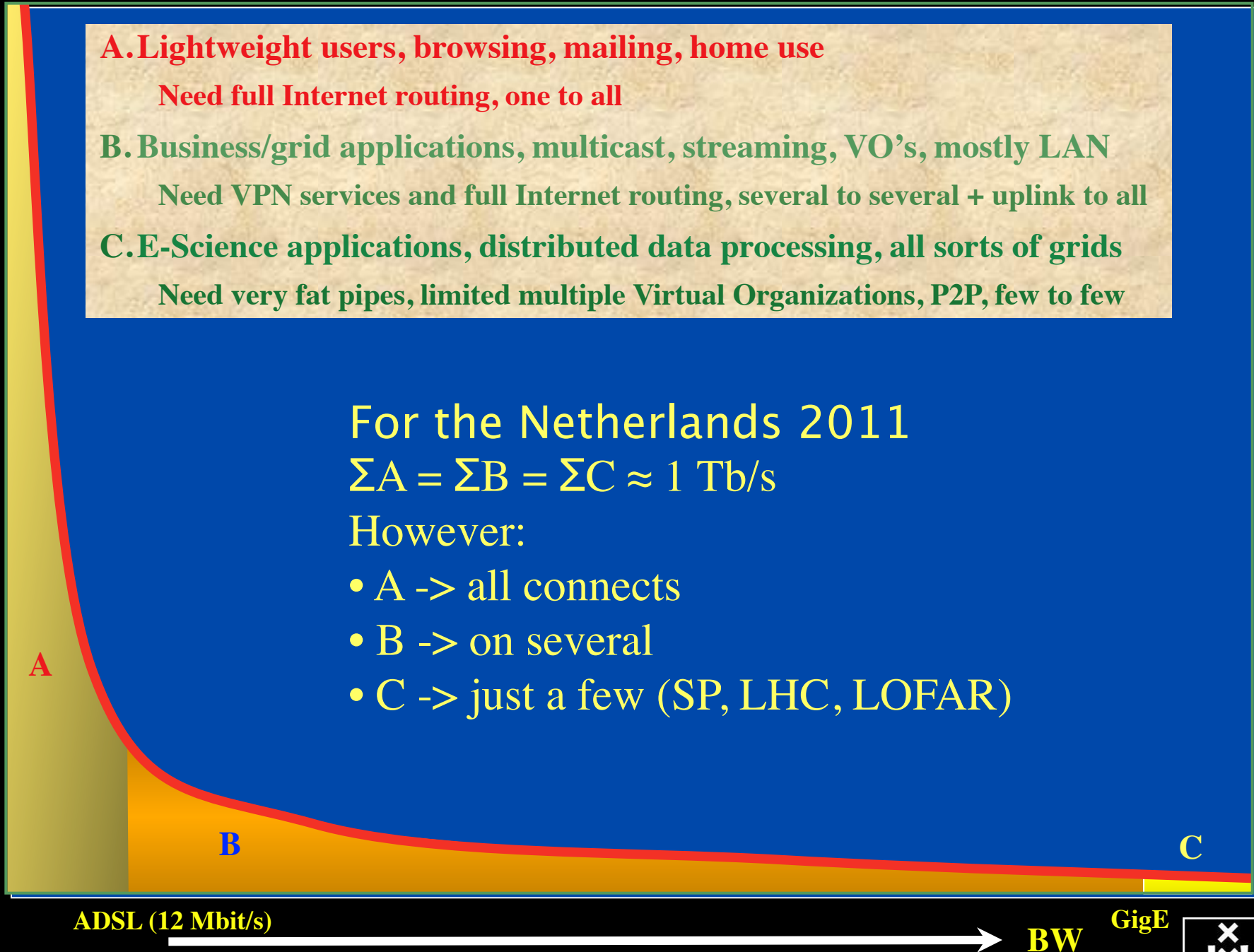
Need very fat pipes, limited multiple Virtual Organizations, P2P, few to few

For the Netherlands 2011

$$\Sigma A = \Sigma B = \Sigma C \approx 1 \text{ Tb/s}$$

However:

- A -> all connects
- B -> on several
- C -> just a few (SP, LHC, LOFAR)



ADSL (12 Mbit/s)

BW

GigE

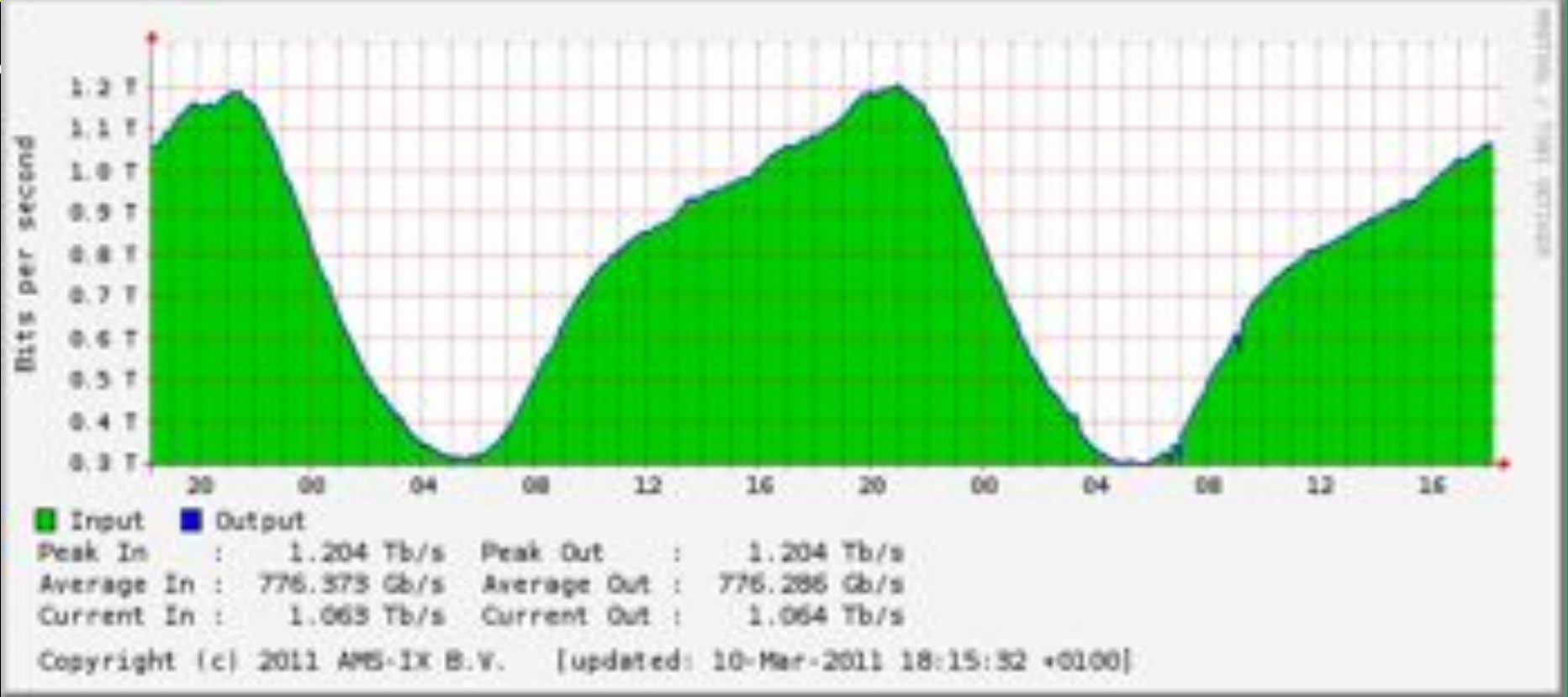


A. Lightweight users, browsing, mailing, home use

Need full Internet routing, one to all

B. Business/grid applications, multicast, streaming, VO's, mostly LAN

Need VPN services and full Internet routing. several to several + uplink to all



B

C

ADSL (12 Mbit/s)



BW

GigE



Big and small flows don't go well together on the same wire!



Towards Hybrid Networking!

- Costs of photonic equipment 10% of switching 10 % of full routing
 - for same throughput!
 - Photonic vs Optical (optical used for SONET, etc, 10-50 k\$/port)
 - DWDM lasers for long reach expensive, 10-50 k\$
- Bottom line: look for a hybrid architecture which serves all classes in a cost effective way
 - map A -> L3 , B -> L2 , C -> L1 and L2
- Give each packet in the network the service it needs, but no more !

L1 \approx 2-3 k\$/port



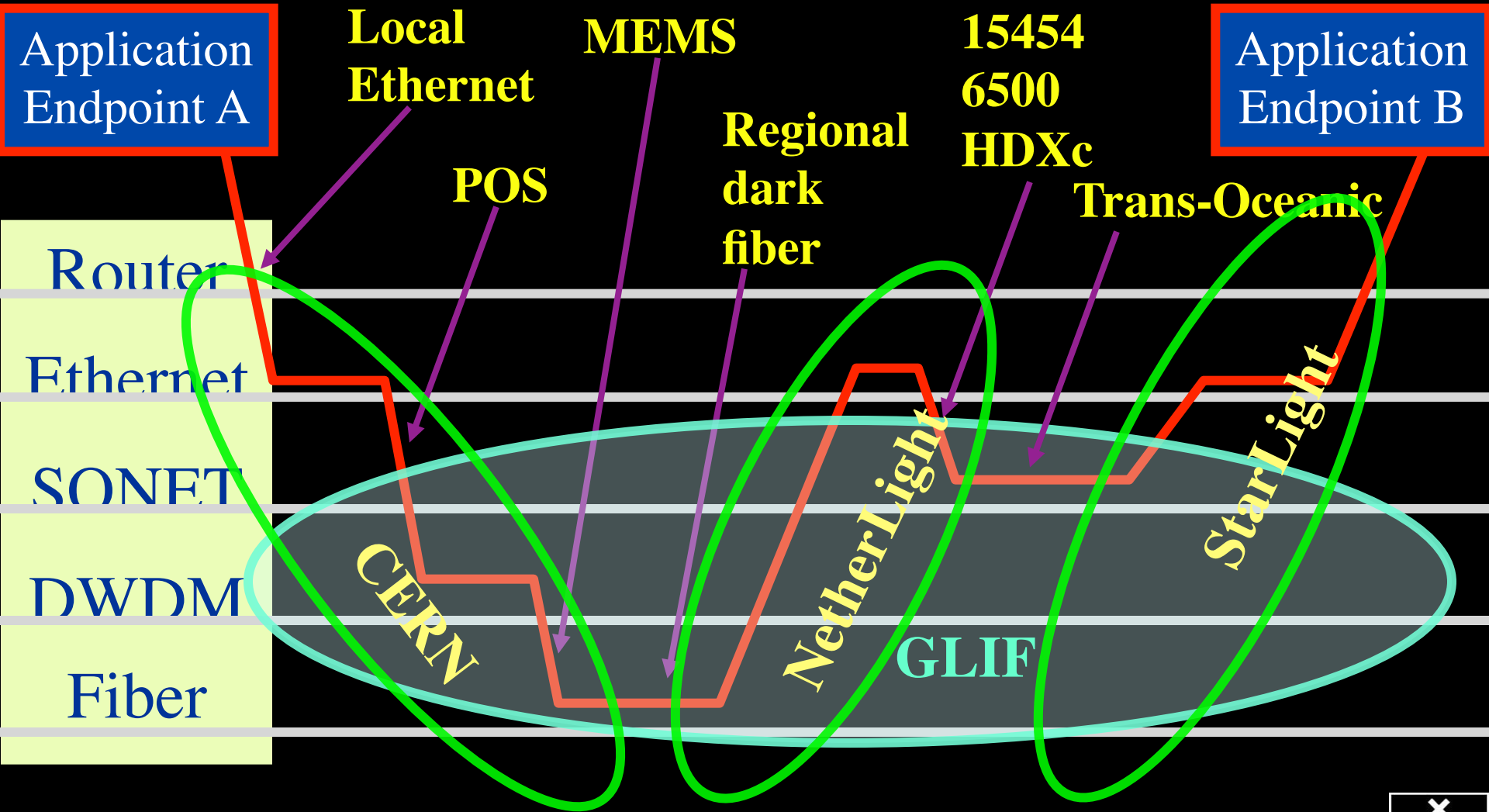
L2 \approx 5-8 k\$/port



L3 \approx 75+ k\$/port

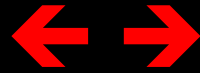


How low can you go?



Hybrid computing

Routers



Supercomputers

Ethernet switches



Grid & Cloud

Photonic transport



GPU's

What matters:

Energy consumption/multiplication

Energy consumption/bit transported





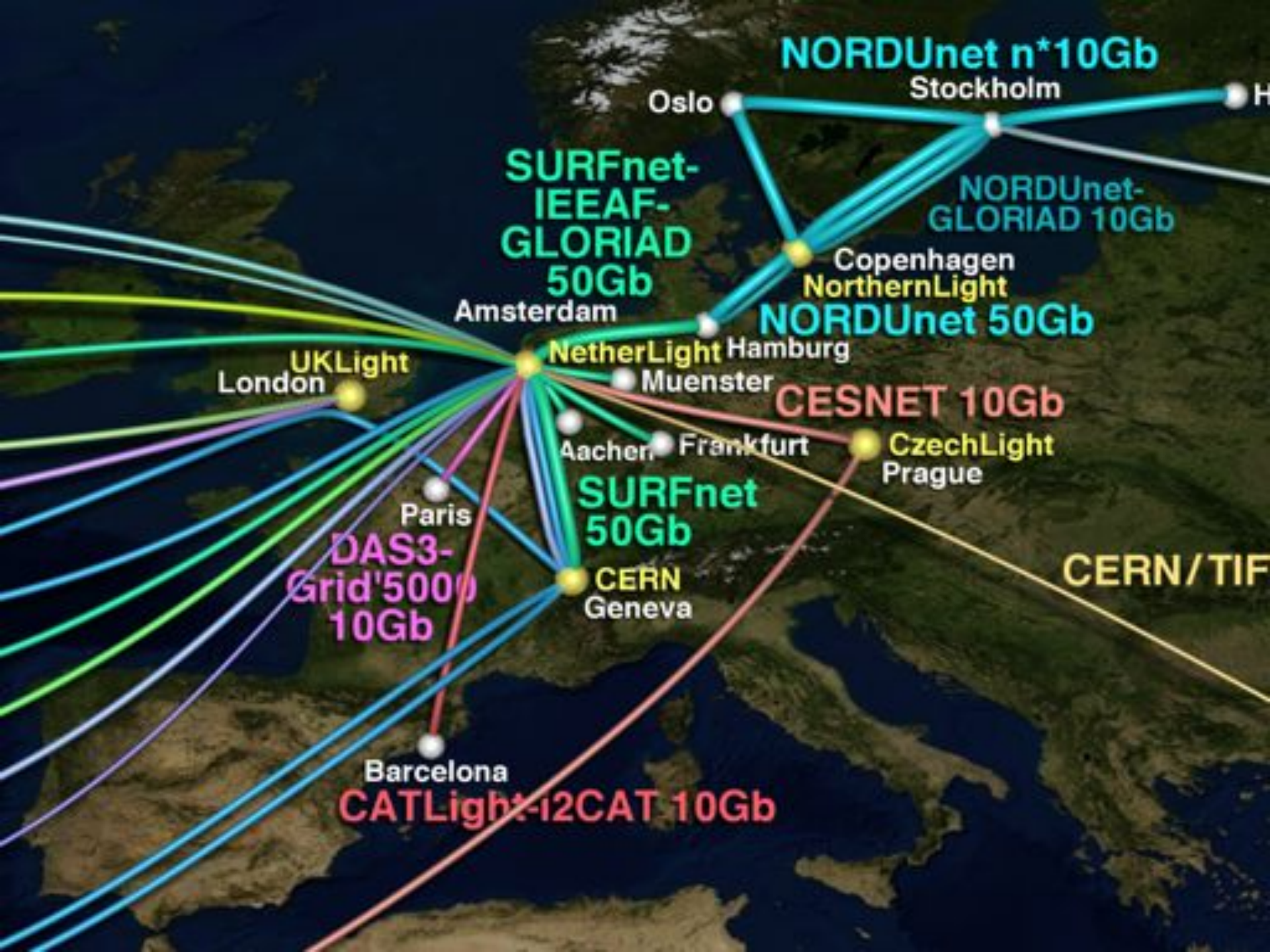
GLIF 2008 (Last Update: 11/20/07) - Maintaining Membership: 40% increase in total # of nodes in network - 100% increase in total # of links in network - 100% increase in total # of links in network

11/20/07



GLIF 2008

**Visualization courtesy of Bob Patterson, NCSA
Data collection by Maxine Brown.**

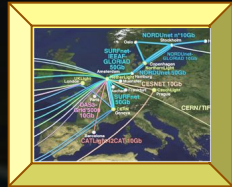


•VIZ

DataExploration

RemoteControl

TV



Medical

Gaming

Mining

Web2.0

CineGrid

Conference

Management

Backup

Media

Visualisation

Security

Meta

NetherLight

Workflow

Clouds



Distributed

EventProcessing

•GRID

•DATA

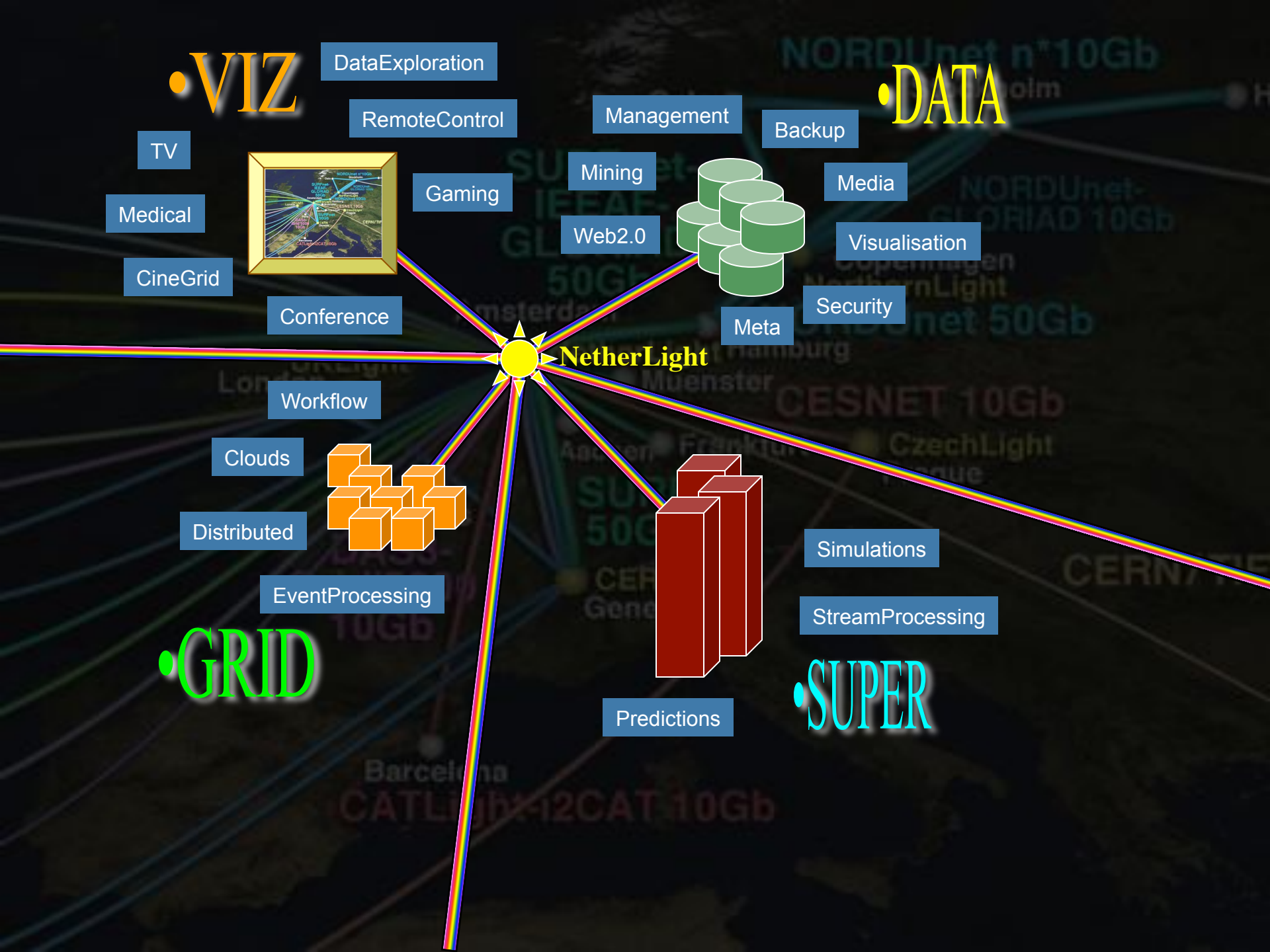


Simulations

StreamProcessing

Predictions

•SUPER





In The Netherlands SURFnet connects between 180:

- universities;
- academic hospitals;
- most polytechnics;
- research centers.

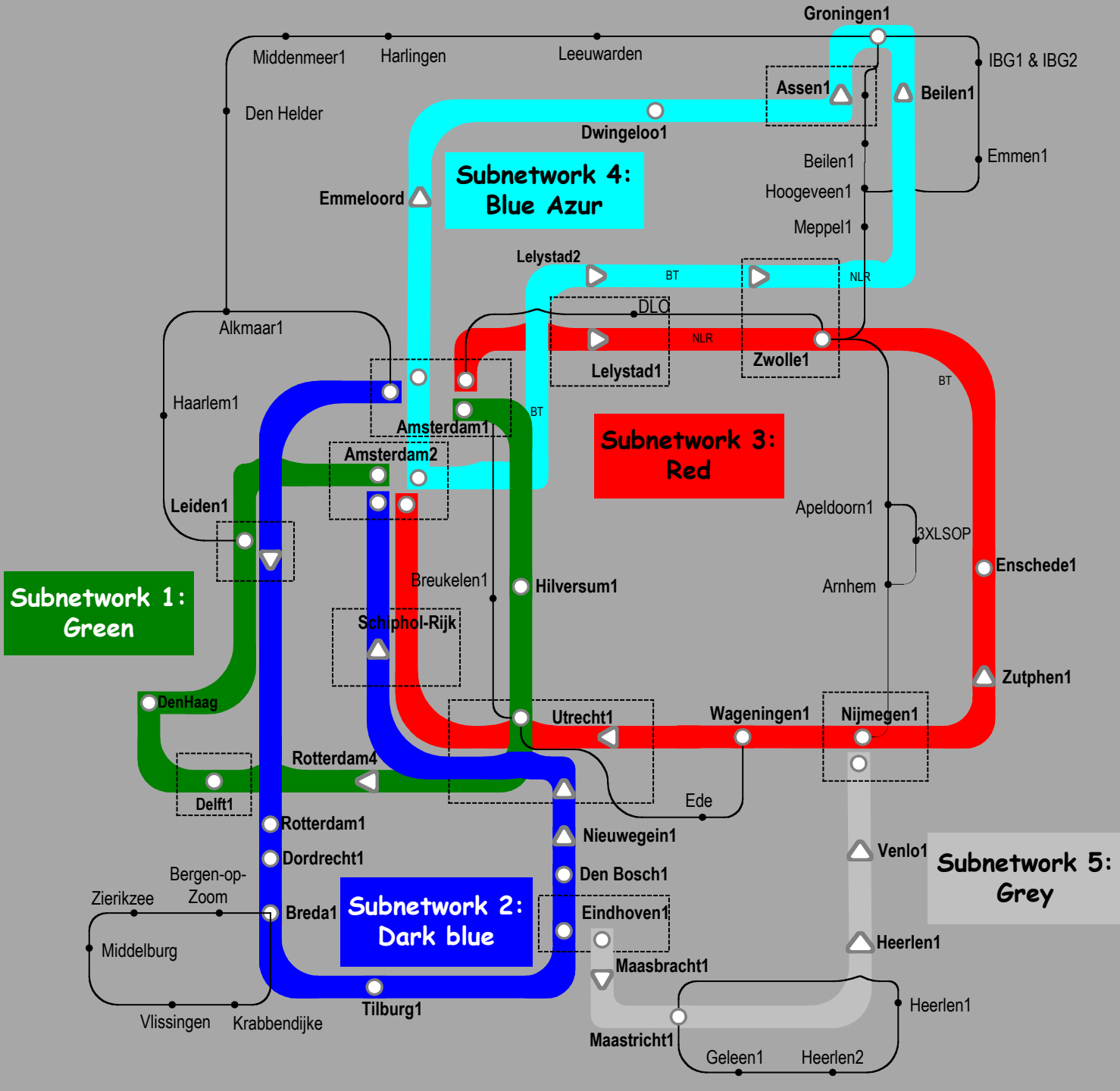
with an indirect ~750K user base

~ 8860 km
scale
comparable
to railway
system



Common Photonic Layer (CPL) in SURFnet6

supports up to 72 Lambda's of 10 / 40 / 100 G



Alien light From idea to realisation!

40Gb/s alien wavelength transmission via a multi-vendor 10Gb/s DWDM infrastructure



Alien wavelength advantages

- Direct connection of customer equipment^[1] → cost savings
- Avoid OEO regeneration → power savings
- Faster time to service^[2] → time savings
- Support of different modulation formats^[3] → extend network lifetime

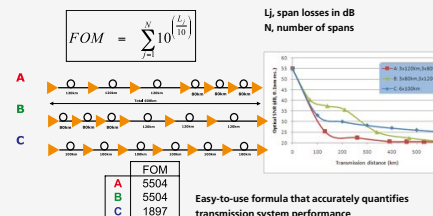
Alien wavelength challenges

- Complex end-to-end optical path engineering in terms of linear (i.e. OSNR, dispersion) and non-linear (FWM, SPM, XPM, Raman) transmission effects for different modulation formats.
- Complex interoperability testing.
- End-to-end monitoring, fault isolation and resolution.
- End-to-end service activation.

In this demonstration we will investigate the performance of a 40Gb/s PM-QPSK alien wavelength installed on a 10Gb/s DWDM infrastructure.

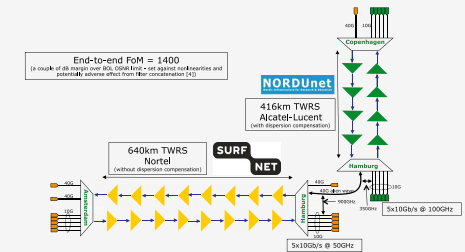
New method to present fiber link quality, FoM (Figure of Merit)

In order to quantify optical link grade, we propose a new method of representing system quality: the FOM (Figure of Merit) for concatenated fiber spans.

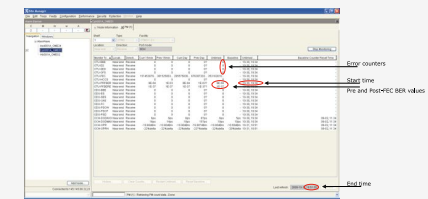


Transmission system setup

JOINT SURFnet/NORDUnet 40Gb/s PM-QPSK alien wavelength DEMONSTRATION.



Test results



Error-free transmission for 23 hours, 17 minutes → BER < 3,0 · 10⁻¹⁶

Conclusions

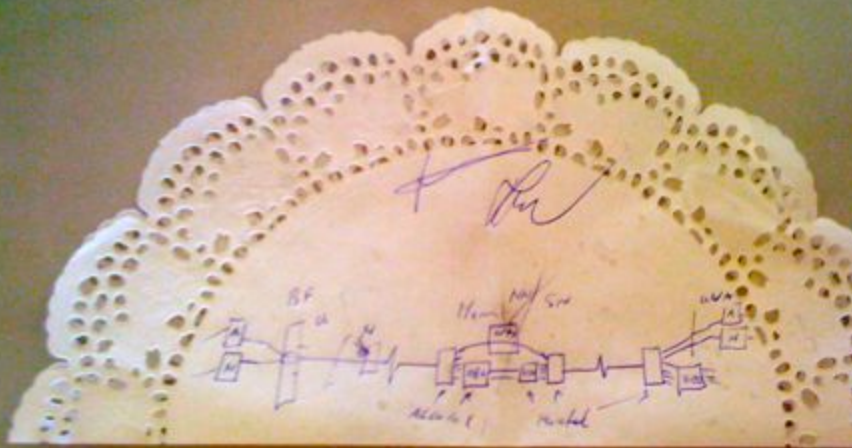
- We have investigated experimentally the all-optical transmission of a 40Gb/s PM-QPSK alien wavelength via a concatenated native and third party DWDM system that both were carrying live 10Gb/s wavelengths.
- The end-to-end transmission system consisted of 1056 km of TWRS (TrueWave Reduced Slope) transmission fiber.
- We demonstrated error-free transmission (i.e. BER below 10⁻¹⁵) during a 23 hour period.
- More detailed system performance analysis will be presented in an upcoming paper.



REFERENCES
ACKNOWLEDGEMENTS

[1] "OPERATIONAL SOLUTIONS FOR AN OPEN DWDM LAYER", O. GERSTEL ET AL. OFC2009 | [2] "AT&T OPTICAL TRANSPORT SERVICES", BARBARA E. SMITH, OFC'09
[3] "OPEX SAVINGS OF ALL-OPTICAL CORE NETWORKS", ANDREW LORD AND CARL ENGINEER, ECCO2009 | [4] NORTEL/SURFNET INTERNAL COMMUNICATION
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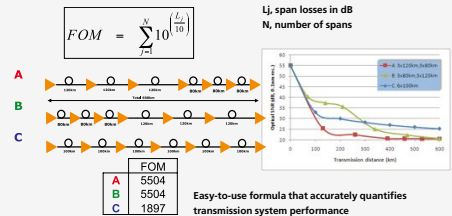
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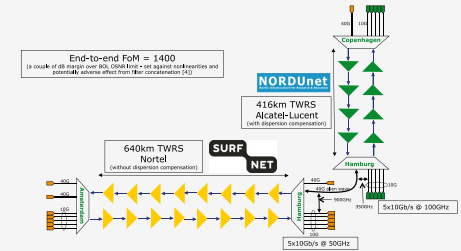
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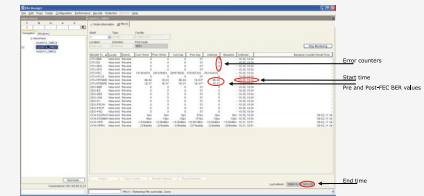


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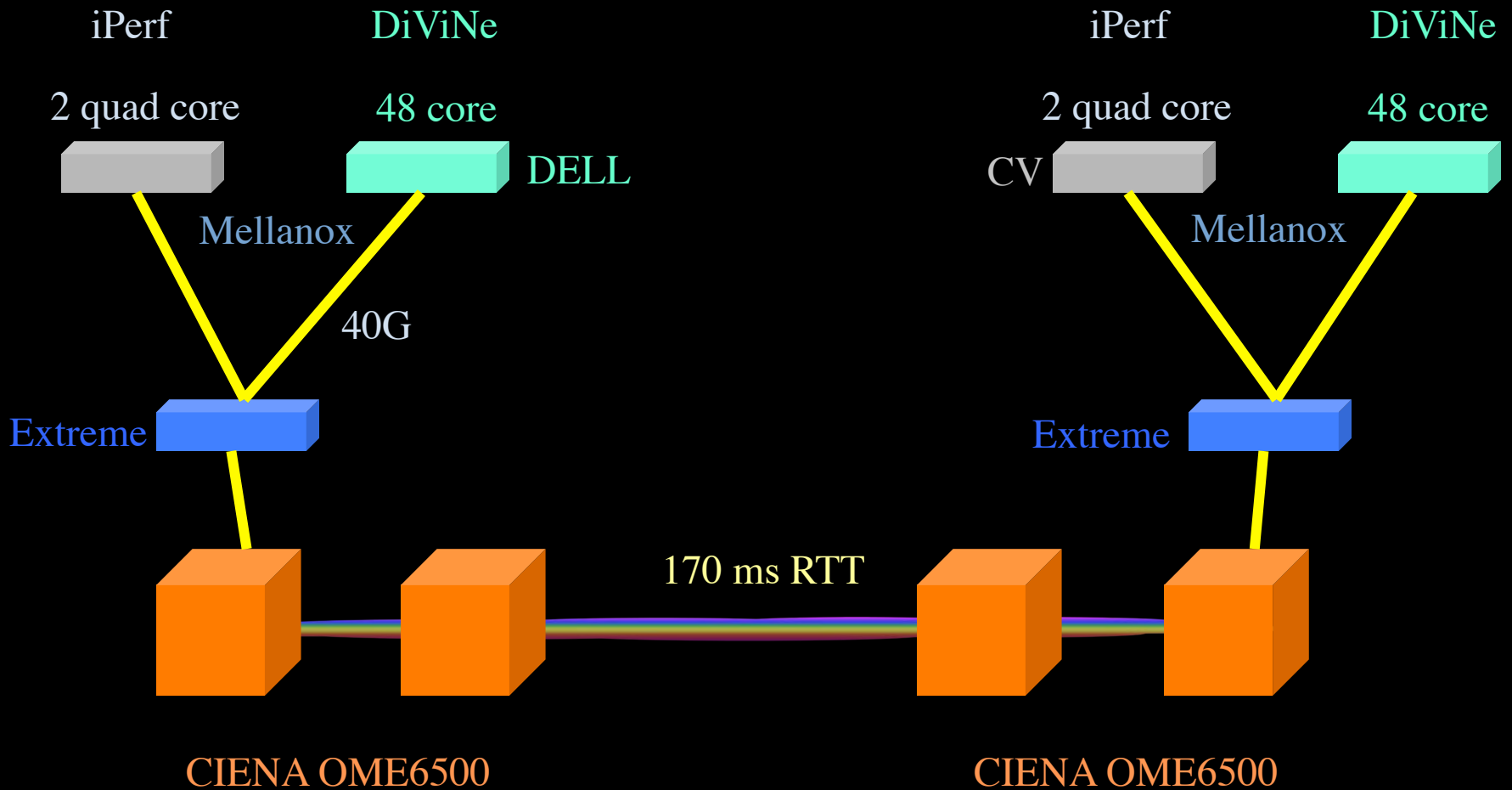
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Setup

UvA

CERN



Amsterdam – Geneva (CERN) – 1650KM (~1000Miles)

Demo setup codename: FlightCees



Ciena ActiveFlex(OME)
6500

Broadcom 40GE 18 port L2
Ethernet Switch

Supermicro Intel Server

Dell R815 Server

```

2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
5.55e+06 2.49e+07
2.27e+07 2.34e+07
eth2
Kbps in Kbps out
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07

```

```

1.02e+07 1.08e+07
9.79e+06 9.13e+06
6.52e+06 6.52e+06
2.28e+06 3.32e+06
2.59e+06 2.13e+06
1.09e+07 1.05e+07
1.04e+07 1.06e+07
7.80e+06 7.61e+06
3.44e+06 4.29e+06
35741.16 32136.81
3.63e+06 3.05e+06
1.07e+07 1.05e+07
eth0
Kbps in Kbps out
8.75e+06 8.74e+06
2.25e+06 3.13e+06

```

```

2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.39e+07 1.57e+07
2.43e+07 1.26e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
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eth0
Kbps in Kbps out
2.34e+07 2.28e+07

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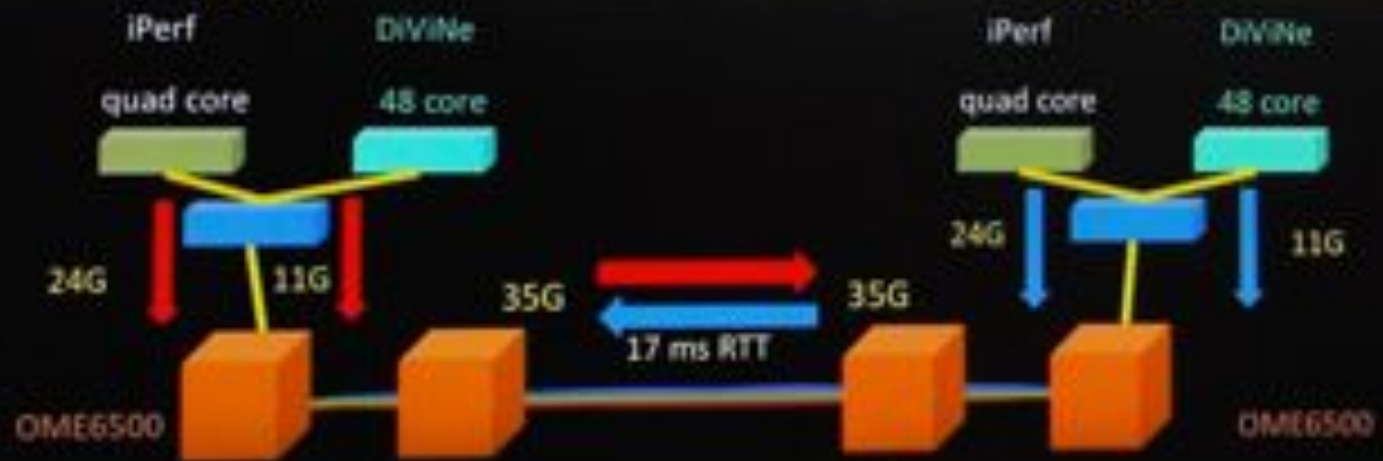
```

1.08e+07 1.02e+07
9.23e+06 9.80e+06
6.55e+06 6.53e+06
3.47e+06 2.33e+06
1.89e+06 2.57e+06
1.04e+07 1.09e+07
1.06e+07 1.04e+07
eth0
Kbps in Kbps out
7.73e+06 7.81e+06
4.44e+06 3.48e+06
32517.03 35833.66
2.79e+06 3.60e+06
1.05e+07 1.07e+07
8.86e+06 8.76e+06
3.26e+06 2.28e+06

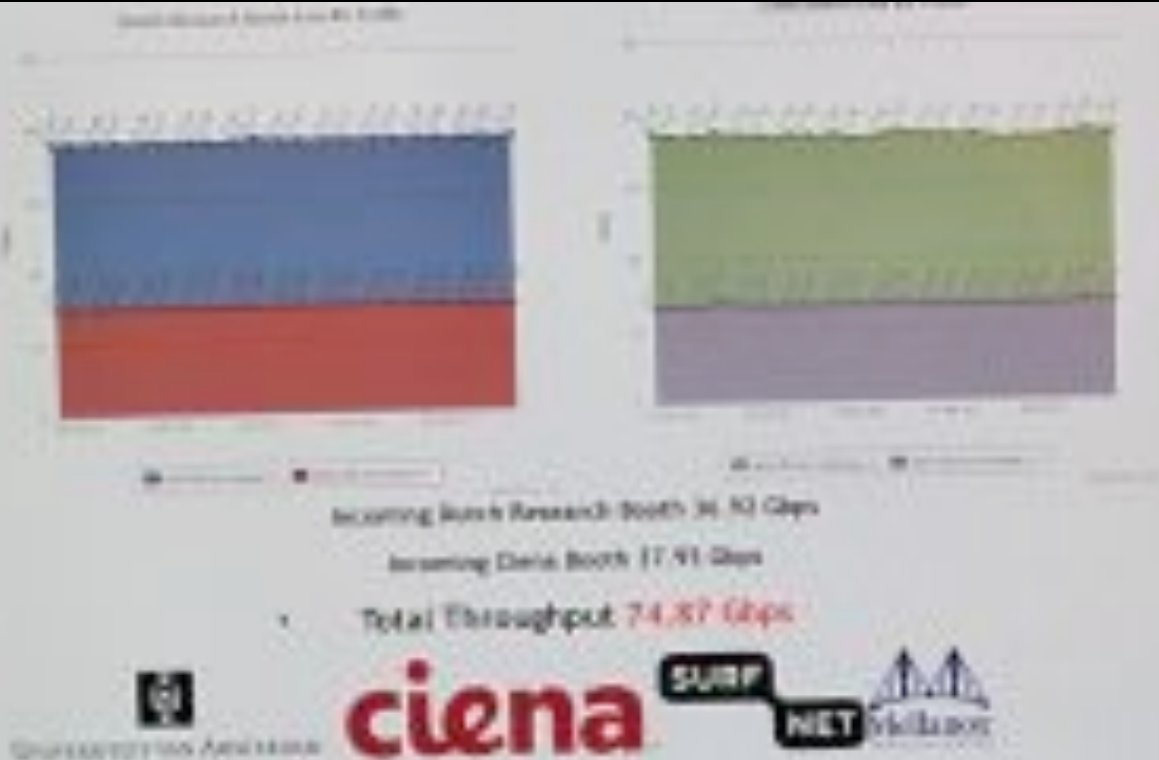
```

UVA

CERN



Live stats - Supercomputing 2010



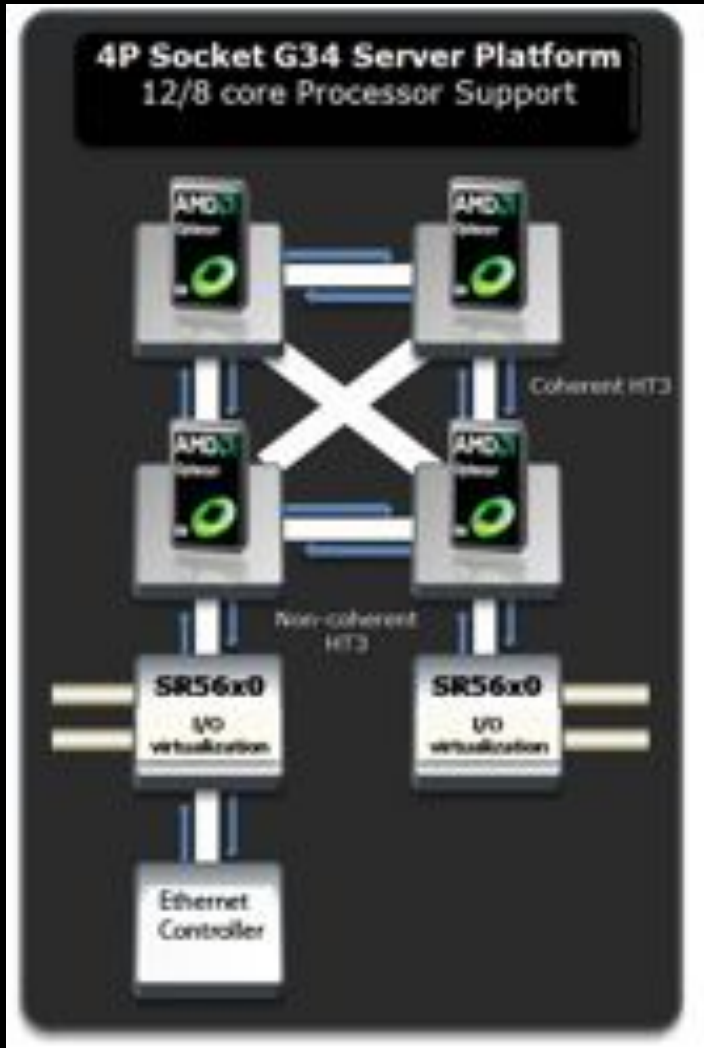
Results (rtt = 17 ms)

- Single flow iPerf 1 core -> 21 Gbps
- Single flow iPerf 1 core <> -> 15+15 Gbps
- Multi flow iPerf 2 cores -> 25 Gbps
- Multi flow iPerf 2 cores <> -> 23+23 Gbps
- DiViNe <> -> 11 Gbps
- Multi flow iPerf + DiVine -> 35 Gbps
- Multi flow iPerf + DiVine <> -> 35 + 35 Gbps

Performance Explained

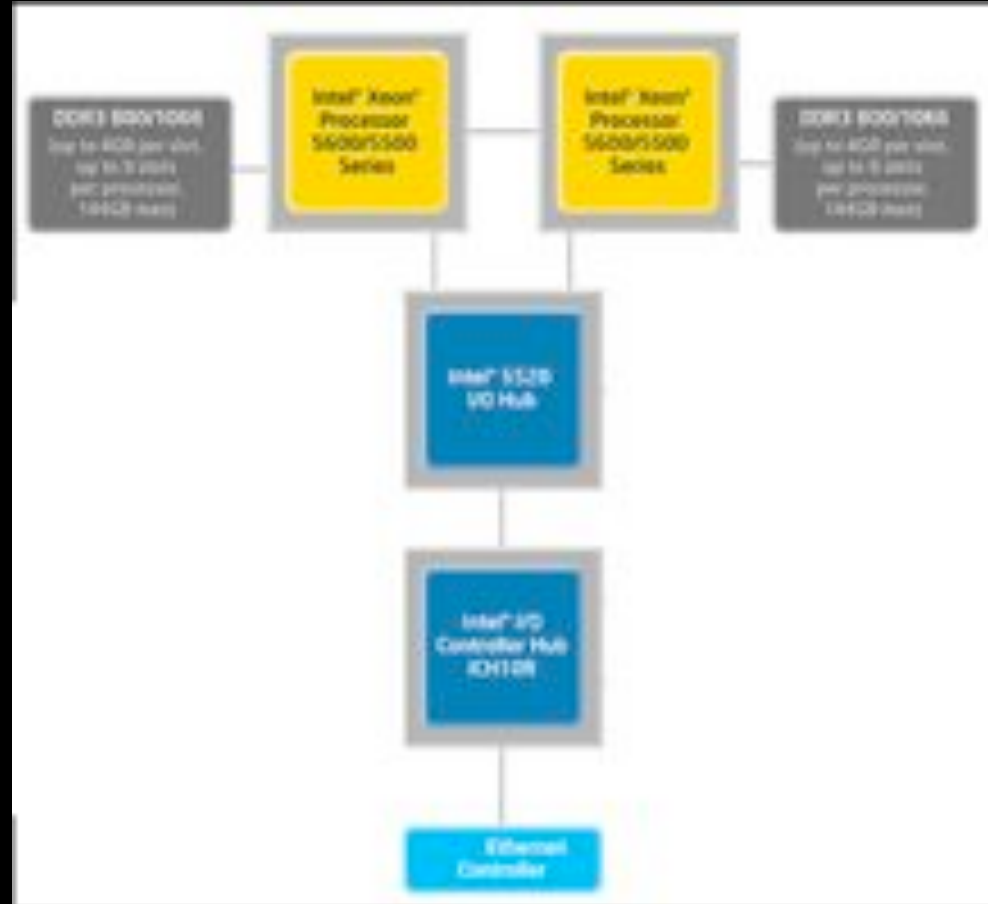
- Mellanox 40GE card is PCI-E 2.0 8x (5GT/s)
- 40Gbit/s raw throughput but
- PCI-E is a network-like protocol
 - 8/10 bit encoding -> 25% overhead -> 32Gbit/s maximum data throughput
 - Routing information
- Extra overhead from IP/Ethernet framing
- Server architecture matters!
 - 4P system performed worse in multithreaded iperf

Server Architecture



DELL R815

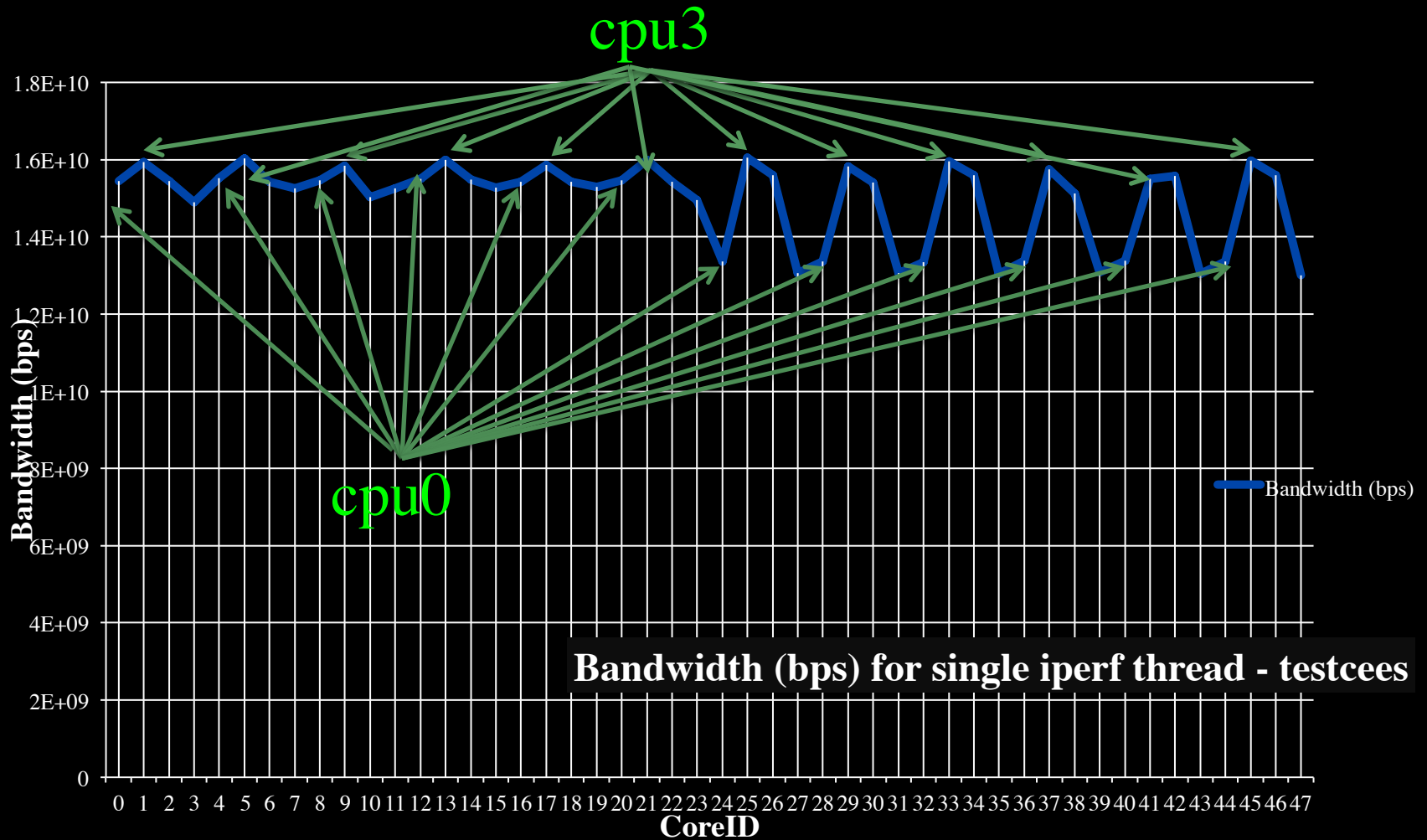
4 x AMD Opteron 6100



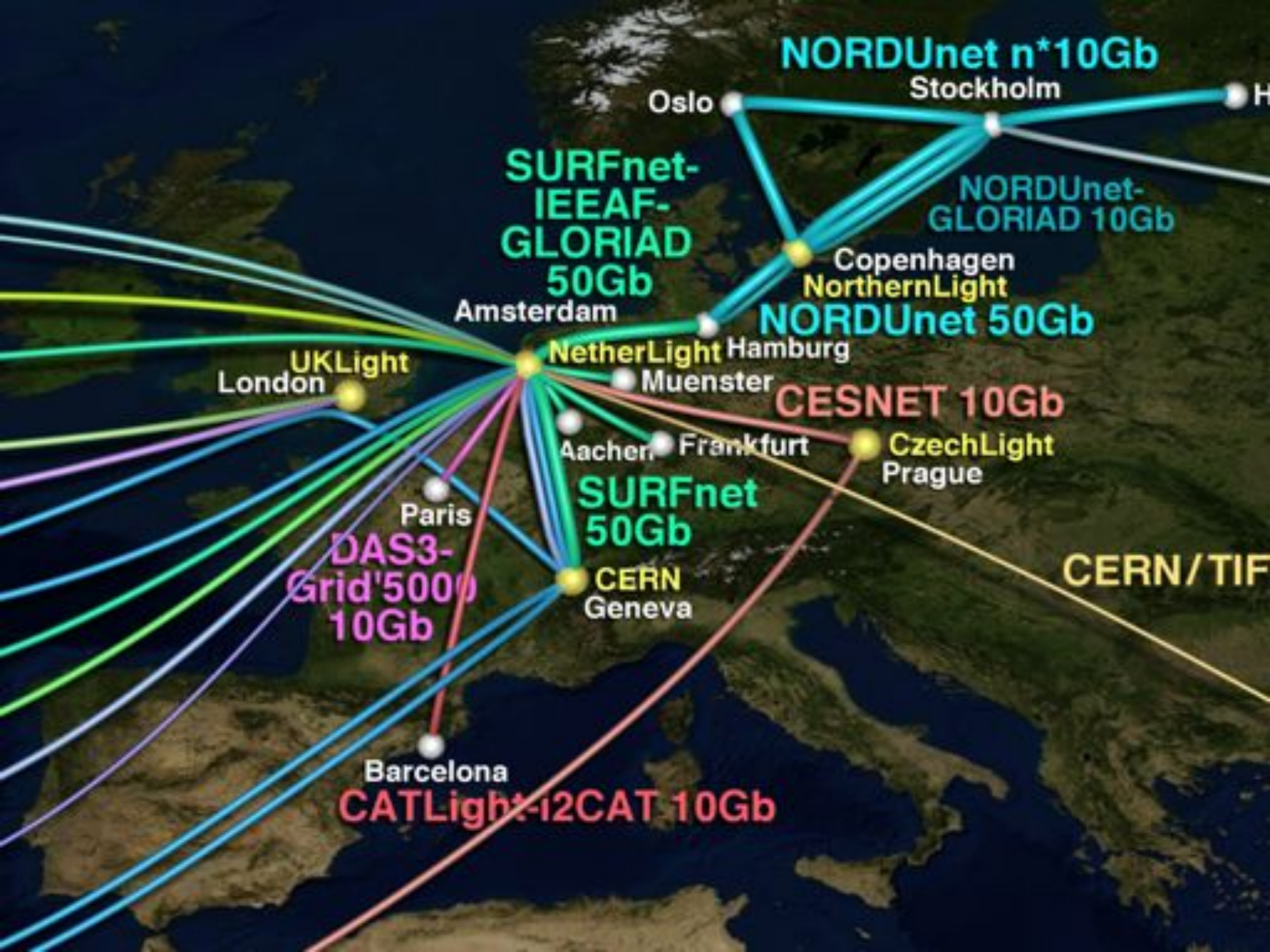
Supermicro X8DTT-HIBQF

2 x Intel Xeon

CPU Topology benchmark



We used numactl to bind iperf to cores





GLIF 2008 (Left Column) (Right Column) - Networking Requirements - KIX, services of GLIF at various locations - Data collection from 2008 to 2008 (Left Column) - Data collection from 2008 to 2008 (Right Column) - Data collection from 2008 to 2008 (Right Column)

10/20/08



GLIF 2008

**Visualization courtesy of Bob Patterson, NCSA
Data collection by Maxine Brown.**

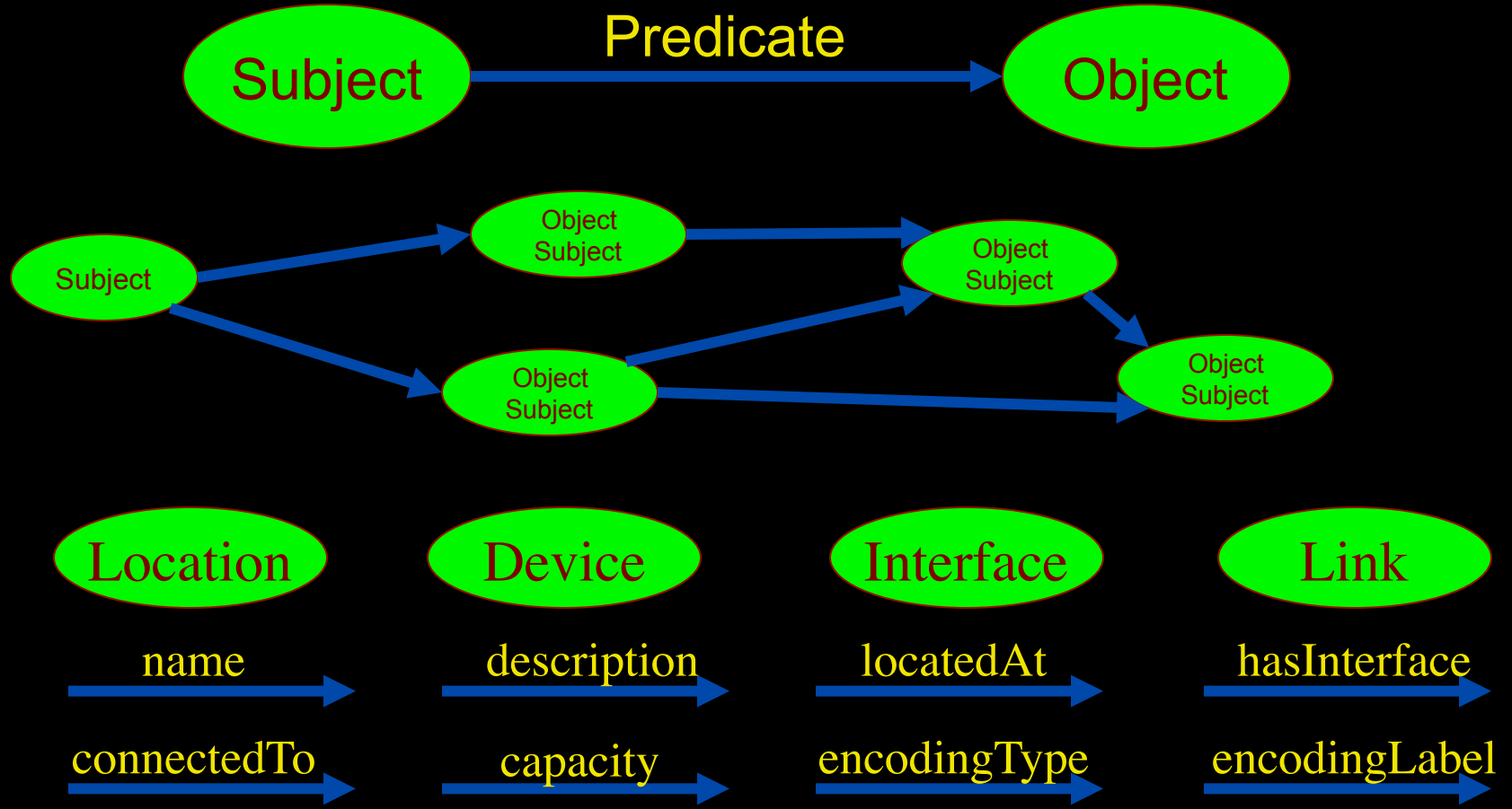


We zoeken:  voor
complexe netwerken!



Network Description Language

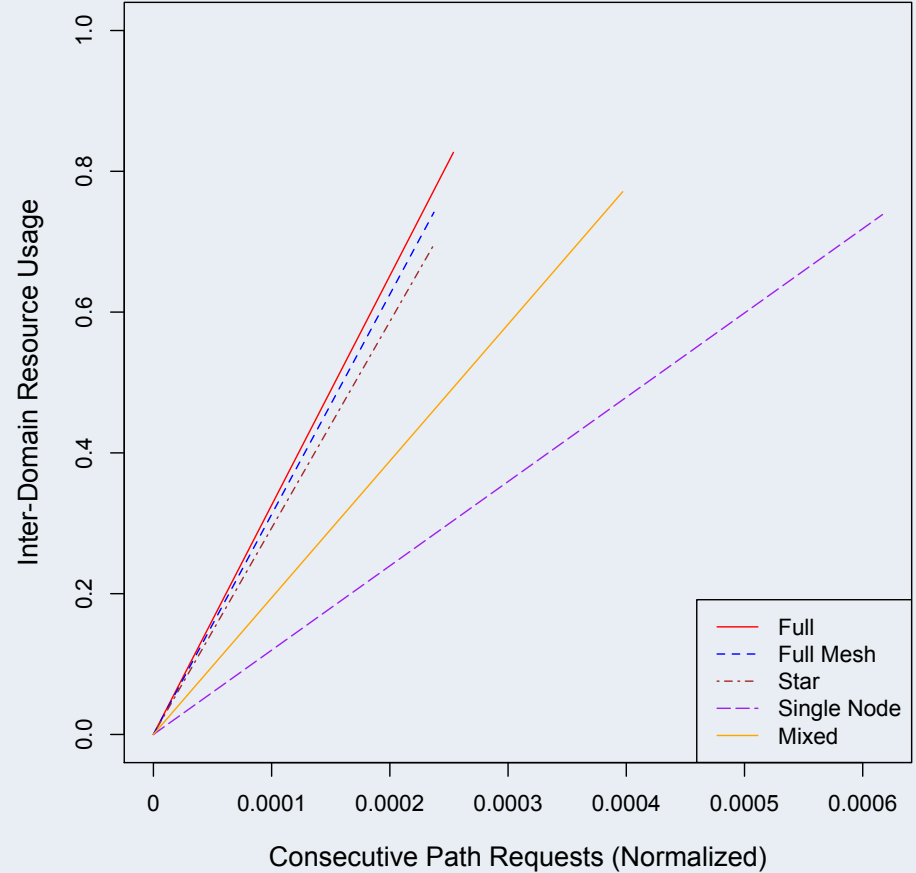
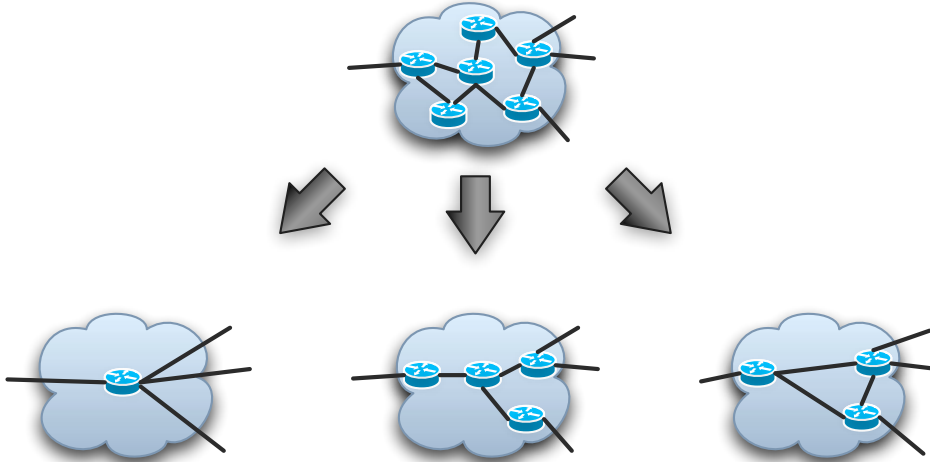
- From semantic Web / Resource Description Framework.
- The RDF uses XML as an interchange syntax.
- Data is described by triplets:



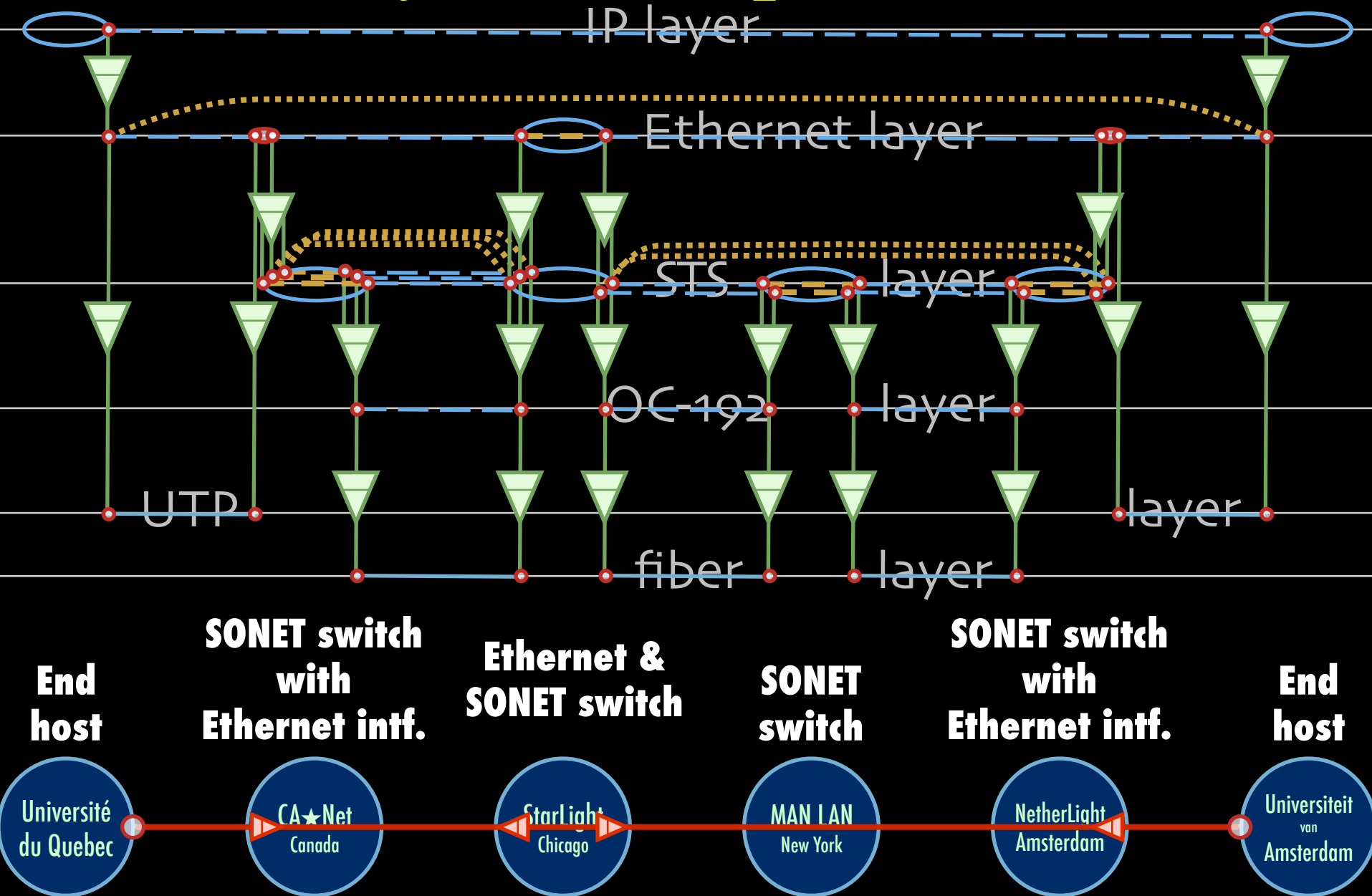
NetherLight in RDF

```
<?xml version="1.0" encoding="UTF-8"?>
<rdf:RDF xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns:ndl="http://www.science.uva.nl/research/air/ndl#">
  <!-- Description of Netherlight -->
  <ndl:Location rdf:about="#Netherlight">
    <ndl:name>Netherlight Optical Exchange</ndl:name>
  </ndl:Location>
  <!-- TDM3.amsterdam1.netherlight.net -->
  <ndl:Device rdf:about="#tdm3.amsterdam1.netherlight.net">
    <ndl:name>tdm3.amsterdam1.netherlight.net</ndl:name>
    <ndl:locatedAt rdf:resource="#amsterdam1.netherlight.net"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:501/1"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:501/3"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:501/4"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:503/1"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:503/2"/>
    <!-- all the interfaces of TDM3.amsterdam1.netherlight.net -->
    <ndl:Interface rdf:about="#tdm3.amsterdam1.netherlight.net:501/1">
      <ndl:name>tdm3.amsterdam1.netherlight.net:POS501/1</ndl:name>
      <ndl:connectedTo rdf:resource="#tdm4.amsterdam1.netherlight.net:5/1"/>
    </ndl:Interface>
    <ndl:Interface rdf:about="#tdm3.amsterdam1.netherlight.net:501/2">
      <ndl:name>tdm3.amsterdam1.netherlight.net:POS501/2</ndl:name>
      <ndl:connectedTo rdf:resource="#tdm1.amsterdam1.netherlight.net:12/1"/>
    </ndl:Interface>
```

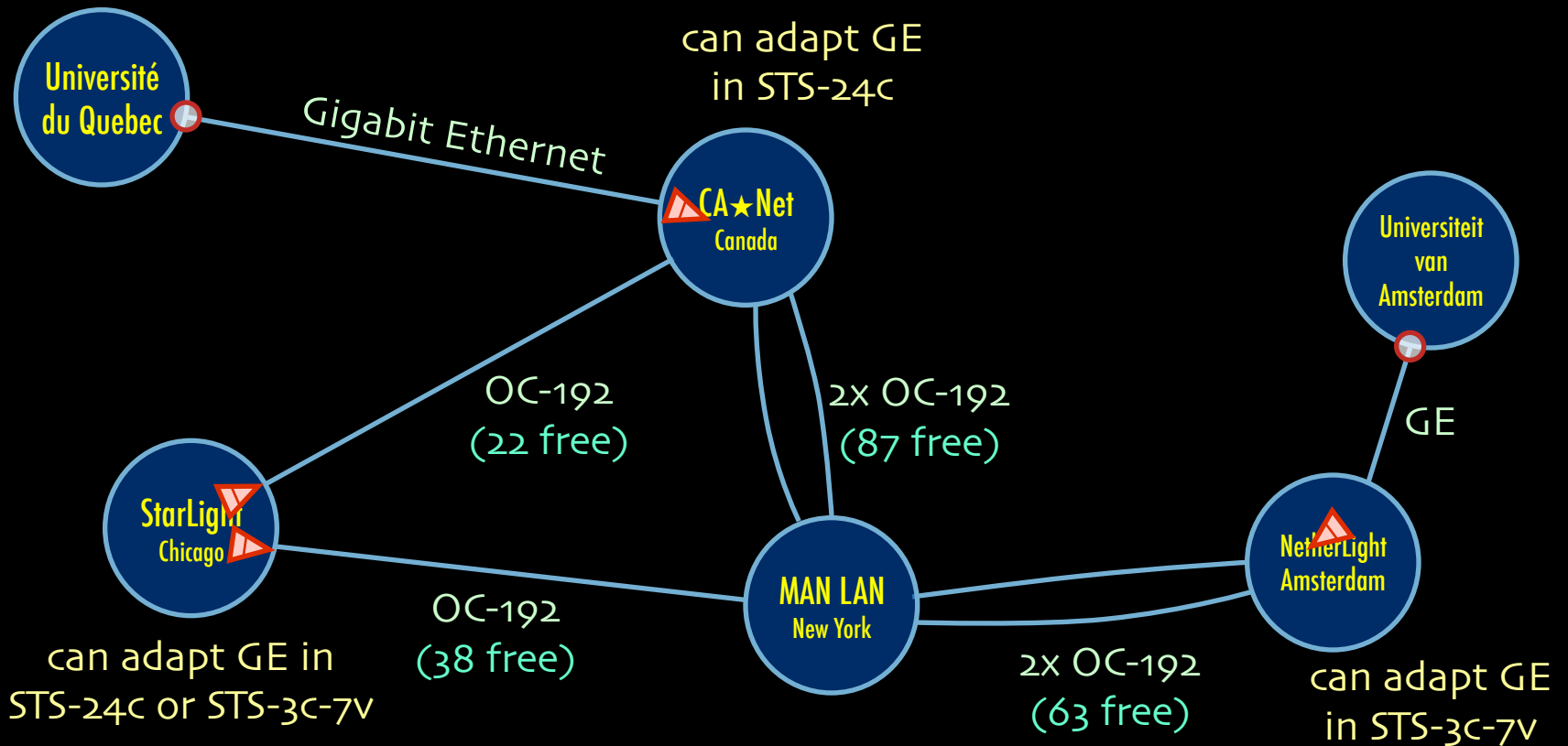
Topology Aggregation



Multi-layer descriptions in NDL

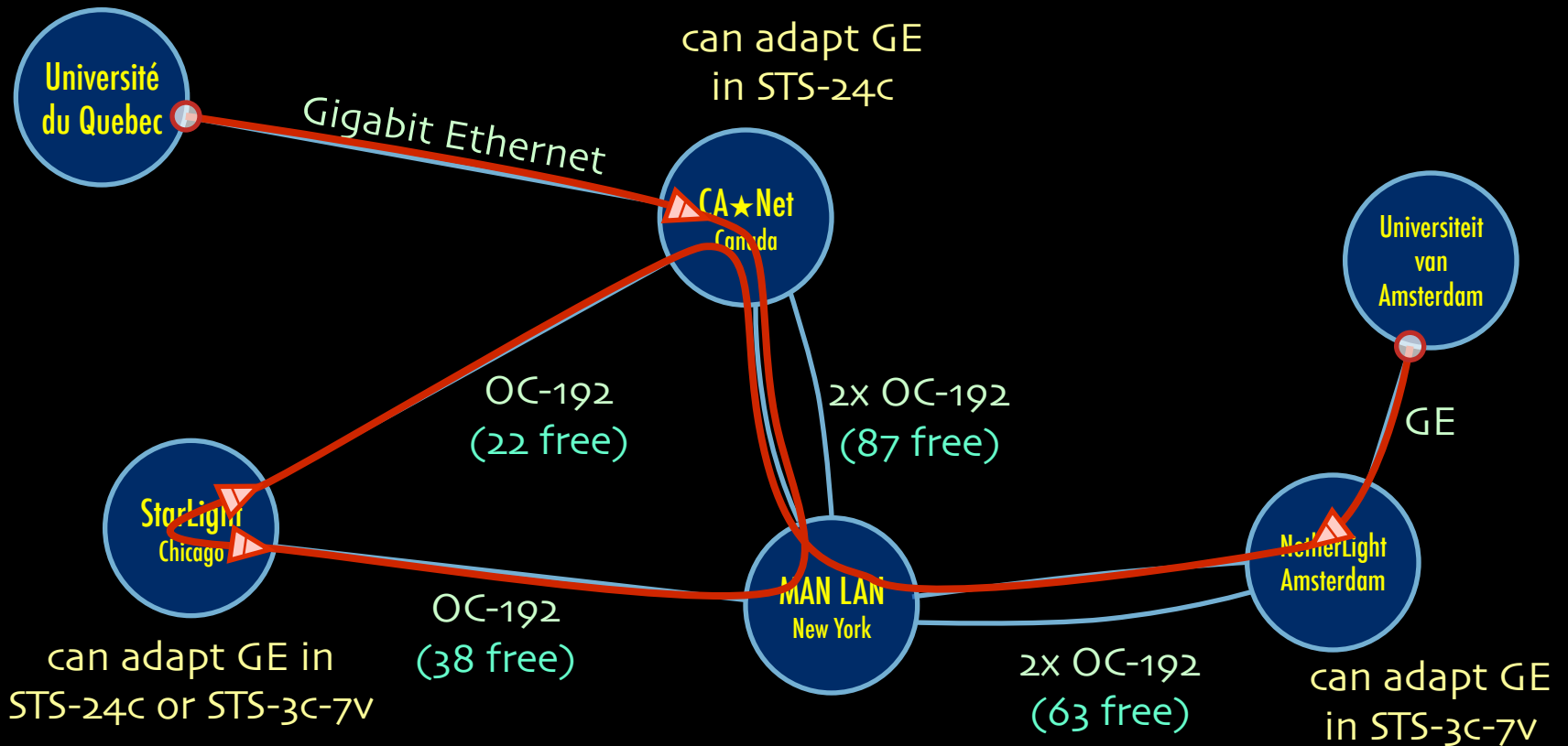


A weird example



Thanks to Freek Dijkstra & team

A weird example



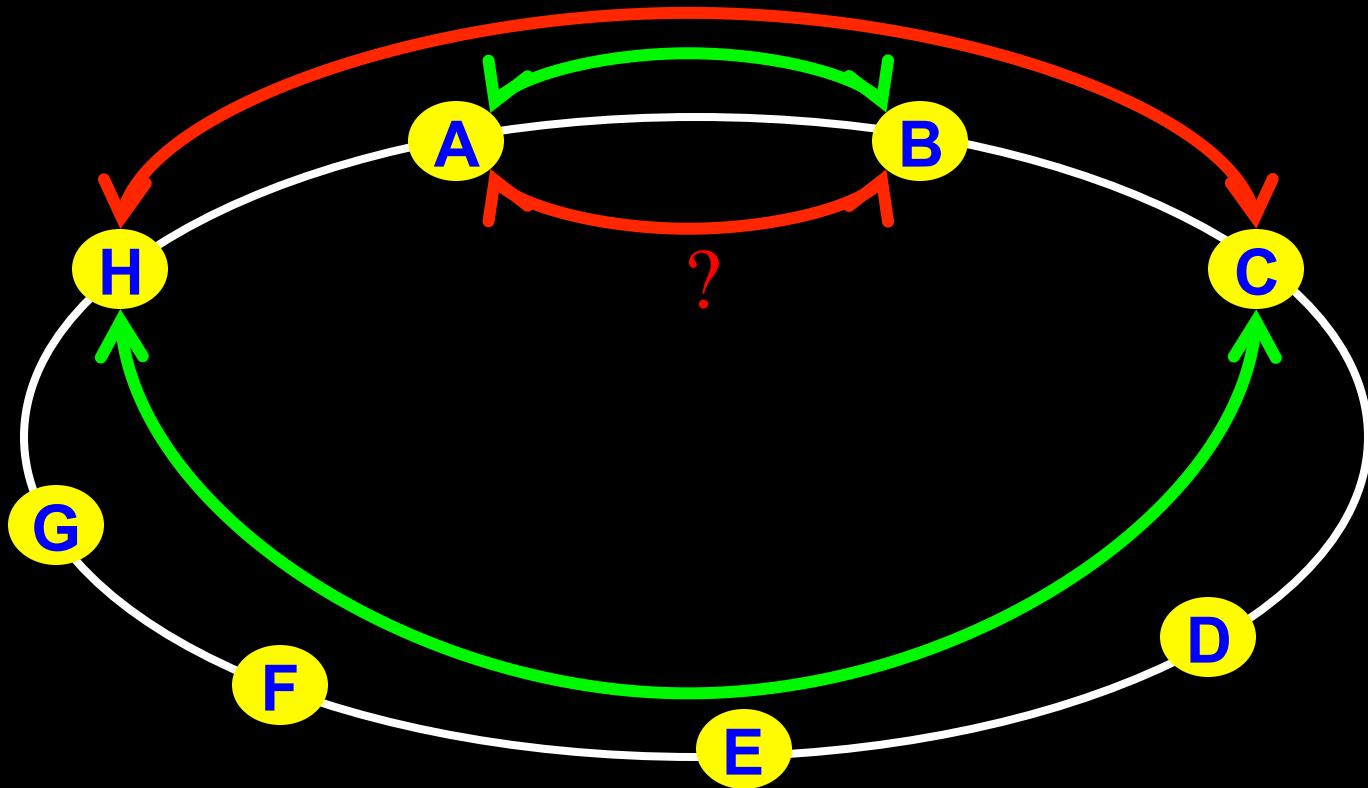
Thanks to Freek Dijkstra & team

The Problem

I want HC and AB

Success depends on the order

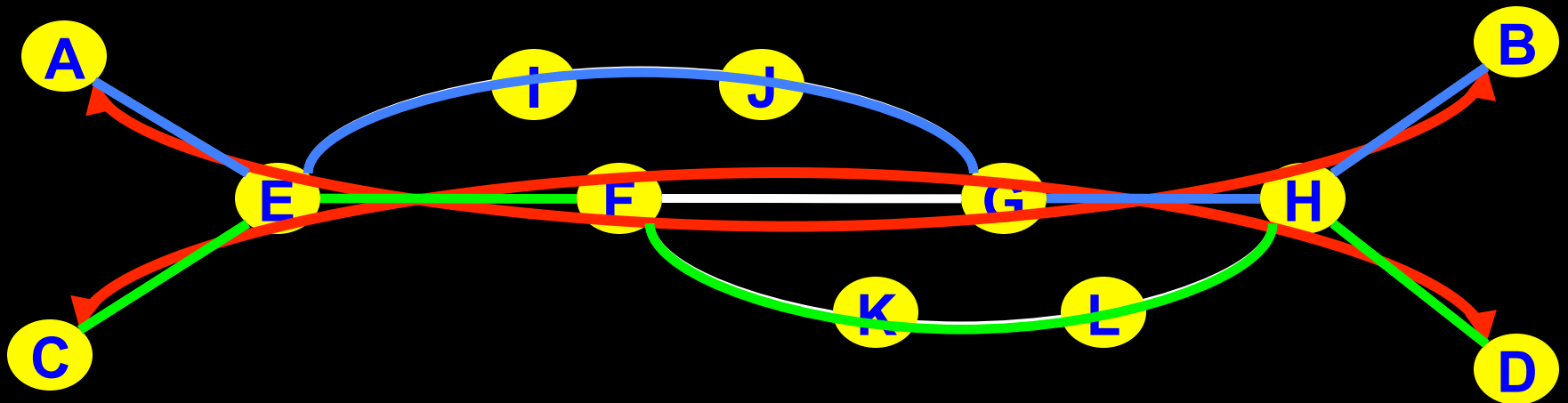
Wouldn't it be nice if I could request [HC, AB, ...]



Another one 😊

I want AB and CD

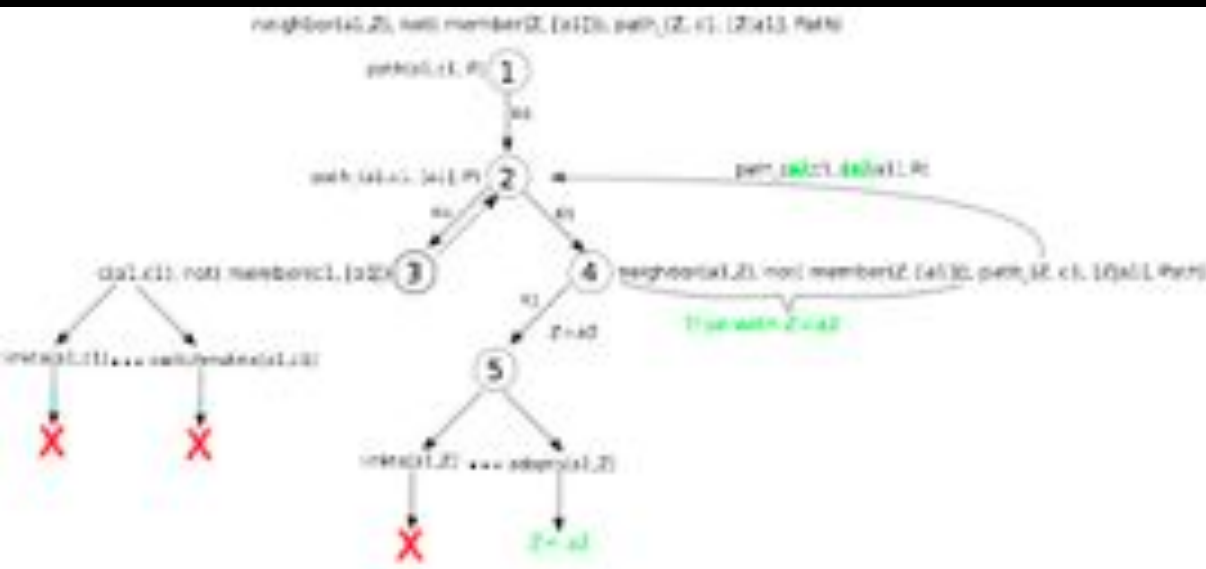
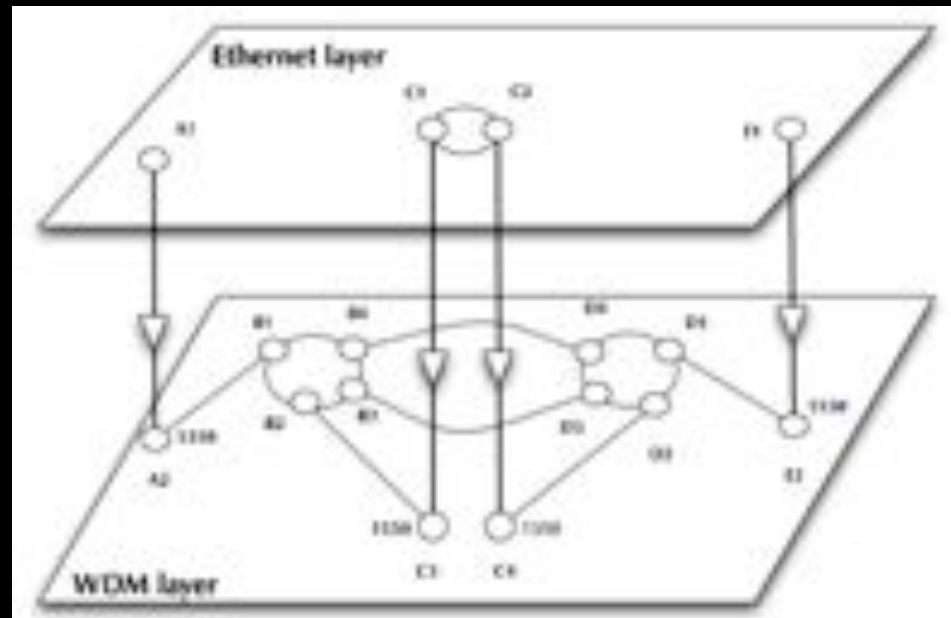
Success does not even depend on the order!!!



NDL + PROLOG

Research Questions:

- order of requests
- complex requests
- usable leftovers



- Reason about graphs
- Find sub-graphs that comply with rules

Multi-domain 2-layer networks

How do multi-domain 2-layer networks look like?

Guess: Projection algorithm (2-layer: Ethernet /WDM)

Steps:

1. Generate a multi-domain graph by BA-algorithm
2. Generate a graph for each domain by BA-algorithm
3. For each domain graph project random nodes onto WDM layer
4. Connect the domains at each layer according to the multi-domain graph
5. Assign random wavelengths to the adaptation links

Advantage:

- Number of adaptations determined by the degree of the projected nodes
- Multi-domain Ethernet-layer as well as the multi-domain WDM-layer graph are not necessarily connected.

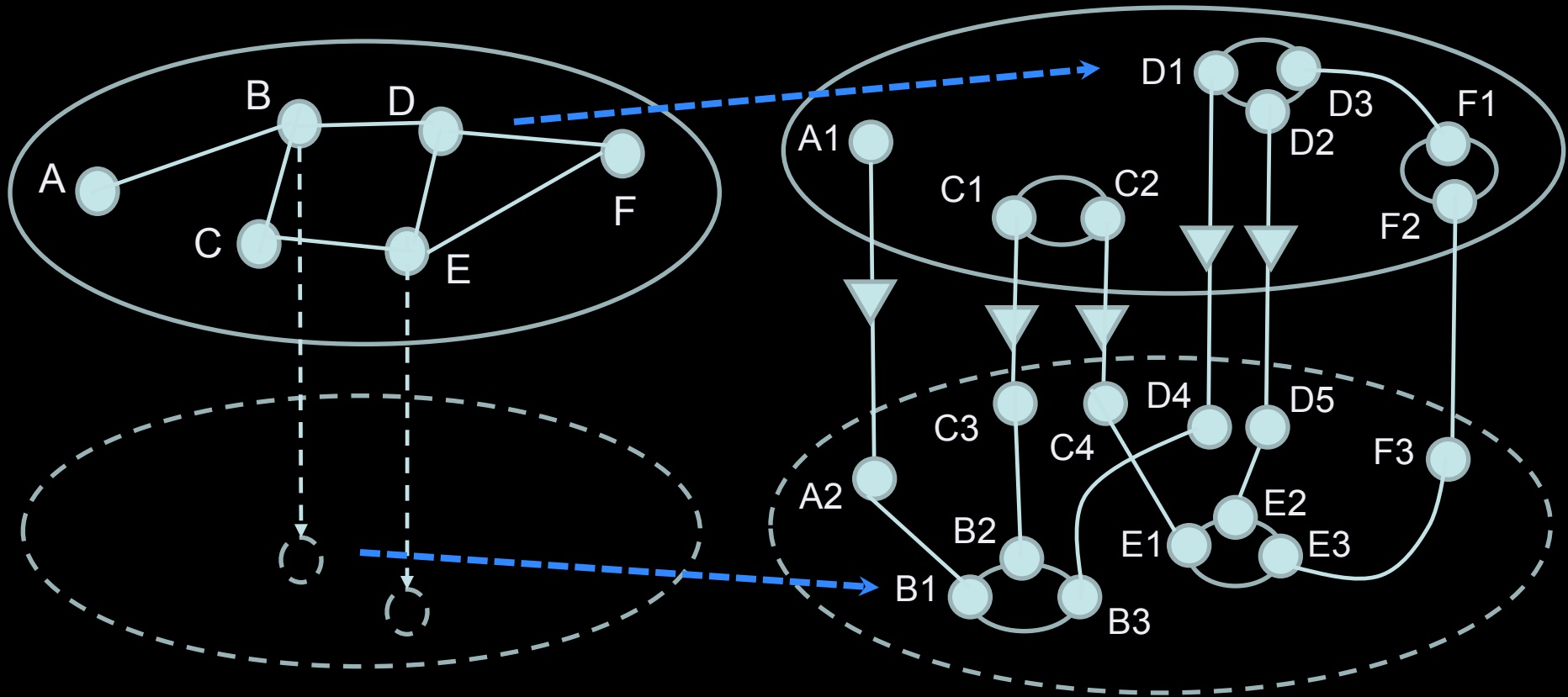
Input parameters:

- Number domains, number of nodes(devices) per domain
- Ratio of Ethernet-devices over WDM-devices per domain
- Distribution of wavelength

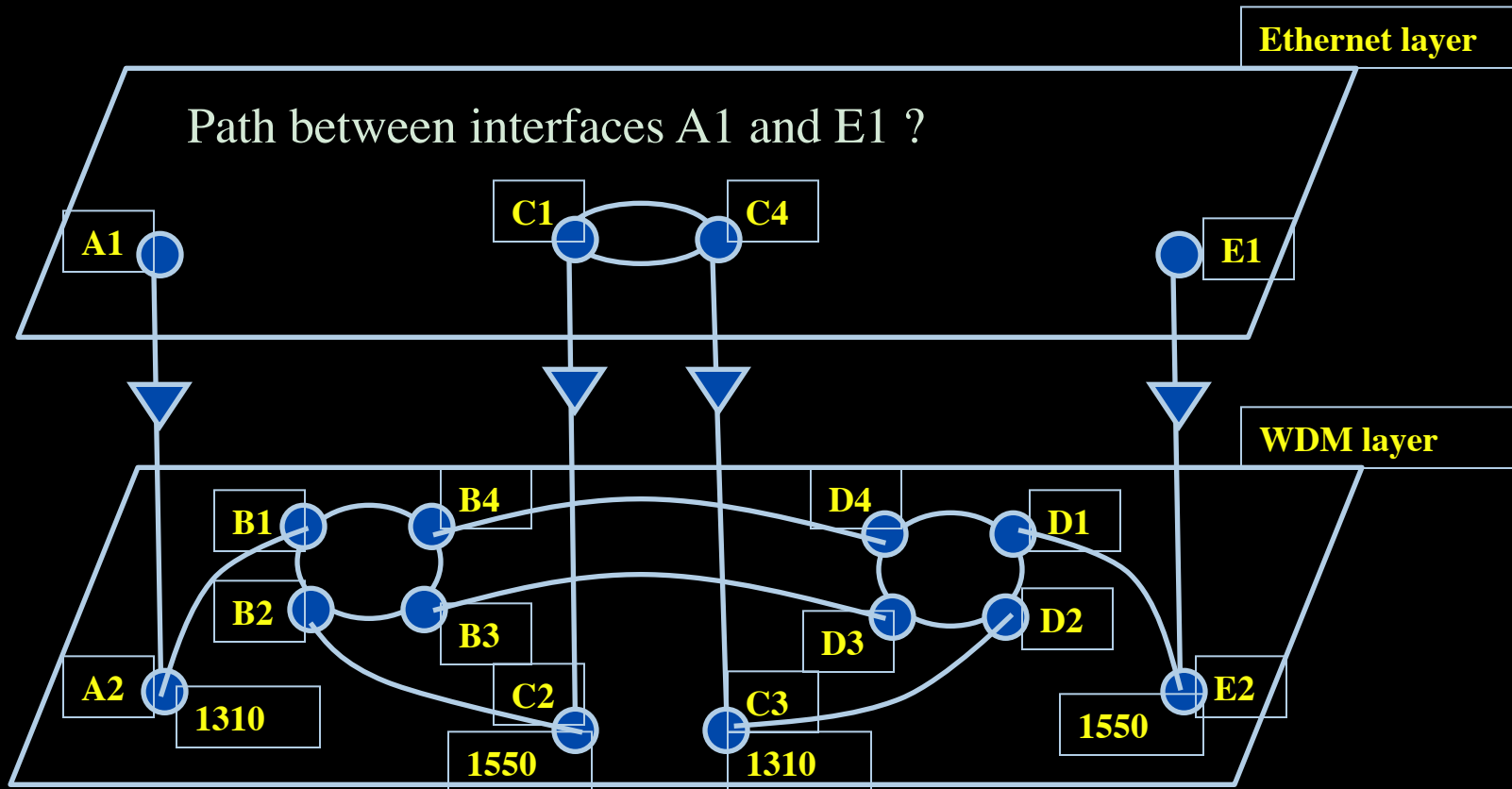
Multi-domain 2-layer networks

Projection algorithm

BA-algorithm to generate a graph for each domain
Project random nodes onto WDM layer



Multi-layer Network PathFinding



Prolog rule:

`linkedto(Intf1, Intf2, CurrWav):-`

`rdf_db:rdf(Intf1, ndl:'layer', Layer),`

`Layer == 'wdm#LambdaNetworkElement',`

`rdf_db:rdf(Intf1, ndl:'linkedTo', Intf2),`

`rdf_db:rdf(Intf2, wdm:'wavelength', W2),`

`compatible_wavelengths(CurrWav, W2).`

`%-- is there a link between Intf1 and Intf2 for wavelength CurrWav ?`

`%-- get layer of interface Intf1 → Layer`

`%-- are we at the WDM-layer ?`

`%-- is Intf1 linked to Intf2 in the RDF file?`

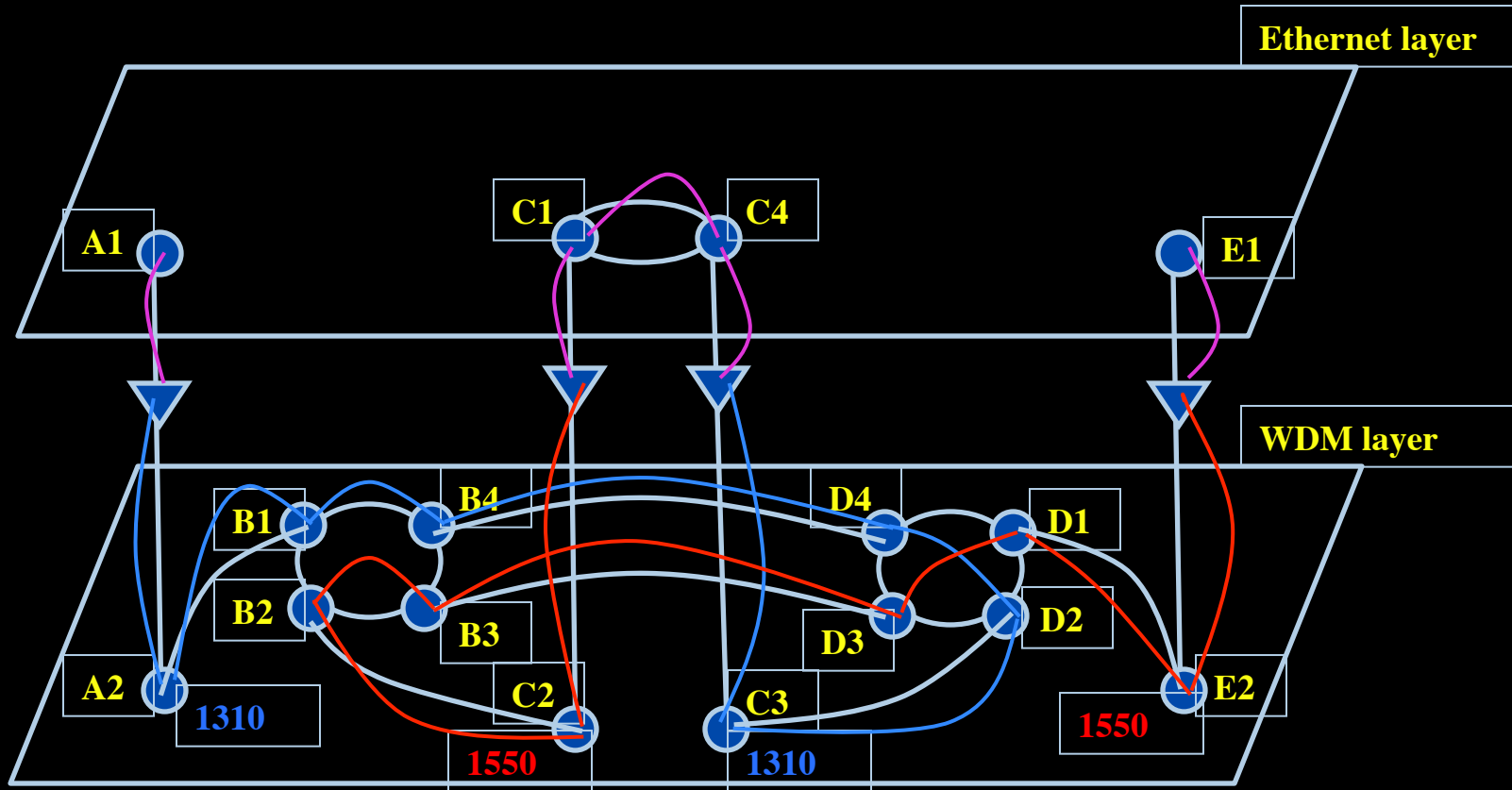
`%-- get wavelength of Intf2 → W2`

`%-- is CurrWav compatible with W2 ?`

linkedto(B4, D4, CurrWav) is true for any value of CurrWav

linkedto(D2, C3, CurrWav) is true if CurrWav == 1310

Multi-layer Network PathFinding



Path between interfaces A1 and E1:

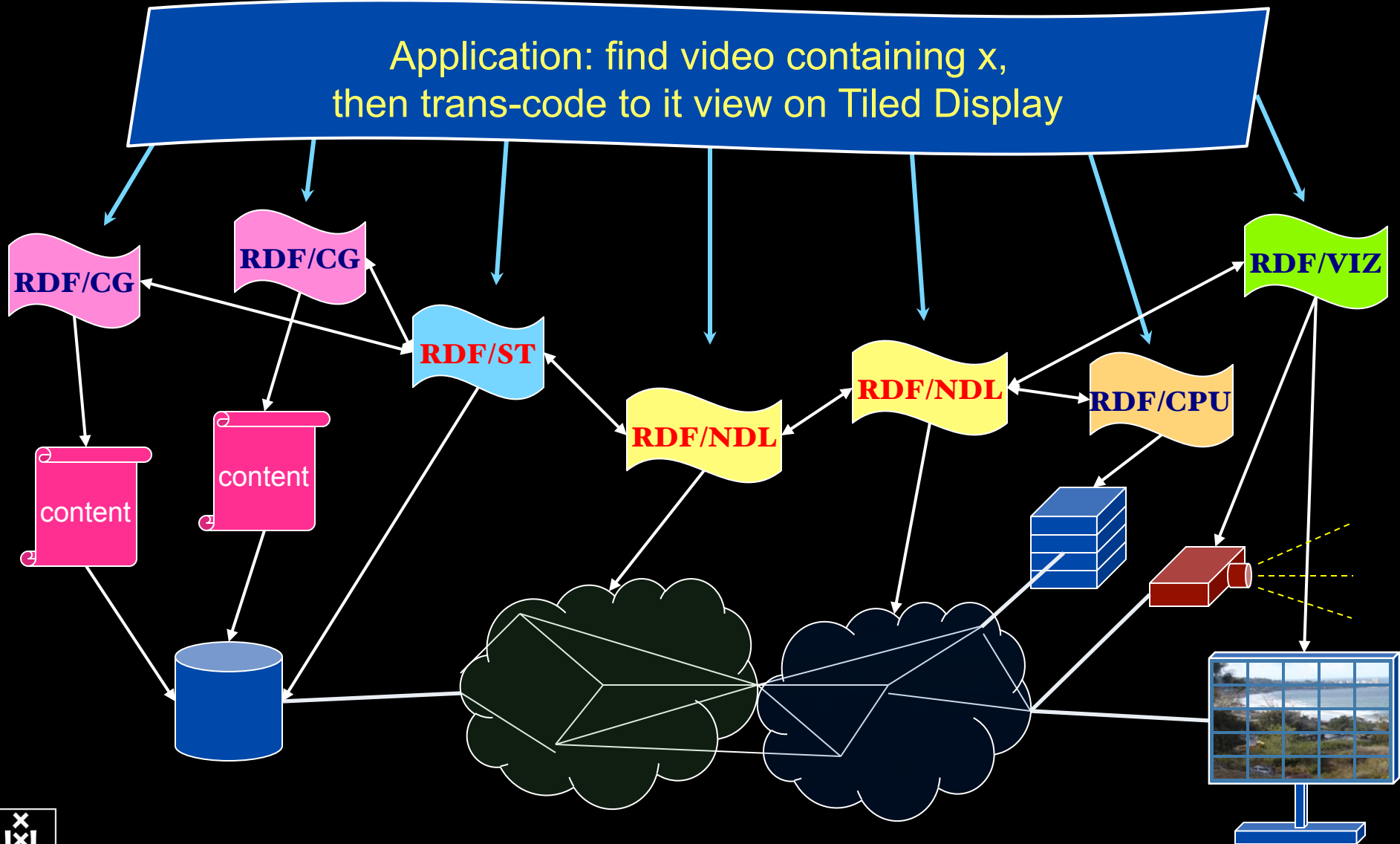
A1-A2-B1-B4-D4-D2-C3-C4-C1-C2-B2-B3-D3-D1-E2-E1

Scaling: Combinatorial problem

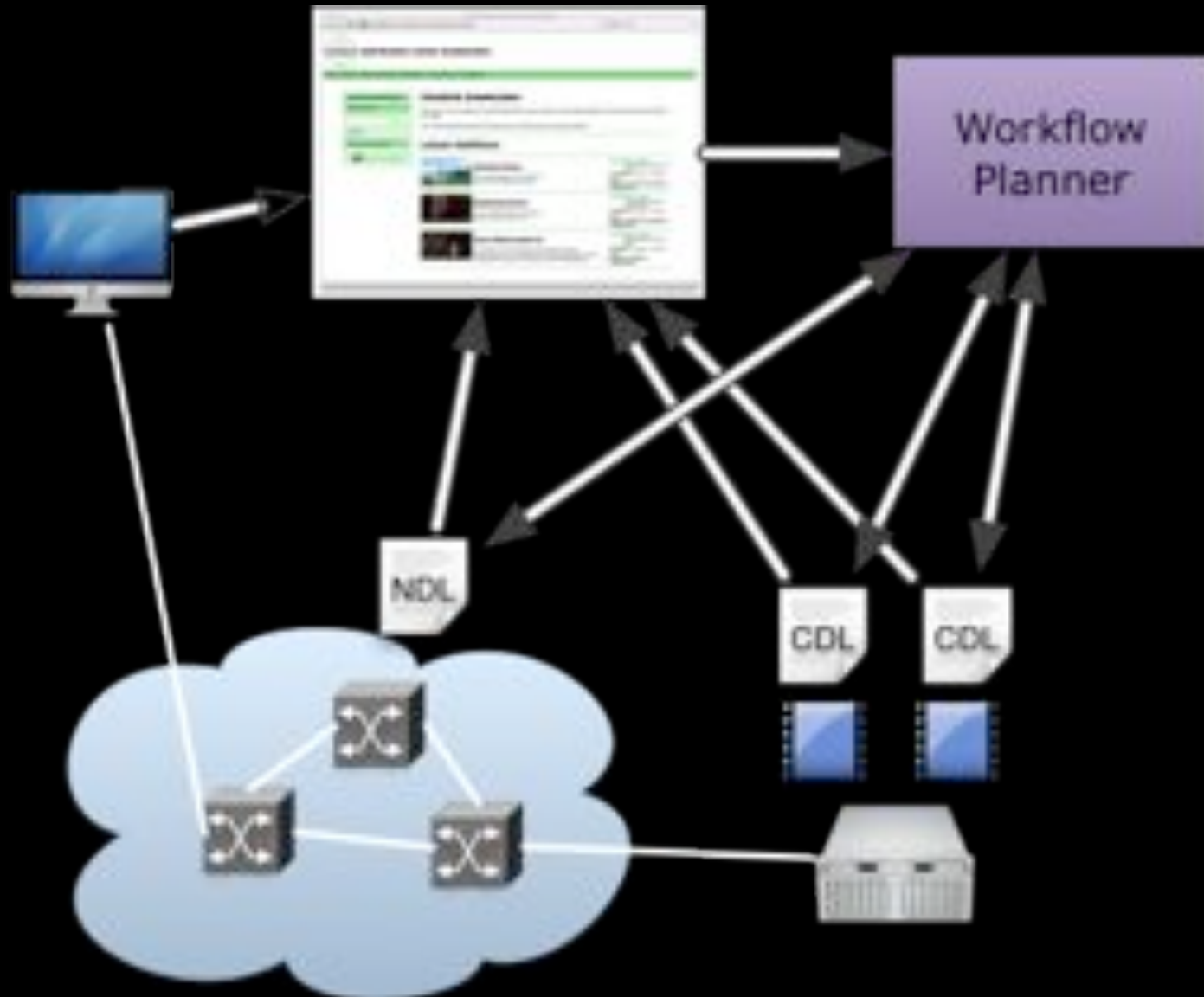
Standardization

- OGF-NML is slowly progressing
 - Schema Document
- OGF-NSI is working frantically
 - Terminology Glossary
 - Architecture Document
 - NSI Protocol Document

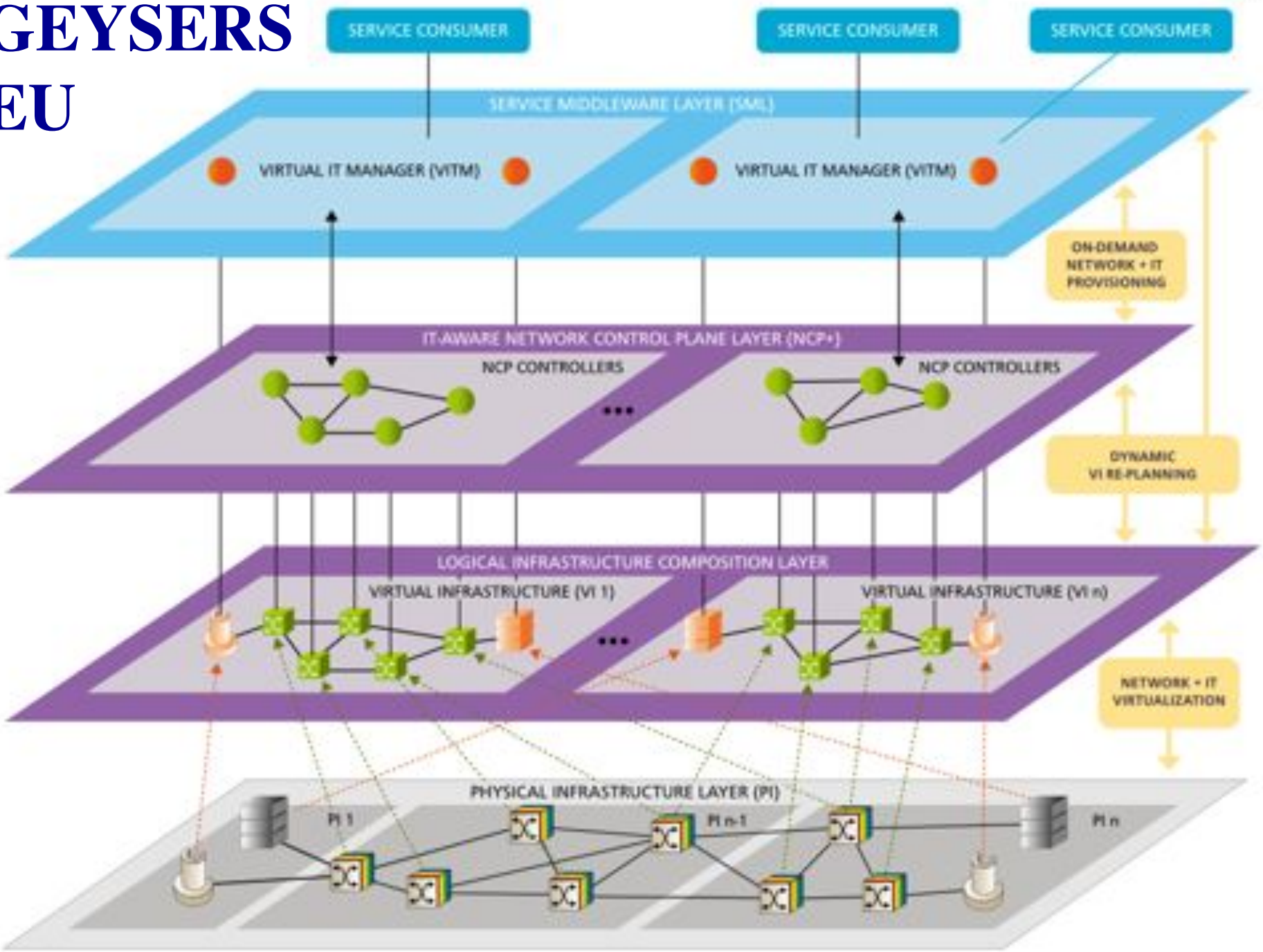
RDF describing Infrastructure



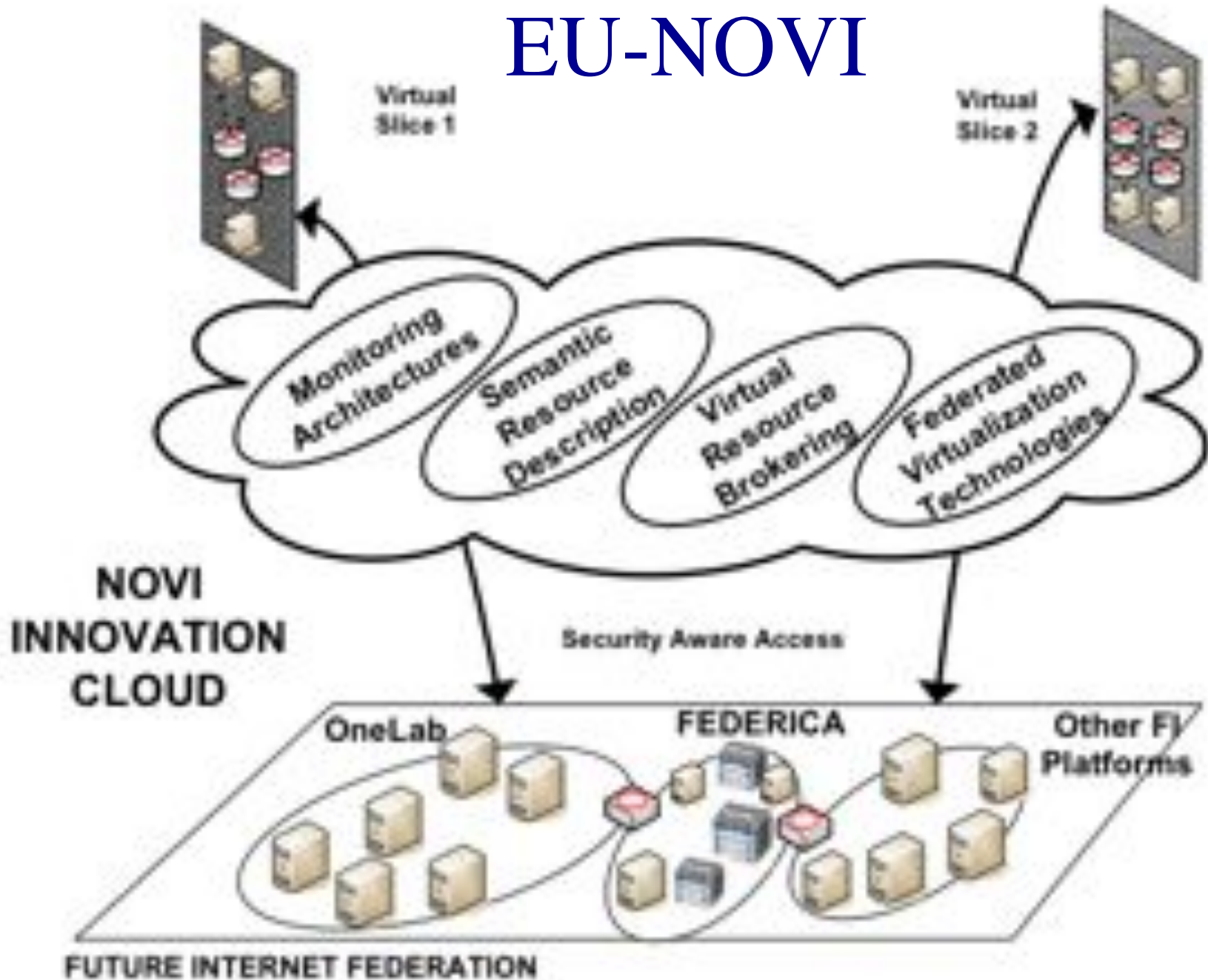
CineGrid Workflow Planner



GEYSERS EU



EU-NOVI





EU

SARA

SURF-ESRC

Pieken-in-de-Delta

SURFnet

FES

UVA

NWO

NWO-RCF

Questions ?

CookReport

feb 2009 and feb-mar 2010

november '08
interview with
Kees Neggers (SURFnet),
Cees de Laat (UvA)

and furthermore
on november '09

Wim Liebrandt (SURF),
Bob Hertzberger (UvA) and
Hans Dijkman (UvA)

BSIK projects
GigaPort &
VL-e / e-Science



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BUILDING A NATIONAL KNOWLEDGE INFRASTRUCTURE

HOW DUTCH PRAGMATISM
NURTURES A 21ST CENTURY ECONOMY

The COOK Report
On Internet Protocol

