

#### Cees de Laat CineGrid Amsterdam System & Network Engineering

Many slides from partners & CineGrid.org



## What is CineGrid?

- Formed 2004 non-profit international membership organization
- Members media arts schools, research universities, scientific labs, post-production facilities & hardware and software developers around the world
- Connected via 1 G 100 G Photonic -Ethernet networks

CinëGrid



# CineGrid Mission

To build an interdisciplinary community that is focused on the research, development, and demonstration of networked collaborative tools to enable the production, use and exchange of very-high-quality digital media over photonic networks.

http://www.cinegrid.org/





## Why is more resolution better?

- 1. More Resolution Allows Closer Viewing of Larger Image
- 2. Closer Viewing of Larger Image Increases Viewing Angle
- 3. Increased Viewing Angle Produces Stronger Emotional Response



## **Moving Big Data Objects Globally**

#### Digital Motion Picture for Audio Post-Production

- 1 TV Episode Dubbing Reference ~ 1 GB
- 1 Theatrical 5.1 Final Mix ~ 8 GB
- 1 Theatrical Feature Dubbing reference ~ 30 GB

#### Digital Motion Picture Acquisition

- 4K RGB x 24 FPS x 10bit/color: ~ 48MB/Frame uncompressed (ideal)
- 6:1 ~ 20:1 shooting ratios => 48TB ~ 160TB digital camera originals

#### Digital Dailies

HD compressed MPEG-2 @ 25 ~ 50 Mb/s

#### Digital Post-production and Visual Effects

**Gigabytes** - **Terabytes** to Select Sites Depending on Project

#### Digital Motion Picture Distribution

- Film Printing in Regions
  - □ Features ~ 8TB
  - □ Trailers ~ 200GB
- Digital Cinema Package to Theatres
  - □ Features ~ 100 300GB per DCP
  - □ Trailers ~ 2 4GB per DCP

## "Learning by Doing" Early CineGrid Projects



CineGrid @ iGrid 2005



CineGrid @ AES 2006



CineGrid @ GLIF 2007



CineGrid @ Holland Festival 2007





**Cine**Grid





4K interactive digital cinema color grading realtime 4K uncompressed streaming over IP CinePOST@Prague Calit2@San Diego

### Places + Perspectives

A Growing Documentary in HD

- Explore network-supported collaboration process
- Combine traditional production tools with emerging tools for media sharing, review and critique such as Vroom, CineSAGE & PIX
- Use cloud server for media transfer and storage
- Use multi-channel 4K/HD video teleconferencing for face-to-face discussions, context sharing and project development

Keio University/KMD @ Hiyoshi UCSD/Calit2 @ San Diego



## **CineGrid Portal**

other CineGrid members.

# Unified orchestration of distributed CineGrid resources



## Real Time Rendering Workflow

#### Three locations

#### Demo setup

- 1) NFTA: greenscreen studio, Previzion, camera(+man), actress (+ dress)
- 2) SARA: render node for keying, virtual scene rendering
- 3) Calit2: keying controls, projection of final output, director
- Two lightpaths in between
- Video-conferencing for communication + low quality keying output back to NFTA









# Directing Remote Live Shoot of Virtual Set Acting with Live Compositing in the Cloud





Live action camera, actors, green screen at NFTA (Amsterdam #1) Virtual set compositing at SARA (Amsterdam #2) Remote viewing and direction at UCSD/Calit2 Vroom (San Diego)

### **One Minutes: stunning quality**





## Direction

- Distributed Comp -> Grid -> Cloud -> Big Data
- Lego Block approach
- Application as a Service
- Elastic Cloud
- Determinism & Real Time?
- CineGrid ToolBox
- Storage
- Deep Storage
- Very Deep Storage



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#### <u>www.cinegrid.nl</u>