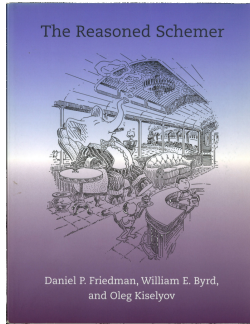
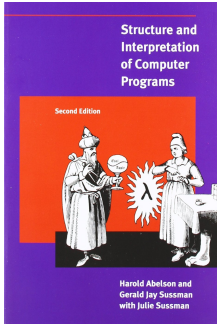


# Structure and Interpretation of Definite Clause Grammars (DCGs)



## *Fundamentalist Declarative Programming with Scheme*

State of Pure<sup>3</sup> as of January 10, 2014. Peter Kourzanov<sup>1,2</sup>

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# Abstract

## Pure<sup>3</sup> ≡ Declarative approach to Declarative parsing with Declarative tools

DCGs is a technique that allows one to embed a parser for a context-sensitive language into logic programming, via Horn clauses. A carefully designed grammar/parser can be run forwards, backwards and sideways. In this talk we shall **de-construct** DCGs using `syntax-rules` and `MINIKANREN`, a library using the Revised<sup>5</sup> Report on the Algorithmic Language Scheme (R5RS) and implementing a compact logic-programming system, keeping reversibility in mind. Parsing Expression Grammars (PEGs) is a related technique that like DCGs also suffers from the inability to express left-recursive grammars. We make a link between DCGs and PEGs by borrowing the mechanism from DCGs, adding meta-syntactic sugar from PEGs and propose a way to run possibly left-recursive parsers using either formalism in a *pure*, on-line fashion. Finally, we **re-interpret** DCGs as executable, bidirectional Domain-Specific Language (DSL) specifications and transformations, perhaps better suited for DSL design than R5RS `syntax-rules`.

The whole presentation is literate Scheme code, including almost everything needed to implement the proposed technique from scratch



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## How this all started

### Our mission

*“Carefully designed grammar can run backwards, generating text from meaning.” ... seen in the Wild Web in the context of natural language processing [?]*

R5RS [ABB+98] allows us to build Domain-Specific Languages (DSLs) embedded in Scheme. E.g., *pattern-matching* and *staging* in the style of Meta Language (ML) as well as the *monads* in the style of Haskell, modulo types of course (more details: [KS13])

```
1 (def deintreave (fn '  
2   () → () ()  
3   | (,x ,y . ,[~ deinterleave → '(,a ,b)]) →  
4   (,x . ,a) (,y . ,b)  
5 ))
```

```
1 (def interleave (fn '  
2   () () → ()  
3   | (,x . ,a) (,y . ,b) →  
4   (,x ,y . ,[apply interleave '(,a ,b)])  
5 ))
```

### Doesn't this sound too good to be true?

Write a parser, get a pretty-printer for free, or equivalently/bidirectionally:

Write a pretty-printer, get a parser for free.

*The latter sounds even better.*



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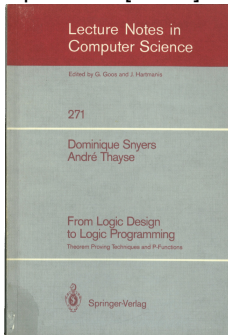
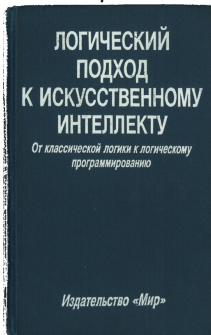
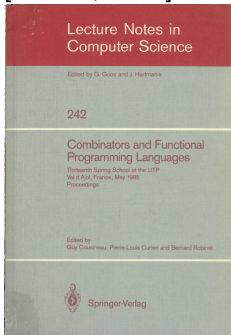
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## Some books ...

found in Philips Research Laboratory Eindhoven (PRLE) library  
[CCR86, ST87] and in an *antique* book shop in Kiev [TG91]



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## Analogy in physics: Landauer's principle

*“any logically irreversible manipulation of information, such as the erasure of a bit or the merging of two computation paths, must be accompanied by a corresponding entropy increase in non-information bearing degrees of freedom of the information processing apparatus or its environment.” [Wikipedia]*

# Fully reversible syntax $\leftrightarrow$ semantics relation

## Why purity?

*"If no information is erased, computation may in principle be achieved without the dissipation of heat, via a thermodynamically reversible process." [Wikipedia]*

- forwards** generating semantics from syntax (c.f., type-inference)
- backwards** generating syntax from semantics (c.f. type-inhabitation)
- validation** checking the correspondance between syntax and semantics (c.f., type-checking)
- sideways** generating all possible syntax-semantics pairs (c.f., generation of typed terms)

## Example (REPL)

```
1 (verify Expr (run* (q) (Expr '(2 ^ 2 * 1 + 3 * 5) '() q)) ==> (+ (* (^ 2 2) 1) (* 3 5)))
2 (verify Expr (run* (q) (Expr q '() '(+ (* 2 a) (* x 5)))) ==> (2 * a + x * 5))
3 (verify Expr (run* (q) (Expr '(1 * 3 + 5) '() '(+ (* 1 3) 5))) ==> _0)
4 (verify Expr (parameterize ([*digits* '(42)] [*letters* '#\x]))
5 (run 7 (q) (fresh (x y) (Expr x '() y) (= q '(,x ,y)))) -->
6 ((x + x) (+ x x))
7 ((x) x)
8 ((42 + x) (+ 42 x))
9 ((x * x) (* x x))
10 ((x ^ x) (^ x x))
11 ((x + x * x) (+ x (* x x)))
12 ((x - x) (- x x))
13 )
```



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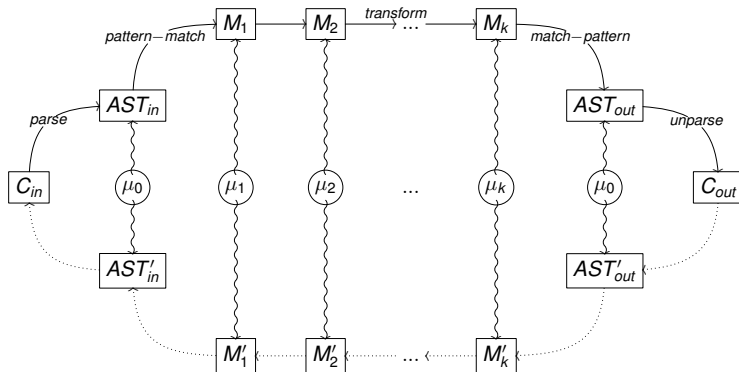
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# The dream: Modular DSLs



## Important

- 1 At each stage, the model ( $M_i$ ) remains executable
- 2 Each transformation  $\mu_i, i > 0$  is its own inverse
- 3 some ad-hoc translation ( $C_{in}, C_{out}$ ) at the ends is OK
- 4 some ad-hoc massaging ( $\mu_0$ ) of the Abstract Syntax Tree (AST) by pattern-matching is OK



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## Killer apps

Besides parsing, of course, which is much fun by itself...

### Example (backwards)

Suppose at some stage a transformation detected an error. We need to present an *error message* and, preferably, a *debugger* to the user, both using the DSL understood by the user.

### Example (forwards and backwards)

Suppose we have a non-deterministic transformation chain and the tool detected it is not profitable to follow the current path. We have to undo some until the branching point and start over.

### Example (sideways)

Now suppose we have an editing system that maintains a notion of semantics in the background (i.e., AST, types). If the system can infer which terms fit with the “hole” being edited now (e.g., by using types) it can suggest a list of possible alternatives or auto-complete if there is only one possibility.



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## Wide area

### Parsing:

- Attribute grammars (e.g., [[Knu68](#), [Knu90](#)])
- Recursive descent (too many references here), e.g., Packrat parsers [[BU73](#)] and Parsing Expression Grammar (PEG) formalism [[For02](#), [For04](#)]
- PROLOG's Definite Clause Grammar (DCG) formalism introduced by Colmerauer & Kowalski, see [[PW80](#)], [[BS08](#)]
- Parser combinators (e.g., [[RO10](#)], [[FH06](#), [FHC08](#)])

### Term-Rewriting System (TRS) implementations:

- STRATEGO [[Vis01](#)] and others (RASCAL, ASF+SDF etc.)
- MAUDE [[CDE+07](#)]

### Bidirectional transformations:

- XML-related and Lenses, e.g., [[FGM+05](#)]
- BOOMERANG, e.g., [[BFP+08](#)]

## Unfortunately

No proposal addresses reversibility “by nature”



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## Spoiler

This talk is mostly for *lazy* functional programmers  $\Rightarrow$  start by diving into declarative code and explain how we got there later

```
1 ;; A BNF for a trivial expression grammar
2 <factor> ::= <factor> ^ <literal>
3           | <literal>
4 <term> ::= <term> * <factor>
5           | <term> / <factor>
6           | <factor>
7 <expr> ::= <expr> + <term>
8           | <expr> - <term>
9           | <term>
```

```
1 ;; An ideal DOG for the same ...
2 factor  $\rightarrow$  factor, [^], literal.
3 factor  $\rightarrow$  literal.
4 term  $\rightarrow$  term, [*], factor.
5 term  $\rightarrow$  term, [/], factor.
6 term  $\rightarrow$  factor.
7 expr  $\rightarrow$  expr, [+], term.
8 expr  $\rightarrow$  expr, [-], term.
9 expr  $\rightarrow$  term.
```

## Let's assume Scheme for now...

- 1 the lexer gives us Scheme tokens (viz., R5RS `read`)
  - frees us from character munging in this talk
  - solves the parens matching, since ( . ) are very special
  - can reuse native (*quasi-*) *quotation* ' and escapes ,@ ,
  - for the rest Scheme tokens are very permissive
- 2 thus, terminals are Scheme data (i.e., anything that is explicitly quoted) TODO: self-quoted data
- 3 non-terminals are Scheme *procedures*



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## Pure, declarative syntax (i.e., a recognizer)

```
1 (dcg Factor
2   ([Factor] <=> [Factor] '^ [literal])
3   ([Factor] <=> [literal])
4 )
5 (dcg Term
6   ([Term] <=> [Term] '* [Factor])
7   ([Term] <=> [Term] '/ [Factor])
8   ([Term] <=> [Factor])
9 )
10 (dcg Expr
11   ([Expr] <=> [Expr] '+ [Term])
12   ([Expr] <=> [Expr] '- [Term])
13   ([Expr] <=> [Term])
14 )
```

## Yea

This is the 2<sup>nd</sup> declarative on Slide 2

- 1 dcg can/should be a `syntax-rules` macro
- 2 this example will diverge for plain DCG, PEG and LL
- 3 dcg should generate correct code that must *not* diverge
- 4 OK, putting nail-clippings aside...



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# How is this done in PROLOG?

## In practice

Solved by *left-recursion elimination* via *left-factoring*

- 1 monadic state threaded by 2 extra arguments representing a difference list
- 2 user-level functor arguments can express context-sensitive grammars, as well as semantic actions

```
1 <fact> ::= <lit> <fact>
2 <fact> ::= ^ <lit> <fact>
3           |
4 <term> ::= <fact> <term'>
5 <term'> ::= * <fact> <term'>
6           | / <fact> <term'>
7           |
8 <expr> ::= <term> <expr'>
9 <expr'> ::= + <term> <expr'>
10          | - <term> <expr'>
11          |
12          | ε
```

```
1 factor(F)    -> literal(L), factor_r(L, F).
2 factor_r(T0, F) -> [^], literal(L), factor_r(exp(T0, L), F).
3 factor_r(F, F) -> [].
4 term(T)      -> factor(F), term_r(F, T).
5 term_r(T0, T) -> [*, factor(F), term_r(mul(T0, F), T)].
6 term_r(T0, T) -> [/], factor(F), term_r(div(T0, F), T)].
7 term_r(T, T)  -> [].
8 expr(E)      -> term(T), expr_r(T, E).
9 expr_r(E0, E) -> [+], term(T), expr_r(pls(E0, T), E).
10 expr_r(E0, E) -> [-], term(T), expr_r(min(E0, T), E).
11 expr_r(E, E)  -> [].
```

Nay

Not nearly on the same declarativeness level as before...



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# Left-recursion: approaches

## Avoidance:

- grammar becomes right-associative
- PEGs do not handle left-recursive rules [For04]

*“Fortunately, a left-recursive grammar can always be rewritten into an equivalent right-recursive one, and the desired left-associative semantic behavior is easily reconstructed using higher-order functions as intermediate parser results.” [For02]*

- on-line behavior
- reversible

## Elimination by factoring:

- grammar remains left-associative
- on-line behavior
- needs inherited attributes
- so not reversible in practice

## Curtailment [FH06, FHC08] or cancellation tokens (Nederhof & Koster, 1993)

- grammar remains left-associative
- sacrifices on-line behavior
- not reversible

## Memoization tricks [WP07, WDM08, BS08]

- grammar remains left-associative
- on-line behavior
- not reversible



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## Left-recursion avoidance + higher-order patching

Bryan Ford's *non-solution* [For02] using higher-order synthesized attributes to cope with left-recursion in PEGs

```
1 (dcg Factor
2 ([_ (π [λ (z) (y (if [null? z] x '(^ ,z ,x)))]])
3   <=> [literal x] '^ [Factor y])
4 ([_ (π [λ (z) (if [null? z] x '(^ ,z ,x))]]])
5   <=> [literal x])
6 )
```

- 1 `dcg` introduces a (possibly recursive) grammar
- 2  $\pi$  maps to MINIKANREN's `project`
- 3 `project` reifies instantiated logical vars
- 4 free vars auto-lifted from clause heads by the `_` keyword

### Nay

This constructs a *huge* closure (c.f. `fold-left` via `fold-right`), reduced to the wanted value only after an *avalanche*, to be triggered from the outside.

*Recursion is an effect, after all...*



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# Left-recursion avoidance + declarative patching



```
1 (dcq factor locals: (x y z)
2   ([factor '(^ ,x (* . (,y . ,z))]) <=> [literal x] '^ [factor '(^ ,y (* . ,z))])
3   ([factor '(^ ,x (* ,y ,z)]) <=> [literal x] '^ [factor '(^ ,y ,z)])
4   ([factor '(^ ,x ,y)] <=> [literal x] '^ [factor y])
5   ([factor x] <=> [literal x])
6 )
```

```
1 (dcq term locals: (x y z l)
2   ([term '(* ,l . ,z)] <=[(pushdown x '* y l)]=> [factor x] '* [term '(* ,y . ,z)])
3   ([term '(* ,x ,y)] <=[(! sameops '(*) y)]=> [factor x] '* [term y])
4   ([term '(/ ,l . ,z)] <=[(pushdown x '/ y l)]=> [factor x] '/ [term '(/ ,y . ,z)])
5   ([term '(/ ,x ,y)] <=[(! sameops '(/) y)]=> [factor x] '/ [term y])
6   ([term x] <=> [factor x])
7 )
```

```
1 (dcq expr locals: (x y)
2   ([expr '(+ ,x . ,y)] <=> [term x] '+ [expr '(+ . ,y)])
3   ([expr '(+ ,x ,y)] <=> [term x] '+ [expr y])
4   ([expr '(- ,x . ,y)] <=> [term x] '- [expr '(- . ,y)])
5   ([expr '(- ,x ,y)] <=> [term x] '- [expr y])
6   ([expr x] <=> [term x])
7 )
```

## A hack

- this relies on variadic arithmetic operators of Scheme
- fails to respect the duality between syntax and semantics
- right-associativity leaks when run in reverse
- makes use of the Closed World Assumption (CWA), aka “negation as failure”

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## Left-recursion elimination + inherited attributes (cf. Slide 4)

```
1 (dcg
2 (factor locals: (x)
3 ([_ y] <=> [literal x] [factor' x y]))
4 (factor' locals: (y)
5 ([_ x z] <=> '^ [literal y] [factor' '(^ ,x ,y) z])
6 ([_ x x] <=> ε))
7 (term locals: (x)
8 ([_ y] <=> [factor x] [term' x y]))
9 (term' locals: (y)
10 ([_ x z] <=> '* [factor y] [term' '(* ,x ,y) z])
11 ([_ x z] <=> '/ [factor y] [term' '(/ ,x ,y) z])
12 ([_ x x] <=> ε))
13 (expr locals: (x)
14 ([_ y] <=> [term x] [expr' x y]))
15 (expr' locals: (y)
16 ([_ x z] <=> '+ [term y] [expr' '(+ ,x ,y) z])
17 ([_ x z] <=> '- [term y] [expr' '(- ,x ,y) z])
18 ([_ x x] <=> ε)
19 ))
```

- 1 non-terminal clauses can be variadic
- 2 `dcg` can introduce a bunch of mutually recursive clauses
- 3 `locals:` declare (possibly) inherited attributes
- 4 *unification* in MINIKANREN ensures structural (`equal?`) rather than just numeric (`eqv?`) or pointer (`eq?`) equality



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## Pure, declarative syntax + semantics (i.e., a parser)

```
1 (defn Expr (dcg <=> Expr
2 (Factor
3 ([_ '(^ ,x ,y)] <=> [Factor x] '^ [literal y])
4 ([_ x] <=> [literal x]))
5 (Term
6 ([_ '(* ,x ,y)] <=> [Term x] '* [Factor y])
7 ([_ '(/ ,x ,y)] <=> [Term x] '/ [Factor y])
8 ([_ x] <=> [Factor x]))
9 (Expr
10 ([_ '(+ ,x ,y)] <=> [Expr x] '+ [Term y])
11 ([_ '(- ,x ,y)] <=> [Expr x] '- [Term y])
12 ([_ x] <=> [Term x])
13 )))
```

## Some revelations

- 1 dcg can introduce encapsulated clauses
- 2 attributes are just like functor arguments in PROLOG
- 3 declarative binding style for synthesized attributes
- 4 logical vars are not reified by constructors (`list`, `cons`)
- 5 no leakage of monadic state (diff-lists) thanks to hygiene
- 6 direct recursion is by default prevented by `defn`



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## Which one do you prefer?

Obviously, we want the pure, declarative one:

- natural syntax (on the right)
- natural semantics (on the left)
- direct-style associativity and precedence
- inverse for free (mind the  $\Leftrightarrow$ )
- no fuzz, no noise

**Looks like we're in trouble**

Have to solve the left-recursion. Hang on.



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## Why R5RS? Because syntax rules!

`homoiconicity`+`syntax-rules`≡declarative compile-time TRS

- referentially transparent substitution semantics
- preserving hygiene (more on this later)
- normal-order (head-first) evaluation strategy
- sub-language decoupled from base Scheme
- pattern-matching syntax

### Yea

This is the 1<sup>st</sup> declarative on Slide 2

### However

- need to break hygiene sometimes (*anaphora*, `gensym`)
- Continuation Passing Style (CPS) for applicative order
- `syntax-rules` are not easily reversible



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## Some simple examples

```
1 (def-syntax λ lambda)
2 (def-syntax ⊥ (syntax-rules ()))
3 (def-syntax [id a] a)
4 (def-syntax [hd a . _] a)
5 (def-syntax [tl _ . b] b)
6 (def-syntax zip2 (syntax-rules ... ())
7   ([_ (k ...) () () . a] (k ... . a))
8   ([_ k (x . xs) (y . ys) . a] (zip2 k xs ys (x y) . a))
9 ))
10 (def-syntax revs (syntax-rules ())
11   ([_ () () . r] r)
12   ([_ (k args ...) () . r] (k args ... . r))
13   ([_ k (h . t) . r] (revs k t h . r))
14 ))
```

```
1 ;; A poor man's device to prevent recursion in the absence of types
2 ;; Redefine f to ⊥ just for inside the body itself. Result is
3 ;; that f can neither be reified as a first-class value, nor can
4 ;; it be applied, since the expansion, ⊥ has no alternatives.
```

```
5 (def-syntax defn (syntax-rules ())
6   ([_ (f . args) . body]
7     (define f (λ args
8                 (let-syntax ([f ⊥])
9                   (begin . body)))
10    ))
11   ([_ f . exprs]
12     (define f
13       (let-syntax ([f ⊥])
14         (begin . exprs))
15    ))
16 ))
```



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# Recursive macros

## Extracting free variables from Scheme terms:

```
1 (def-syntax w (syntax-rules .. (qq quote unquote unquote-splicing λ)
2   ([_ q (k ..) b [] . a] (k .. . a))
3   ([_ q k b 't . a] (w [qq . q] k b t . a))
4   ([_ [qq . q] k b ,t . a] (w q k b t . a))
5   ([_ [] k b ,t . a] (bad-unquote k b ,t))
6   ([_ q k b 't . a] (w q k b [] . a))
7   ([_ [] k b [λ (var ..) . body] . a] (w [] k (var .. . b) body . a))
8   ([_ q k b [t . ts] . a] (w q (w q k b t) b ts . a))
9   ([_ [] k b t a ..]
10    (symbol?? t
11     (member?? t (a .. . b)
12      (w [] k b [] a ..)
13      (w [] k b [] a .. t))
14      (w [] k b [] a ..)
15    ))
16 ([_ [qq . q] k b t . a] (w q k b [] . a))
17 ))
```

## Removing one level of quasi-quotation:

```
1 (def-syntax qs (syntax-rules .. (qq quote unquote unquote-splicing)
2   ([_ q (k ..) () . a] (k .. . a))
3   ([_ [] k 'y . a] (qs [qq] k y . a))
4   ([_ q k 'y . a] (qs q k () 'y . a))
5   ([_ [qq] k ,y . a] (qs [] k () [qq y] . a))
6   ([_ [qq] k ,y . a] (qs [] k () y . a))
7   ([_ [] k ,y . a] (bad-unquote k ,y))
8   ([_ q k 'y . a] (qs q k () 'y . a))
9   ([_ [qq] k (y . ys) . a] (qs [qq] (qs [qq] k y) ys . a))
10  ([_ [qq . q] k y . a] (qs q k 'y . a))
11 ))
```



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# Reflection, breaking hygiene

Courtesy AI Petrofsky and [Kis02b, Kis02a]

```
1 (def-syntax [extract s body _k]
2 (letrec-syntax ([tr (syntax-rules (s)
3   ([_ x s tail (k sl . args)]
4     (k (x . sl) . args))
5   ([_ d (x . y) tail k]
6     (tr x x (y . tail) k))
7   ([_ d1 d2 () (k sl . args)]
8     (k (s . sl) . args))
9   ([_ d1 d2 (x . y) k]
10    (tr x x y k))
11  ))
12 (tr body body () _k)
13 ))
14 (def-syntax extract* (syntax-rules ()
15 ([_ (s) body k] (extract s body k))
16 ([_ _ss _body _k]
17 (letrec-syntax ([ex (syntax-rules ()
18   ([_ fs () body k] (revs k fs))
19   ([_ fs (s . ss) body k]
20     (extract s body (ex fs ss body k)))
21  ))
22 (ex () _ss _body _k)))
23 ))
```

```
1 (def-syntax symbol?? (syntax-rules ()
2 ([_ (x . y) kt kf] kf)
3 ([_ #(x ...) kt kf] kf)
4 ([_ maybe-symbol kt kf]
5   (let-syntax ([test (syntax-rules ()
6     ([_ maybe-symbol t f] t)
7     ([_ x t f] f)
8     ))])
9   (test abracadabra kt kf)
10 ))
11 ))
12
13 (def-syntax member?? (syntax-rules ()
14 ([_ id () kt kf] kf)
15 ([_ (id . ids) xs kt kf] kf)
16 ([_ id (x . r) kt kf]
17 (let-syntax ([test (syntax-rules (id)
18   ([_ id t f] t)
19   ([_ xx t f] f)
20  ))])
21 (test x kt (member?? id r kt kf))
22 ))
23 ))
```

## Enough reflection?

- we don't need the full power of Scheme
- avoiding impure `syntax-case` and unsafe List Processing (LISP) macros



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# Why MINIKANREN? Because of its compactness!

[FBK05]: “Connecting the wires”

<pre>(define-syntax run   9 : 6, 13, 47, 58   (syntax-rules ()     [(&lt; n 0) g ...]     [(= n 0) (e (var x))]     [(or (not n) (&gt; n 0))      (map<sup>m</sup> n       (lambda (x)         (mly (vald<sup>e</sup> x a))         (call g ... empty-g))       )])]) (define-syntax case<sup>m</sup>   (syntax-rules ()     [(e on-zero (k) on-one) ((e f) on-choice)      (let ((a<sup>m</sup> e))        (cond         [(not a<sup>m</sup>) on-zero]         [(not (and                 (pair<sup>f</sup> a<sup>m</sup>)                 (procedure<sup>f</sup> (cdr a<sup>m</sup>)))]          (let ((k a<sup>m</sup>)               (on-one))            (else (let ((a (car a<sup>m</sup>)) (f (cdr a<sup>m</sup>))                      on-choice))))])])])</pre>	<pre>(define-syntax macro   (syntax-rules ()     [(.) m])) (define-syntax unit   (syntax-rules ()     [(.) a])) (define-syntax choice   (syntax-rules ()     [(.) f] (cons a f)))) (define map<sup>m</sup>   (lambda (n p a<sup>m</sup>)     (case<sup>m</sup> e       ()       (a)       (cons (p a) ()))     (e f)     (cons (p a)           (cond            ((not n) (map<sup>m</sup> n p f))            (&gt; n 1) (map<sup>m</sup> (- n 1) p f))           (else ())))))</pre>	<pre>(define mp<sup>h</sup>   (lambda (a<sup>m</sup> f)     (case<sup>m</sup> e       (f)       ((a) (choice a f))       ((e k) (choice e                 (lambda () (mp<sup>h</sup> (k) f)))))) (define bind   (lambda (a<sup>m</sup> g)     (case<sup>m</sup> e       (numero)       ((a) (g a))       ((e f) (mp<sup>h</sup> (g a)                    (lambda () (bind (f) g)))))) (define mp<sup>h</sup>   (lambda (a<sup>m</sup> f)     (case<sup>m</sup> e       (f)       ((a) (choice a f))       ((e k) (mp<sup>h</sup> (k) f))))))</pre>	<pre>(define mp<sup>h</sup>   (lambda (a<sup>m</sup> f)     (case<sup>m</sup> e       (f)       ((a) (choice a f))       ((e k) (choice e                 (lambda () (mp<sup>h</sup> (k) f)))))) (define bind<sup>h</sup>   (lambda (a<sup>m</sup> g)     (case<sup>m</sup> e       (numero)       ((a) (g a))       ((e f) (mp<sup>h</sup> (g a)                    (lambda () (bind<sup>h</sup> (f) g))))))</pre>
<pre>(define # (lambda (x) (unit x))) (define # (lambda (x) (macro))) (define #   9 : 27, 36   (lambda (x w)     (lambda (e)       (cond        ((unit<sup>h</sup> w u) =&gt; #)        (else (# w)))))) (define-syntax fresh   (syntax-rules ()     [(.) (e ...) g ...]     [(.) (e ...)      (lambda (e)        (let ((e (var e)) ...)          (call g ... e))))]) (define-syntax cond<sup>m</sup>   (syntax-rules ()     [(e ... ) (cond-aux if e ... )])</pre>	<pre>(define-syntax all   (syntax-rules ()     [(.) g ...] (all-aux bind g ...))) (define-syntax all<sup>m</sup>   (syntax-rules ()     [(.) g ...] (all-aux bind<sup>m</sup> g ...))) (define-syntax cond<sup>m</sup>   (syntax-rules ()     [(e ... ) (cond-aux if<sup>m</sup> e ... )]) (define-syntax cond<sup>m</sup>   (syntax-rules ()     [(e ... ) (cond-aux if<sup>m</sup> e ... )]) (define-syntax cond<sup>m</sup>   (syntax-rules ()     [(e ... ) (cond-aux if<sup>m</sup> e ... )])</pre>	<pre>(define-syntax cond-aux   (syntax-rules (else)     [(.) (e ...) (all g ...)]     [(.) (e ...) (all g ...)      ((e f) (g ...)) (all g ...)]     [(.) (e ...) (all g ...)      ((e f) (g ...) e ...)      ((e f) (g ...) e ...)      (e f)      (all g ...)      (cond-aux (e f) e ...)]) (define-syntax all-aux   (syntax-rules ()     [(.) (e ...) (all-aux bind g ...)      ((e f) (g ...)       (lambda (e)         (bind (g e)               (all-aux bind g ... e))       ))])</pre>	
<pre>(define-syntax if<sup>m</sup>   (syntax-rules ()     [(.) (e ...) (all-aux bind<sup>m</sup> g ...)]) (define-syntax if<sup>m</sup>   (syntax-rules ()     [(.) (e ...) (cond-aux if<sup>m</sup> e ...)]) (define-syntax if<sup>m</sup>   (syntax-rules ()     [(.) (e ...) (cond-aux if<sup>m</sup> e ...)]) (define-syntax if<sup>m</sup>   (syntax-rules ()     [(.) (e ...) (cond-aux if<sup>m</sup> e ...)])</pre>	<pre>(define-syntax if<sup>m</sup>   (syntax-rules ()     [(.) (e ...) (all-aux bind g ...)      ((e f) (g ...)       (lambda (e)         (bind (g e)               (all-aux bind g ... e))       ))]) (define-syntax if<sup>m</sup>   (syntax-rules ()     [(.) (e ...) (all-aux bind g ...)      ((e f) (g ...)       (lambda (e)         (bind (g e)               (all-aux bind g ... e))       ))]) (define-syntax if<sup>m</sup>   (syntax-rules ()     [(.) (e ...) (all-aux bind g ...)      ((e f) (g ...)       (lambda (e)         (bind (g e)               (all-aux bind g ... e))       ))])</pre>		

- runs in the Bigloo interpreter via alexpander
- can be compiled to native (via C)
- can be compiled to run on the Java Virtual Machine (JVM)
- can work in the browser through Javascript (JS)

MINIKANREN is the only system fitting this slide that I know of...



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## Example (pure MINIKANREN)

```
1 (set-sharp-read-syntax! 's succeed)
2 (set-sharp-read-syntax! 'u fail)
3 (def (null0? x) [= x '()])
4 (def (pair0? x) (fresh (x0 x1) [= x '(,x0 . ,x1)]))
5 (def (car0 x y) (fresh (t) [= x '(,y . ,t)]))
6 (def (cdr0 x y) (fresh (h) [= x '(,h . ,y)]))
7 (def (cons0 h t l) (= l '(,h . ,t)))
8 (def take-from
9   (λ () => #u
10    | '(,head . ,tail) f =>
11      (conde
12        ([= f head])
13        (else (take-from tail f)))
14    | db _ => (error 'take-from "bad database" db)))
15 (def *digits* (make-parameter (list-tabulate 10 values))) ;; dynamic binding
16 (def *letters* (make-parameter ;; dynamic binding
17   (unfold [_ char? #\z] ;; just for the purpose
18   values ;; of exposition
19   (o integer->char
20     [_ + 1]
21     char->integer)
22   #\a)))
23 (def (numbers? x) (take-from [*digits*] x))
24 (def (symbols? x) (take-from
25   (map (o string->symbol
26         list->string
27         list)
28        [*letters*] x))
29 (def (! p . args) ;; that is where
30   (condu ;; real impurity is
31     ([apply p args] #u)
32     (else #s)))
```

... we shall avoid using *impure* MINIKANREN (project, conda and `condu` that dissipate information) for *pure* applications



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# Why DCGs? Because of declarative semantics!

## Yea

This is the 3<sup>rd</sup> declarative on Slide 2

DCG formalism of PROLOG has supplanted the Augmented Transition Network (ATN) from the LISP world [PW80]

- 1 declarative semantics
- 2 reversibility “by nature”
- 3 built-in support for non-determinism (resolution)
- 4 incremental instantiation (aka delaying by unification  $\equiv$  “spooky action at distance” from quantum mechanics)

## Last but not least

- easy, *macro-expressible* [Fel91] translation to diff-lists
- it fits naturally with both R5RS and MINIKANREN
- the only difference to PROLOG is the order of args

```
1 literal(x) --> symbol(x). 1
2 literal(x) --> [x],      2
3   {number(x)            3
4   ;var(x)}              4
5   ,between(0,9,x)}      5
```

```
(def (number Lin Lout x) (all (numbers? x) (cons0 x Lout Lin)))
(def (symbol Lin Lout x) (all (symbols? x) (cons0 x Lout Lin)))
(def (literal Lin Lout x)
  (conde ([symbol Lin Lout x])
         ([number Lin Lout x])))
```



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# Problem

## What was our mission again?

- When, exactly, is a grammar “carefully designed”?
- How, exactly, can a parser run *backwards*?

Maybe this is reversibility “by construction” (as in [RO10])?

- ① only reversible compositions (isomorphisms)
- ② of reversible building blocks (bijections)

## No, its even better: reversibility “by nature” and by default

Lets start by making some fresh vars...

```
1 (def-syntax make-fresh (syntax-rules ()  
2   ([_ () head . body] (head . body))  
3   ([_ vars _ . body] (fresh vars . body))  
4 ))
```

Let's address the “how” first...



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# implementing multi-rule clauses (DCG excerpts)



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```
1 ([_ head heads: heads locals: locals condo: condo . rules]
2   [define head (λ (Lin Lout . result)
3     (letrec-syntax
4       ([p (syntax-rules (<=> <=> =>))
5         ([p k acc] (revs (k) acc))                ;; implementing pure clauses
6         ([p k acc ((x args ...) <=> . goals) . rest]
7           (p k (((all [= result '(args ...)]
8                 (seq Lin Lout k () ()) [heads acc] . goals)
9                 )) . acc) . rest))                ;; implementing logical "effects"
10        ([p k acc ((x args ...) <=[actions ...]=> . goals) . rest]
11          (p k (((all [= result '(args ...)]
12                    (project (Lin)
13                      (if [ground? Lin]
14                          #s
15                          (begin actions ...)))
16                      (seq Lin Lout k () ()) [heads acc] . goals)
17                      (project (Lin)
18                        (if [ground? Lin]
19                            (begin actions ...)
20                            #s)
21                      )) . acc) . rest))))))
22      (make-fresh locals begin
23        (p condo () . rules)
24      ))
25 ))
```

## Declare recursive clauses that are mutually aware (slide 4)

```
1 ([_ (head . args) ..]
2   (let-syntax-rule ([k . heads]
3     (begin (dcg head heads: (rev: . heads) . args) ..))
4     (k head ..)
5   ))
```

## Encapsulate clauses and make them mutually aware (slide 1)

```
1 ([_ <=> start (head . args) ..] (dcg start [] (rev: head ..) => (head . args) ..))
2 ([_ => start (head . args) ..] (dcg start () (ref: head ..) => (head . args) ..))
3 ([_ <= start (head . args) ..] (dcg start () (reb: head ..) => (head . args) ..))
4 ([_ <= start (head . args) ..] (dcg start () (reu: head ..) => (head . args) ..))
5 ([_ start [acc ..] ach =>] (let () acc .. start))
6 ([_ start acc ach => [head . args] . rest]
7   (dcg start ((dcg head heads: ach . args) . acc) ach => . rest))
```

# implementing rules (seq macro excerpts)

## Threading monadic state around

- 1 pure gensym, as `alexander` is not aware of the `MINIKANREN`'s fresh construct and `syntax-rules` are expanded head-first
- 2 sparing nested `fresh` intros (see next slide)

## Handling {escapes}, $\epsilon$ , terminals and quasi-data

```
1 ([_ in out c acc ts hs do(as ...) . rest] (seq in out c (as ... . acc) ts hs . rest))
2 ([_ in out c acc tmps heads  $\epsilon$  . rest] (seq in out c ([== in out] . acc) tmps heads . rest))
3 ([_ in out c acc tmps heads (quote datum) . rest]
4 (let ([temp #FALSE]) ;; just to generate a new temporary
5 (seq temp out c ([== in '(datum . ,temp)] . acc)
6 (temp . tmps) heads . rest)
7 ))
8 ([_ in out c acc tmps heads (qq dat) . rest] (seq in out c acc tmps heads 'dat . rest))
9 ([_ in out c acc tmps [hs (ac ...)] (quasiquote datum) . rest]
10 (let ([temp #FALSE][data #FALSE]) ;; just to generate new temporaries
11 (seq temp out c ((qs [] (seq data '() c () () [hs (ac ... . acc)]) (quasiquote datum))
12 [= in '(,data . ,temp)] . acc)
13 (temp data . tmps) [hs (ac ...)] . rest)
14 ))
```

## Handling sequencing, non-terminals

```
1 ([_ in out c acc temps [heads (ac ...)] (: goals ...) . rest]
2 (let ([temp #FALSE]) ;; just to generate a new temporary
3 (seq temp out c ((all (seq in temp c () () [heads (ac ... . acc)] goals ...)) . acc)
4 (temp . temps) [heads (ac ...)] . rest)
5 ))
6 ([_ in out c acc temps heads (goal . args) . rest]
7 (let ([temp #FALSE]) ;; just to generate a new temporary
8 (seq temp out c ([goal in temp . args] . acc)
9 (temp . temps) heads . rest)
10 ))
```



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# Finalization, and optimizations for singular rules



```
1 ([_ in out _ acc ts hs do(as ...) ] (revs (make-fresh ts begin) (as ... . acc)))
2 ([_ in out c acc ts hs ε] (seq in out c acc ts hs do[(== in out)]))
3 ([_ in out c acc ts hs (quote d)] (seq in out c acc ts hs do[(== in '(d . ,out))]))
4 ([_ in out c acc ts [heads (ac ...) ] (quasiquote datum)]
5   (let ([data #FALSE])
6     ; just to generate a new temporary
7     (seq in out c acc (data . ts) [heads (ac ... . acc)]
8       do[(qs [] (seq data '( ) c ( ) [heads (ac ... . acc)] (quasiquote datum))
9         (== in '(,data . ,out))])
10    ))
11 ([_ in out c acc temps [heads (ac ...) ] (: goals ...)]
12   (seq in out c acc temps [heads (ac ...) ]
13     do[(all (seq in out c ( ) ( ) [heads (ac ... . acc)] goals ...)])
14    ))
15 ([_ in out c acc temps heads (goal . args)]
16   (seq in out c acc temps heads do[(goal in out . args)]))
```

## Example (Wasn't too difficult was it?)

```
1 (dca O
2   ([O <=> '*)
3   ([O <=> '/])
4 (dca O1..3
5   ([O1..3 <=> [O])
6   ([O1..3 <=> [O] 'o [O])
7   ([O1..3 <=> [O] 'o [O] 'o [O]))
8 (dca S
9   ([S 'z] <=> ε)
10  ([_ '(S ,x)] <=> (: 'a 'a [S x])))
```

## Oops it still is

```
1 (dca SS
2   ([SS 'z] <=> ε)
3   ([_ '(S ,x)] <=> [SS x] 'a 'a))
```

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# Solving left-recursion, lazily

## Let's be logically lazy

Enter `appendo`, the “swiss army knife” of logic programming.

```
1 append([],L,L).
2 append([X|A1],B,[X|C1]) :- append(A1,B,C1).
```

or, with MINIKANREN [Byr10]

```
1 (def (appendo a b c)
2   (conde
3     ([≡ a '()] (≡ b c))
4     (else (fresh (x a1 c1)
5             (≡ a '(,x . ,a1))
6             (≡ c '(,x . ,c1))
7             (appendo a1 b c1))))
8   ))
```

## Example (`appendo` is fully reversible)

```
1 (verify A (run* (q) (appendo q '(3) '(1 2 3))) ==> (1 2))
2 (verify A (run* (q) (appendo '(1 2) q '(1 2 3))) ==> (3))
3 (verify A (length (run* (q) (fresh (x y) (appendo x y '(1 2 3)) (= q '(,x ,y)))) = 4)
4 (verify A (run* (q) (fresh (x y) (appendo '(1 2) x y) (= q '(,x ,y))))
5 ==> (_ 0 (1 2 . _ 0)))
6 (verify A (run 2 (q) (fresh (x y) (appendo x '(3) y) (= q '(,x ,y))))
7 -> (() (3)) ((_ 0) (_ 0 3)))
```



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## Now, what if...

- 1 we have (possibly) recursive clause heads (see slide 2)
- 2 lets lift the calls to such procedures in the `seq` macro
- 3 untie the knot for those by inserting `appendo` as dummy
- 4 delay the resolution of the unlifted goals until the very end
- 5 tie the knot by unifying difference list components

```
1 ([_ in out c acc temps heads (unlift goal . args)]           ;; tie the knot
2   (seq in out c acc temps heads do[(goal . args) (= in out)]))
3 ([_ in out c acc temps heads (lift goal . args)]           ;; already the "end"
4   (seq in out c acc temps heads do[(goal in out . args)]))
5 ([_ in out c acc temps heads (unlift goal . args) . rest]
6   (seq in out c ([goal . args] . acc) temps heads . rest))
7 ([_ in out c acc temps [(ref: . heads) ac] (lift goal . args) rest ...] ;; untie the knot
8   (let ([temp #FALSE][data #FALSE])                               ;; just to generate new temporaries
9     (seq temp out c ([appendo data temp in] . acc)
10      (temp data . temps) [(ref: . heads) ac] rest ...
11     (unlift goal data '() . args))
12  ))
```

## Yea

- “solves” left-recursion
- this often makes the parser also tail-recursive  $\Rightarrow$  linear parsers
- a form of predictiveness (only *possible* data shall be considered)

## But...

not reversible, since when running backwards (the input is *unknown*, but the result is), the recursive must be called before input unparsing.



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## Left-recursion and reversibility

Now lets use the trick from slide 2

```
1 ([_ in out c acc temps heads (lift goal . args) rest ...]
2 (let ([temp #FALSE][data #FALSE]) ;; just to generate new temporaries
3 (seq temp out c ([appendo data temp in]
4 (project (in)
5 (if [ground? in]
6 #s
7 (goal data '() . args)))
8 . acc)
9 (temp data . temps) heads rest ...
10 (unlift project (in)
11 (if [ground? in]
12 (goal data '() . args)
13 #s
14 ))))
```

### Example (Yea!)

slide 1 + grammar from slide 1 finally work together

### Looks like mission accomplished

- 1 declarative syntax  $\leftrightarrow$  semantics relations
- 2 handling left-recursion
- 3 pure, on-line behavior
- 4 fully reversible execution model



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## On-line?

```
1 (def (fresh0 x)
2   (conde ([= x '()]
3         (else (fresh (y z)
4                 (fresh0 z)
5                 (= x '(.y . .z))
6             ))))
7 (def (prefix0 a b)
8   (fresh (x)
9     (fresh0 x)
10    (append0 a x b)
11  ))
```

## Example (Infinite input stream)

```
1 ;; testing prefix0
2 (verify fresh0 (run 4 (q) (fresh0 q))
3   → (_0 _1 _2) (_0 _1) (_0) ())
4 (verify prefix0 (run 4 (q) (prefix0 '(1 2 3) q))
5   → (1 2 3) (1 2 3 _0) (1 2 3 _0 _1) (1 2 3 _0 _1 _2))
6 ;; testing infinitary parsing
7 (verify SS (run 3 (q) (fresh (l) (prefix0 '(l) l) (SS l '(l) q)))
8   → z (S z) (S (S z)))
9 (verify SS (run 2 (q) (fresh (l) (prefix0 '(a a) l) (SS l '(l) q)))
10  → (S (S z)) (S z))
11 (verify SS (run 2 (q) (fresh (l) (prefix0 '(a a a a) l) (SS l '(l) q)))
12  → (S (S (S z))) (S (S z)))
13 (verify SS (run 2 (q) (fresh (l) (prefix0 '(a a a a a a) l) (SS l '(l) q)))
14  → (S (S (S (S z)))) (S (S (S z))))
```

As observed, the infinite stream of fresh vars can be instantiated as many times as needed for the parser to succeed...



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# Lets make reversibility the default

## Now, can we auto-lift left-recursive clauses?

Yea, we can  $\Rightarrow$  frees us from annotating `dcg` rules

```
1 ([_ in out c () temps [(r . heads) ()] (goal . args)]
2   (member?? goal heads
3     (seq in out c () temps [(r . heads) ()] (lift goal . args))
4     (seq in out c () temps [(r . heads) ()] do[(goal in out . args)]))
5 ))
6 ([_ in out c () temps [(r . heads) acc] (goal . args) . rest]
7   (member?? goal heads
8     (seq in out c () temps [(r . heads) acc] (lift goal . args) . rest)
9     (let ([temp #FALSE]) ; just to generate a new temporary
10      (seq temp out c ([goal in temp . args])
11        (temp . temps) [(r . heads) acc] . rest)))
12 ))
```

But, if the user wants to diverge, or if a rule has only one (recursive) sub-goal, or if they want to express “degenerate loops that are actually unreachable” [For04]:

```
1 ([_ in out c () temps [(reu: . heads) ()] (lift goal . args)] ;; just diverge
2   (seq in out c () temps [(reu: . heads) ()] do[(goal in out . args)]))
3 ([_ in out c acc temps [(reu: . heads) ac] (lift goal . args) . rest] ;; just diverge
4   (let ([temp #FALSE]) ;; just to generate a new temporary
5     (seq temp out c ([goal in temp . args] . acc)
6       (temp . temps) [(reu: . heads) ac] . rest)))
7 ([_ in out c () temps [(x . heads) ()] (lift goal . args)] ;; recursive singleton goal
8   (seq in out c () temps [(x . heads) ()] do[#u (== in out)]))
9 ([_ in out c acc temps [(reb: . heads) ac] (lift goal . args) . rest] ;; degenerate loop
10  (let ([temp #FALSE]) ;; just to generate a new temporary
11    (seq temp out c [#u (== in temp) . acc]
12      (temp . temps) [(reb: . heads) ac] . rest)))
```



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# Sort of a CAP theorem

## Theorem (A conjecture, really, about relational parsing)

*only 2 of the following 3 properties can hold simultaneously:*

- reversible** *the ability to run forwards and backwards*
- complete** *the ability to terminate on finite input or output*
- generative** *the ability to run sideways, i.e., enumerate all possible input-output pairs (for Chomsky type-0's)*

- 1 reversibility+completeness: we use  $dcg \iff$  rules for this (expanding to `rev`: annotation)
- 2 reversibility+generativity: we use  $dcg \Rightarrow$  rules for this (expanding to `ref`: annotation)
- 3 reversibility+completeness–degenerates: we use  $dcg \Leftarrow$  rules for this (expanding to `reb`: annotation)
- 4 reversibility+completeness–degenerates–safety: we use  $dcg \Leftarrow :$  rules for this (expanding to `reu`: annotation)
- 5 completeness+generativity: not interesting



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“An atomic PEG consists of: any terminal symbol, any nonterminal symbol, or the empty string  $\epsilon$ . Given any existing PEGs  $e_1$ ,  $e_2$ , and  $e_3$ , a new PEG can be constructed using the following operators: (1) sequence:  $e_1 e_2$ , (2) ordered choice:  $e_1 / e_2$ , (3) zero-or-more:  $e^*$ , (4) one-or-more:  $e^+$ , (5) optional:  $e?$ , (6) and-predicate:  $\&e$ , (7) not-predicate:  $!e$ .” [Wikipedia]



## Atomic PEGs and sequencing we already had

Now lets add the rest (skipping some details now)

```

1 (def-syntax proc- / (syntax-rules (/))
2   ([_ in out c (k ... heads) (k ... #u)])
3   ([_ in out c (k ... heads a) (k ... ((seq in out c () () heads a)))]
4   ([_ in out c (k ... heads a / . as] (proc- / in out c (k ... ((seq in out c () () heads a)) heads . as)
5   ))
  
```

```

1 ([_ in out c acc temps heads (alt / . alts)]
2   (seq in out c acc temps heads do[(proc- / in out c (c) heads alt / . alts)]))
3 ([_ in out c acc temps [heads (ac ...)] (goals ... *)]
4   (seq in out c acc temps [heads (ac ...)]
5     do[(let loop ([lin in][lout out])
6         (c ([= lin lout])
7           ((let ([temp #FALSE])
8              ;; just to generate a new temporary
9              (fresh (temp)
10                 (seq lin temp c () () [heads (ac ... . acc)] goals ...))
11              (loop temp lout)))))]))
12 ([_ in out c acc temps [heads (ac ...)] (goals ... +)]
13   (seq in out c acc temps [heads (ac ...)]
14     do[(let loop ([lin in][lout out])
15         (let ([temp #FALSE])
16            ;; just to generate a new temporary
17            (fresh (temp)
18               (seq lin temp c () () [heads (ac ... . acc)] goals ...))
19            (c ([= temp lout])
20              ((loop temp lout)))))]))
21 ([_ in out c acc temps [heads (ac ...)] (goals ... ?)]
22   (seq in out c acc temps [heads (ac ...)]
23     do[(c ((seq in out c () () [heads (ac ... . acc)] goals ...)) ([= in out]))]
24     ([_ in out c acc temps [heads (ac ...)] when guards]
25       (seq in out c acc temps [heads (ac ...)]
26         do[(fresh (temp) (c ((seq in temp c () () [heads (ac ... . acc)] . guards #s) (else #u))))]
27         ([_ in out c acc temps [heads (ac ...)] unless guards]
28           (seq in out c acc temps [heads (ac ...)]
29             do[(fresh (temp) (c ((seq in temp c () () [heads (ac ... . acc)] . guards #u) (else #s))))]
  
```

Huh?

And what about ordered choice, you might ask. *Another effect, if you ask me...*

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# Committed choice via PEG macro

Delegates to the DCG macro, replacing `conde` by `condu`.

```
1 (def-syntax peg (syntax-rules (<= <=> =>))
2   ([_ <=> start (head . args) ...]
3    (dcg <=> start (head condo: condu . args) ...))
4   ([_ => start (head . args) ...]
5    (dcg => start (head condo: condu . args) ...))
6   ([_ <= start (head . args) ...]
7    (dcg <= start (head condo: condu . args) ...))
8   ([_ <=: start (head . args) ...]
9    (dcg <=: start (head condo: condu . args) ...))
10  ([_ (head . args) ...]
11   (dcg (head condo: condu . args) ...))
12  ([_ head . args]
13   (dcg head condo: condu . args))
14 ))
```

## Example (Dangling else)

```
1 (defn ife (peg <=> if
2   (if
3     ([_ '(if ,x ,y ,z) <=> 'if [Expr x] 'then [Expr y] 'else [Expr z]]
4      ([_ '(if ,x ,y #f) <=> 'if [Expr x] 'then [Expr y])
5      ([_ '(if ,x ,y ,z) <=> 'if [Expr x] 'then [if y] 'else [Expr z]]
6      ([_ '(if ,x ,y #f) <=> 'if [Expr x] 'then [if y])
7    )))
8   (verify ife.nest (run* (q) (ife '(if 1 then if 2 then 3 else 4 else 5) '() q))
9     ==> (if 1 (if 2 3 4) 5))
10  (verify ife.dangling (run* (q) (ife '(if 1 then if 2 then 3 else 4) '() q))
11    ==> (if 1 (if 2 3 4) #FALSE))
```



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## Returning to slide 2...

### And what about [], [] and [π] magic in clause heads?

Lets break hygiene for fun and profit (look ma, no gensym)

```
1 (define scheme-bindings (syntax-rules .. ())
2   ([_ (k a b [s ..] . d)])
3   (k a b [s .. list first second pair? car cdr null? if cond begin + - * /] . d))
4 ))
```

```
1 ([p k acc ([_ <=> . goals) . rest] ;; the user wants to get all results as a single list
2   (p k ([fresh (results)
3           (append0 results Lout Lin)
4           (= result '(,results))
5           (seq Lin Lout k () () [heads acc] . goals))) . acc) . rest))
6 ([p k acc ([_ <=> . goals) . rest] ;; the user wants to get each result separately
7   (p k ([all (append0 result Lout Lin)
8           (seq Lin Lout k () () [heads acc] . goals))) . acc) . rest))
9   ;; the user wants to use higher-order and infer synthesized attributes
10 ([p k acc ([_ (π args ...) <=> . goals) . rest]
11   (let-syntax-rule ([K . vars] ;; collect the free vars
12   (let-syntax-rule ([K vars pats terms] ;; use extracted vars
13   (make-fresh vars all
14   (seq Lin Lout k () () [heads acc] . terms)
15   (project vars [= result pats])
16   ))
17   (extract* vars (args ... . goals) (K () '(,args ...) goals))
18   ))
19   (p k ([scheme-bindings (w [] (K) [] (args ...))]) . acc) . rest))
20   ;; the user wants to just infer synthesized attributes
21 ([p k acc ([_ args ...] <=> . goals) . rest]
22   (let-syntax-rule ([K . vars] ;; collect the free vars
23   (let-syntax-rule ([K vars pats terms] ;; use extracted vars
24   (make-fresh vars all
25   [= result pats]
26   (seq Lin Lout k () () [heads acc] . terms)
27   ))
28   (extract* vars (args ... . goals) (K () '(,args ...) goals))
29   ))
30   (p k ([scheme-bindings (w [] (K) [] (args ...))]) . acc) . rest)
31 ))
```



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# Returning to slide 1...

## And what if (goals ... \*) constructs do binding?

We have to collect the results in a (possibly, empty) list. *More pure hygiene breaking* because we need 4 but have only 1 binding to start with...

```
1 ([_ in out c acc temps [(r . heads) (ac ...)] (goals ... *)]
2 (let-syntax ([K (syntax-rules ... ())
3 ([_ in out vars ...] ;; we need to explicitly get [[in]] and [[out]] from the caller
4 (let loop [(lin in][out out] [vars '()] ...) ;; 1st bunch
5 (let-syntax ([K (syntax-rules ... ())
6 ([_ res ...] ;; 2nd bunch
7 (let ([res #FALSE] ...)
8 (make-fresh (res ...)) begin
9 (letrec-syntax ([K (syntax-rules ... ())
10 ([_ gls (v v1 v2 v3) ...] ;; and now declare the 3rd bunch of vars
11 ;; and substitute it for the original var in [[gls]]==[[goals]]
12 (c ([== lin out]
13 (= v1 v) ...)
14 (let ([temp #FALSE][v3 #FALSE] ...)
15 (fresh (temp v3 ...) ;; rename original var to a local temporary
16 (let-syntax ([v v3] ...)
17 (seq lin temp c () () [(r . heads) (ac ... . acc)] . gls))
18 (append0 v1 '(,v3) v2) ...
19 [loop temp v2 ...])))]))))
20 [K1 (syntax-rules ()
21 ([_ var gls . args] ;; zip all the vars together
22 (zip4 (K gls) var . args)
23 ))]
24 [K0 (syntax-rules ()
25 ([_ . vs] ;; 3rd bunch
26 ;; extract the 4th bunch of free-vars
27 ;; now with the same colour as in [[goals]]
28 (extract* vs (goals ...))
29 ([K1 [] (goals ...) (vars ...) (res ...) vs)
30 ))]) ;; retrieve the 3rd bunch of free-vars
31 (scheme-bindings (w [] (K0) heads (goals ...)))
32 ))]) ;; retrieve the 2nd bunch of free-vars
33 (scheme-bindings (w [] (K) heads (goals ...)))
34 ))]) ;; retrieve the 1st bunch of free-vars
35 ;; we need to pass [[in]] and [[out]] as they would
36 ;; otherwise be renamed
37 (seq in out c acc temps [(r . heads) (ac ...)]
38 do[(scheme-bindings (w [] (K in out) heads (goals ...)))]
39 ))
```

It's like 4 stage rocket piercing levels of abstraction

Still no gensym in sight...

I shall spare you the details of (goals ... +), but its very similar.



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## Example (assorted)

```
1 ;; higher-order rules
2 (defn [R p] (dcg <=> c
3   (c ([_ '(,x . ,y)] <=> [c y] 'comma [p x])
4     ([_ '(,x)] <=> [p x])))
5 ;; regular grammars
6 (dcg A ([] <=> '< ('a *) '>))
7 (dcg B ([] <=> (('a / 'b) +))
8 (dcg C ([] <=> '< (('a / 'b / 'c) +) '>))
9 (dcg O1..3 ([O1..3] <=> [O] ((: 'o [O] ((: 'o [O] / ε)) / ε)))
10 ;; Dyck language
11 (dcg D ([_] <=> 'x
12   ([_ '(D ,x)] <=> '(,[D x])))
13 ;; context-free grammar anbn
14 (dcg anbn ([ 'cfg] <=> 'a ([anbn] ?) 'b))
15 ;; context-free, non-packrat grammar
16 (defn s (dcg <=> S
17   (S ([_] <=> 'x
18     ([_ '(s ,x)] <=> 'x [S x] 'x))))
19 ;; non context-free, packrat grammar
20 (defn anbncn (dcg <=> S
21   (S ([S] <=> when ([A] 'c) ('a +) [B] unless ([ 'a / 'b / 'c])))
22   (A ([A] <=> 'a ([A] ?) 'b))
23   (B ([B] <=> 'b ([B] ?) 'c))
24   ))
25 ;; bastardized λ-calculus
26 (defn Λ (dcg <=> S
27   (S ([_ x] <=> ([L x] / [A x] / [T x])))
28   (L ([_ '(λ (,x) ,y)] <=> 'λ [T x] '· [S y]))
29   (A ([_ x] <=> '(! ,([S x] +)))
30     ([_ x] <=> '!( [S x] +)))
31   (T ([_ x] <=> [symbol x]))
32   ))
```



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# Conclusions

Code: <https://github.com/kourzanov/purecube>

## We've addressed the "how"

So what does it mean for a grammar to be carefully designed?

- use physics (Landauer, and quantum mechanics)!
- be more declarative
  - avoid inherited attributes
  - faithfully represent semantics (stuff on the left)
  - faithfully represent syntax (stuff on the right)
- use the syntactic sugar
- but: avoid impure operators (committed choice)

Its interesting to see that in original DCGs, `append` was used to link each sub-goal in a rule. Threading was not used.



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# Future work

extensibility (ala *CoCoCo* [KSV14])

efficiency (downscale it to do character-based parsing)

memoization for efficient incremental parsing

prove the conjecture on slide 6



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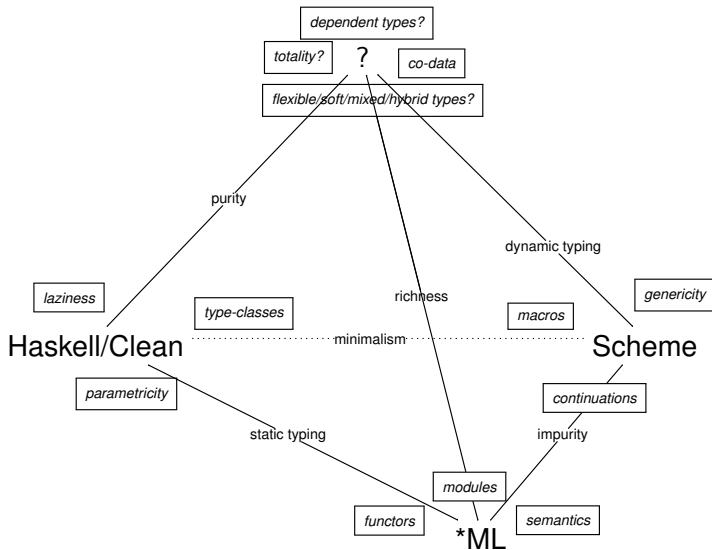
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# Grand unified theory of Functional Programming (FP)?



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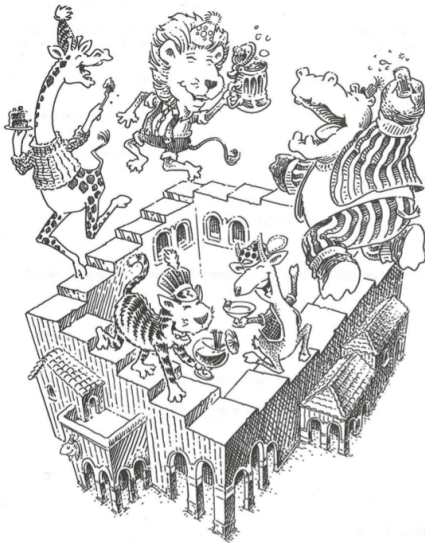
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AST	Abstract Syntax Tree
ATN	Augmented Transition Network
CPS	Continuation Passing Style
CWA	Closed World Assumption
DCG	Definite Clause Grammar
DCGs	Definite Clause Grammars
DSL	Domain-Specific Language
DSLs	Domain-Specific Languages
FP	Functional Programming
JS	Javascript
JVM	Java Virtual Machine
LISP	List Processing
ML	Meta Language
NXP	Next Experience Semiconductors
PDS	Parallel & Distributed Systems
PEG	Parsing Expression Grammar
PEGs	Parsing Expression Grammars
PRLE	Philips Research Laboratory Eindhoven



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TRS

TUD

XML

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TU Delft  
Extensible Markup Language



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