

# Fundamentals of Linguistic Interaction

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NASSLLI 2016

- timing coordination – turn taking
- meaning coordination – dialogue acts
- meaning coordination – grounding
- style coordination - alignment and adaptation
- language *acquisition* in interaction

- Main theories of first language acquisition.
  - ▶ Nativist
  - ▶ Empiricist
  - ▶ Interactive
- Interaction view. Two examples of recent work:
  - ▶ convergence in child-adult interaction
  - ▶ corrective feedback

# The nativist view

Knowledge of grammar is innate, in the form of a Universal Grammar that is the initial state of the language faculty.

“Language learning is not really something that the child does; it is something that happens to the child placed in an appropriate environment, much as the child’s body grows and matures in a predetermined way when provided with appropriate nutrition and environmental stimulation”

(Chomsky 1993, p. 519)

Main motivation:

- Acquisition is fast and easy,
- in spite of inadequate input (poverty of stimulus),
- and happens without direct instruction (no negative evidence).

None of these claims is well supported empirically.

# The nativist view: counter evidence

- *Fast?*  
Children are exposed to language around 10 hours per day (millions of words/sentence in the first 5 years).
- *Easy?*  
Children go through learning stages and make errors over several years (meaning extension, morphological regularisation, word order).
- *Poor input?*  
Child-directed speech is simpler, clearer, and more well formed than adult-adult speech.
- *No negative evidence?*  
Typically no explicit correction, but plenty of implicit feedback (more later).

# The empiricist vs. interaction views

## input vs. interaction

sensitivity to statistical regularities  
in the input ignoring interaction

sensitivity to when & how the  
input is offered in interaction

Adult: Help me put your toys away, darling.  
Child: I'm going to Colin's and I need some toys.  
Adult: You don't need a lot of toys.  
Child: Only a little bit toys.  
Adult: You only need a few.  
Child: Yes, a few toys.

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child → adult *language learning*  
child ← adult *child-directed speech*

# The interactive view

“Relevant input” — *joint attention, engagement, topic continuity, contingent replies* ... — has been shown to be a positive predictor of language development (Tamis-LeMonda et al. 2001; Hoff & Naigles, 2002; Rollins, 2003; Mazur et al. 2005; Hoff, 2006; a.o.)

McGillion et al. (2013): what sort of responsiveness matters?

- *semantic responsiveness*: related to the child's focus of attentions
- *temporal responsiveness*: temporally contingent with an act produced by the child.

↪ *combined measure only significant predictor of vocabulary growth*

**Longer-term:** use computational modelling to investigate how these aspects relate to the learning mechanisms employed by the child – and what this can tell us about theories of dialogue.

**Today:** recent work on methodologies for studying *interaction* and *contingent responsiveness* in corpus data.

# Two examples of concrete work

Ways of investigating how speakers pick up on each other's language (*coordinate*) at different degrees of locality.

R. Fernández & R. Grimm. Quantifying Categorical and Conceptual Convergence in Child-Adult Dialogue, *36th Annual Conference of the Cognitive Science Society*. 2014.

Empirical study on impact of one particular interactive phenomenon on learning:

S. Hiller & R. Fernández (2016) A Data-driven Investigation of Corrective Feedback on Subject Omission Errors in First Language Acquisition. In *Proceedings of CoNLL*.

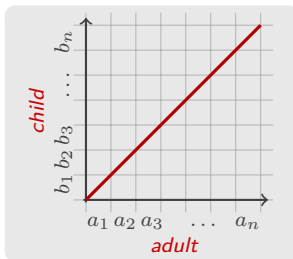


# Turn-based Cross-Recurrence Plots

Two-party dialogue transcript

```
A1: which one do you want first  
B1: that one  
A2: you like this one  
B2: yeah, give me  
:  
:  
:  
An: ...  
Bn: ...
```

Cross-recurrence plot: each cell corresponds to a pair of turns  $(i, j)$

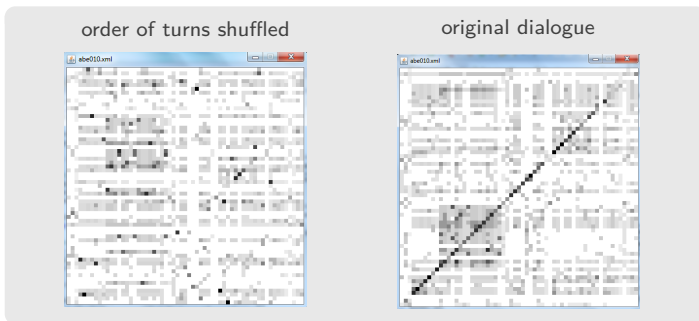


Recurrence (coordination) score for each  $(i, j)$

- **global recurrence**: average coordination over all turn pairs
- **local recurrence**: recurrence in (semi-)adjacent turns, separated by at most distance  $d < n$  (diagonal line of incidence)
- **upper recurrence**: child's turn comes after adult's  $adult \leftarrow child$
- **lower recurrence**: adult's turn comes after child's  $child \leftarrow adult$

# Turn-based Cross-Recurrence Plots

CRP of a dialogue with Abe (2.5 years old):



Same *global* recurrence but very different *local* recurrence

↪ global: chance recurrence regardless of temporal development of interaction

# Linguistic Measures of Recurrence

*Syntactic recurrence*: number of shared part-of-speech bigrams factoring out lexical identity, normalised by length of longest turn.

*Lexical recurrence*: shared lexeme unigrams / bigrams factoring out lexical identity, normalised by length of longest turn.

```
Adult: you are pressing a button and what happens ?  
      PRO|you AUX|be PART|press DET|a N|button CJ|and PRO|what V|happen  
Child: what happens the horse tail  
      PRO|what V|happen DET|the N|horse N|tail
```

*Conceptual recurrence*: semantic similarity, e.g.,  $\langle N|dog \rangle \approx \langle V|bark \rangle$

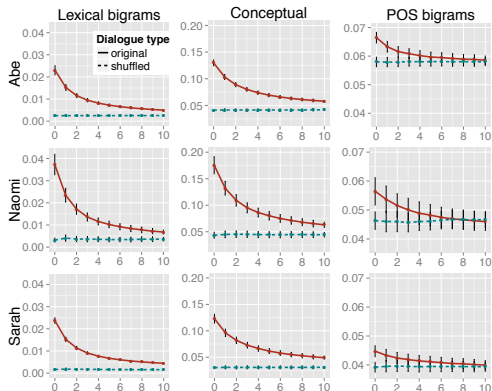
- distributional semantic model: 2-billion-word WaCuk corpus and the DISSECT toolkit (Dinu, Pham & Baroni, 2013)
- one vector per turn by adding up the lexical vectors
- cosine of a turn pair  $(i, j)$  as the convergence score

379 *child-adult dialogues* from 3 children over a period of  $\sim 3$  years.

corpus	age range	# dialogues	av. # turns/dialogue
Abe	2;5 – 5;0	210	191 (sd=74)
Sarah	2;6 – 5;1	107	340 (sd=84)
Naomi	1;11 – 4;9	62	152 (sd=100)

We generate a *CRP* for each dialogue, computing convergence values for all turn pairs  $(i, j)$  for each of the linguistic convergence measures: *lexical*, *syntactic*, *conceptual*.

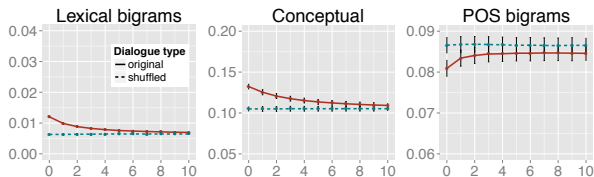
# Results: child-adult dialogue



- *local vs. global*: significantly more local coordination.
- *directionality*: both coordinate more at local levels, but the adult recurs with the child significantly more.

# Results: adult-adult dialogue

For comparison:  $\sim 1000$  *adult-adult dialogues* from Switchboard. We ignore backchannels (“uh huh”) since they are not considered proper turns (19% of all utterances).



- Semantic lexical/conceptual measures, same trend: above-chance convergence in close-by turns.
- Syntactic measure: very different coordination patterns, with adults showing syntactic *divergence* at adjacent turns:
  - ↪ less recurrence than expected by chance.

# Why?

Contrast with previous evidence of syntactic alignment in adult-adult dialogue (e.g., Pickering & Ferreira 2008), but not surprising

↪ advancing a conversation requires *different dialogue acts* with distinct syntactic patterns.

Why is there syntactic recurrence in child-adult dialogue?

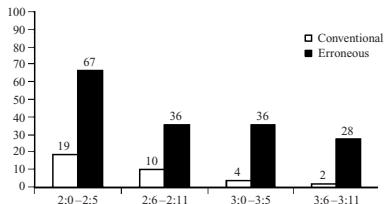
- *feedback mechanism* to ratify linguistic constructions?
- possibly related to *reformulations* / *recasts* / *corrective feedback*

```
Child:  you're good to sharing.  
Mother: I'm good at sharing?
```

# Reformulations

M. Chouinard & E. Clark (2003) Adult reformulations of child errors as negative evidence, *Journal of Child Language*.

- Adults check up on the meaning intended by the child.
- 3 English and 2 French children (longitudinal data)
- Around 2/3 of erroneous utterances are reformulated by the adult.
- All types of errors (phonology, morphology, lexicon, syntax).
- Children attend to and respond to the reformulations



% of Abe's conventional utterances replayed and erroneous utterances reformulated.



# Corrective feedback

S. Hiller & R. Fernández (2016) A Data-driven Investigation of Corrective Feedback on Subject Omission Errors in First Language Acquisition. In *Proceedings of CoNLL*.

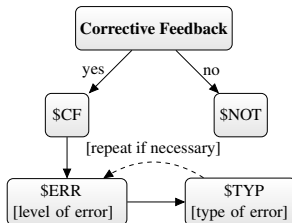
An utterance by the child followed by an utterance by an adult constitutes an instance of *corrective feedback* if all the following constraints are met:

- (C1) The child's utterance contains a grammatical anomaly.
- (C2) There is some degree of overlap between the adult and child utterances: the adult's response is anchored to the child utterance through at least one exactly matching word.
- (C3) The adult utterance is not a mere repetition of the child's, i.e., there is some contrast.
- (C4) This contrast offers a correct counterpart of the child's erroneous form.

# Data and annotation

25 children	Total	Avg. per child
transcripts	1,683	67.32
utterances	1,598,838	63,953.52
candidate CF pairs	136,152	5,446.08

- Manual annotation: 4-6 files from four different children
- Extraction of candidate CF utterance pairs (partial repetition)



# Results of corpus study

## Examples:

*synt: subject, omission*

CHI: don't want to .

MOT: you don't want to ?

*v. morph: irregular past, substitution*

CHI: he falled out and bumped his head .

MOT: he fell out and bumped his head .

*u. morph: auxiliary, addition*

CHI: I'm read it .

DAD: you read it to mummy .

	<i>Om</i>	<i>Add</i>	<i>Sub</i>	<b>Total</b>
<i>Syntax</i>				
subject	171	–	1	172
verb	90	1	–	91
object	13	–	–	13
<i>N morph</i>				
poss -'s	4	1	–	5
regular pl	–	3	–	3
irregular pl	–	–	3	3
<i>V morph</i>				
3rd person	4	–	–	4
regular past	10	1	–	11
irregular past	1	–	4	5
<i>Unb. morph</i>				
det	79	–	6	85
prep	21	1	12	34
aux verb	114	5	1	120
progressive	9	0	0	9
<i>Other</i>	4	2	19	25
<b>Total</b>	520	14	46	580

- Focus on subject omission errors (SOE).
- Use of machine learning techniques to extract SEOs and CF on SOEs in the entire corpus.

# Preprocessed and annotated data

*CHI: I climb up daddy .*

– POS & morph %mor: pro.sub|I v|climb prep|up n|daddy  
– dependency %gra: 1|2|SUBJ 2|0|ROOT 3|2|JCT 4|3|POBJ

*DAD: you did climb over daddy .*

– POS & morph %mor: pro|you v|do.PAST v|climb prep|over n|daddy  
– dependency %gra: 1|2|SUBJ 2|0|ROOT 3|2|OBJ 4|3|JCT 5|4|POBJ  
– overlap %adu: \$EXA:climb \$EXA:daddy \$ADD:you did \$ADD:over  
\$DEL:i \$DEL:up \$REP=0.40

manual annotation %cof: \$CF \$ERR=umorph:prep; \$TYP=subst

Automatic detection results:

- Detection of SOE: rule-based classifier, 83% precision.
- Detection of CF on SOE: SVM, 89%.

# Corrective feedback and learning

Does CF on SOE contribute to error reduction?

We compute the amount of SOEs at two different time periods,  $t_0$  and a later time  $t_1$ . We then calculate the *relative error reduction* (*rer*) as the proportion of SOEs at  $t_0$  that has been overcome at  $t_1$ :

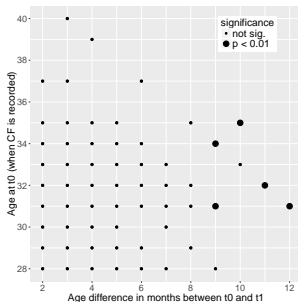
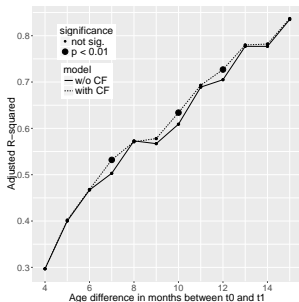
$$\text{rer}(t_0, t_1) = \frac{SOE_{t_0} - SOE_{t_1}}{SOE_{t_0}}$$

Control variables:

- child age in months (*age*);
- mean length of utterance of child speech and of child directed speech (*chi.mlu/cds.mlu*);
- vocabulary size of child speech and of child directed speech (*chi.vocab/cds.vocab*);
- proportion of child SOEs (*chi.soe*);
- proportion of child directed utterances with subject omissions (*cds.so*);
- proportion of words uttered by the child over all words uttered in the child-adult interactions (*chi.speech*).

# Corrective feedback and learning

- Linear regression model with all possible pairs  $(t_0, t_1)$  for the 25 children in the corpus (N= 2613): CF explains a significant proportion of the variance in relative error reduction of SOEs independently from all other factors.
- CF has a significant effect after a time lapse of 7 to 12 months,
- for any starting age  $t_0$  for which there is available data.



# Summary and open question

- Local interaction can function as corrective feedback and contribute to language learning.
- Data-driven approach, but caution regarding errors introduced by automatic detectors.
- What does this tell us about acquisition and learning?
  - ▶ language learning in use is not totally unsupervised.
  - ▶ the learner is active in eliciting feedback
- How can we model this interactive learning process computationally?

# Course outline

- *timing* coordination – turn taking
- *meaning* coordination – dialogue acts
- *meaning* coordination – grounding
- *style* coordination - alignment and adaptation
- language *acquisition* in interaction

thank you